

IBM Storage Ceph Concepts and Architecture Guide

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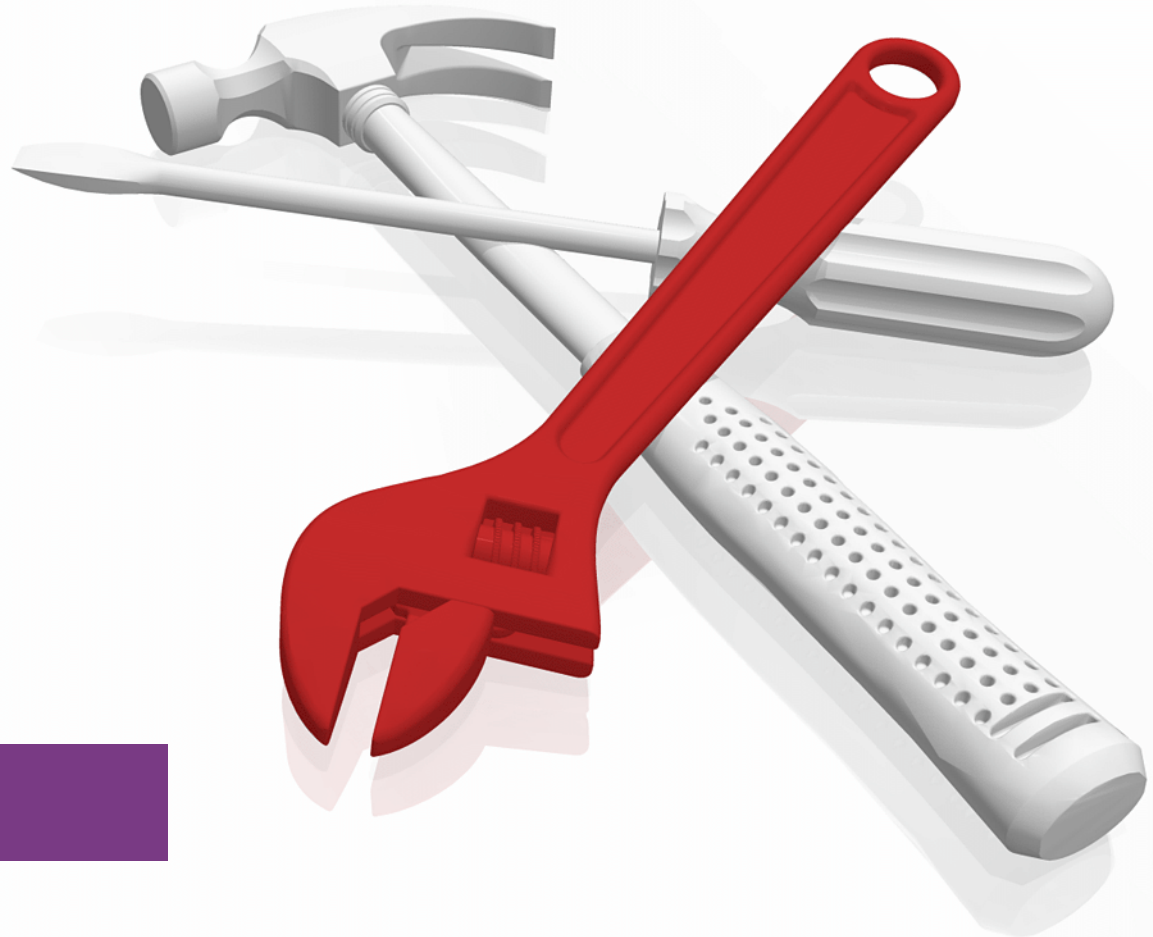
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Storage



IBM Redbooks

IBM Storage Ceph Concepts and Architecture Guide

June 2024

Note: Before using this information and the product it supports, read the information in “Notices” on page vii.

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This edition applies to IBM Storage Ceph Version 6.

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Preface

IBM Storage Ceph is an IBM® supported distribution of the open-source Ceph platform that provides massively scalable object, block, and file storage in a single system.

IBM Storage Ceph is designed to infuse AI with enterprise resiliency, consolidate data with software simplicity, and run on multiple hardware platforms to provide flexibility and lower costs.

Engineered to be self-healing and self-managing with no single point of failure, it includes storage analytics for critical insights into growing amounts of data. IBM Storage Ceph can be used as a simple and efficient way to build a data lakehouse for IBM watsonx.data and for next-generation AI workloads.

This IBM Redpaper publication explains the concepts and architecture of IBM Storage Ceph in a clear and concise way. For more information about how to implement IBM Storage Ceph for real-life solutions, see *IBM Storage Ceph Solutions Guide*, REDP-5715.

The target audience for this publication is IBM Storage Ceph architects, IT specialists, and technologists.

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Franck Malterre is an IT professional with a background of over 25 years in designing, implementing, and maintaining large x86 physical and virtualized environments. For the last 10 years, he has specialized in the IBM File and Object Storage Solution by developing IBM Cloud® Object Storage, IBM Storage Scale, and IBM Storage Ceph live demonstrations and proofs of concept for IBM personnel and IBM Business Partners.



Suha Ondokuzmayis began his career in 2001 as an assembly language developer intern at Turkish Airlines, which was followed by working at Turkcell, Turkish Telekom, IBM, and Veritas Technologies within different departments, all with infrastructure-related responsibilities. He joined İşbank in 2013, where he has worked with IT infrastructures, IaaS and PaaS platforms, and block, file, and object storage product offerings, and backup operations. He holds a Master of Science degree in Management Information Systems from the University of Istanbul.



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IBM US

Marcel Hergaarden
IBM Netherlands

The team extends its gratitude to the Upstream Community, IBM, and Red Hat Ceph Documentation teams for their contributions to continuously improve Ceph documentation.

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Introduction

This chapter introduces the origins of Ceph and the basic architectural concepts that are used by this software-defined solution.

This chapter has the following sections:

- ▶ History
- ▶ Ceph and storage challenges
- ▶ What is new with IBM Storage Ceph 7.0

1.1 History

The Ceph project emerged from a critical observation: the [Lustre architecture](#) was inherently limited by its metadata lookup mechanism. In Lustre, locating a specific file requires querying a dedicated software component that is called the Metadata Server (MDS). This centralized approach proved to be a bottleneck under heavy workloads, which hindered the overall performance and scalability of the storage system.

To solve this inherent Lustre architecture problem, Sage Weil envisioned a new mechanism to distribute and locate the data in a distributed and heterogeneous structured storage cluster. This new concept is metadata-less and relies on a pseudo-random placement algorithm to do so.

The novel algorithm, which is named *Controlled Replication Under Scalable Hashing (CRUSH)*, leverages a sophisticated calculation to optimally place and redistribute data across the cluster, which minimizes data movement when the cluster's state changes, all without any additional metadata.

It is designed to distribute the data across all devices in the cluster to avoid the classic bias of favoring empty devices to write new data. During cluster expansion, this approach will likely generate a bottleneck because new empty devices are favored to receive all the new writes while generating unbalanced data distribution because the old data is not redistributed across all the devices in the storage cluster.

As CRUSH is designed to distribute and maintain the distribution of the data throughout the lifecycle of the storage cluster (expansion, reduction, or failure), it favors an equivalent mixture of old and new data on each physical disk of the cluster, which leads to a more even distribution of the I/Os across all the physical disk devices.

To enhance data distribution, the solution was designed to break down large elements (for example, a 100 GiB file) into smaller elements, each assigned a specific placement through the CRUSH algorithm. Therefore, reading a large file leverages multiple physical disk drives rather than a single disk drive if the file had been kept as a single element.

Sage Weil prototyped the new algorithm and doing so created a new distributed storage software solution: Ceph. The name *Ceph* was chosen as a reference to the ocean and the life that it harbors. Ceph is a short for *cephalopod2*.

On January 2023, all Ceph developers and product managers were moved from Red Hat to IBM to provide greater resources for the future of the project. The Ceph project at IBM remains an open-source project. Code changes still follow the upstream first rule, and Ceph is the base for the IBM Storage Ceph software-defined storage product.

Figure 1-1 on page 3 represents the milestones of the Ceph project over the past two decades.

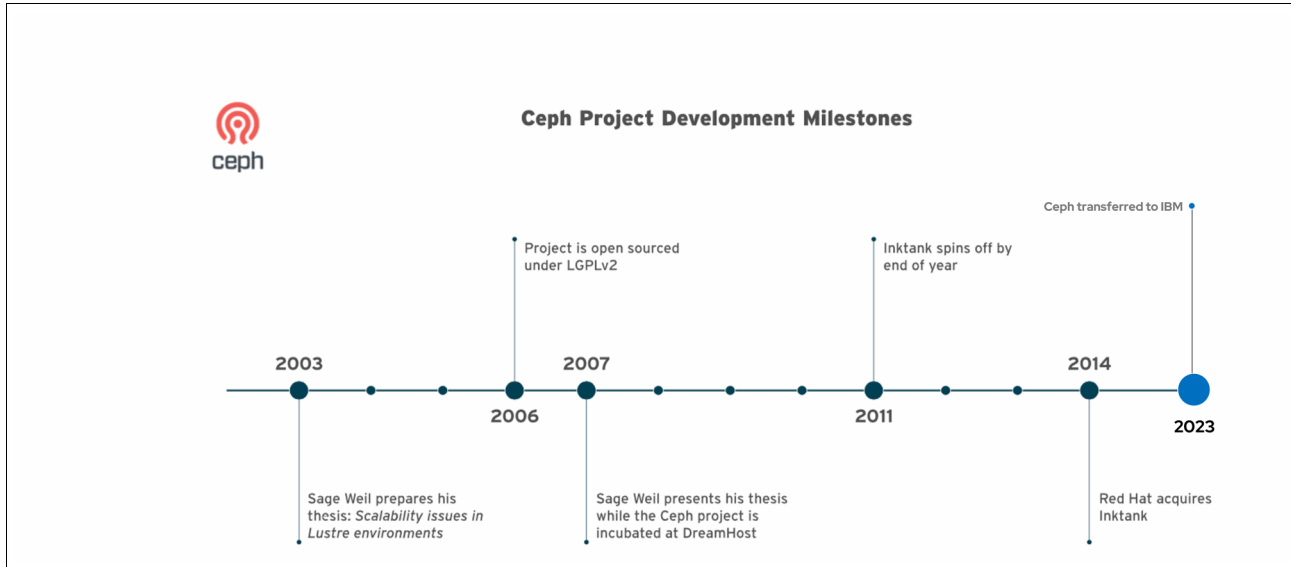


Figure 1-1 Ceph project timeline

All Ceph community versions were assigned the name of a member of the Cephalopoda natural sciences family. The first letter of the name helps identify the version.

Table 1-1 represents all Ceph community version names with the matching Inktank, Red Hat Ceph Storage, or IBM Storage Ceph version that is leveraging it.

Table 1-1 Upstream and downstream Ceph versions

Name	Upstream Version	Release	End of life	Downstream product
Argonaut	0.48	2012-07-03	N/A	
Bobtail	0.56	2013-01-01	N/A	Inktank Ceph Enterprise 1.0
Cuttlefish	0.61	2013-05-07	N/A	
Dumpling	0.67	2013-08-01	2015-05-01	Inktank Ceph Enterprise 1.1
Emperor*	0.72	2013-11-01	2014-05-01	
Firefly	0.80	2014-05-01	2016-04-01	Red Hat Ceph Storage 1.2 Inktank Ceph Enterprise 1.2
Giant*	0.87	2014-10-01	2015-04-01	
Hammer	0.94	2015-04-01	2017-08-01	Red Hat Ceph Storage 1.3
Infernos*	9.2.1	2015-11-01	2016-04-01	
Jewel	10.2	2016-04-01	2018-07-01	Red Hat Ceph Storage 2
Kurgan*	11.2	2017-01-01	2017-08-01	
Luminous	12.2	2017-08-01	2020-03-01	Red Hat Ceph Storage 3
Mimic*	13.2	2018-06-01	2020-07-22	
Nautilus	14.2	2019-03-19	2021-06-30	Red Hat Ceph Storage 4
Octopus*	15.2	2020-03-23	2022-08-09	

Name	Upstream Version	Release	End of life	Downstream product
Pacific	16.2	2021-03-31	2023-10-01	IBM Storage Ceph 5 (start with 5.3) Red Hat Ceph Storage 5
Quincy	17.2	2022-04-19	2024-06-01	IBM Storage Ceph 6 (start with 6.1) Red Hat Ceph Storage 6
Reef	18.2	2023-08-07	2025-08-01	IBM Storage Ceph 7 (start with 7.0) Red Hat Ceph Storage 7

The versions, identified by an * with no corresponding downstream product, are considered Ceph development versions with a short lifespan and are not used by Inktank, Red Hat or IBM to create a durable enough product.

Table 1-2 shows the downstream product lifecycle.

Table 1-2 Downstream product lifecycle

Product	General availability date	End of life	Extended Support Available until
Inktank Ceph Enterprise 1.1		2015-07-31	N/A
Inktank Ceph Enterprise 1.2 Red Hat Ceph Storage 1.2		2016-05-31	N/A
Red Hat Ceph Storage 1.3		2018-06-30	N/A
Red Hat Ceph Storage 2		2019-12-16	2021-12-17
Red Hat Ceph Storage 3		2021-02-28	2023-06-27
Red Hat Ceph Storage 4		2023-03-31	2025-04-30
Red Hat Ceph Storage 5.3 IBM Storage Ceph 5.3	2023-03-10	2024-08-31	2027-07-31
Red Hat Ceph Storage 6.1 IBM Storage Ceph 6.1	2023-08-18	2026-03-20	2028-03-20
Red Hat Ceph Storage 7.0 IBM Storage Ceph 7.0	2023-12-08		

Following the transfer of the Ceph project to IBM, Red Hat Ceph Storage will be OEM, starting with Red Hat Ceph Storage 6.

Figure 1-2 represents the different IBM Storage Ceph versions at the time of writing.



Figure 1-2 IBM Storage Ceph versions

1.2 Ceph and storage challenges

Over the many years that persistent storage has existed, it has always faced the same basic challenges:

- ▶ Data keeps growing
- ▶ Technology changes
- ▶ Data organization, access, and costs
- ▶ Data added value

Data keeps growing

The evolution of IT has transformed data from character-based to multimedia, leading to an exponential increase in data volume and a decentralized data creation process across diverse terminals, effectively shattering the traditional notion of structured data.

Technology changes

The rapid advancement of the IT lifecycle has rendered the once-dominant, centralized data center obsolete, giving rise to a more decentralized architecture that hinges on unprecedented levels of application and server communication. This shift marks a stark departure from the era of centralized processing units that are housed within a single room, where passive terminals served as mere conduits for accessing computational power.

Data organization, access, and costs

Historically, data was centralized due to the limitations of early storage technologies like magnetic disks, tapes, and punch cards. Access to this data was often restricted and required physical handling of the storage medium. Preserving the availability and integrity of this diverse data over time was a crucial responsibility of the IT department.

Data added value

The dispersion of data across diverse infrastructure, users, and terminal types has made the generation of value from data increasingly dependent on the ability to process large volumes of data from multiple sources and in multiple formats, employing advanced techniques like Artificial Intelligence and machine learning. The key to unlocking value lies in enabling real-time data accessibility from multiple locations without the need for human intervention.

Ceph is no exception to these challenges, and was designed from the ground up to be highly available (HA), with no single point of failure, and highly scalable with limited day-to-day operational requirements other than the replacement of failed physical resources, such as nodes or drives. Ceph provides a complete, software-defined storage solution as an alternative to proprietary storage arrays.

1.2.1 Ceph approach

To address these challenges, Ceph relies on a layered architecture with an object store at its core. This core, which is known as the Reliable Autonomic Object Store (RADOS), provides the following features:

- ▶ Stores the data with data protection and consistency as goal number one.
- ▶ Follows a scale-out model to cope with growth and changes.
- ▶ Presents no single point of failure.
- ▶ Provides CRUSH as a customizable, metadata-less placement algorithm.

- ▶ Runs as a software-defined storage solution on commodity hardware.
- ▶ Open source to avoid vendor lock-in.

1.2.2 Ceph storage types

Ceph is known as a unified storage solution and supports the following types of storage:

- ▶ Block storage through a virtual block device solution that is known as RADOS Block Device (RBD).
- ▶ File storage through a POSIX compliant shared file system solution that is known as Ceph File System (CephFS).
- ▶ Object storage through an OpenStack Swift and Amazon S3 gateway that is known as the RADOS Gateway (RGW).

All the different types of storage are segregated and do not share data between them while eventually sharing the physical storage where they are physically stored. However, a custom CRUSH configuration enables you to separate the physical nodes and disks that are used by each of them.

All the different types of storage are identified and implemented as Ceph access methods on top of the native RADOS API. This API is known as `librados`.

Ceph is written entirely in C and C++ except for some API wrappers that are language-specific (For example, a Python wrapper for `librados` or `librbd`).

IBM Storage Ceph is positioned for the use cases that are shown in Figure 1-3. IBM is committed to support additional ones in upcoming versions, such as NVMe over Fabric for a full integration with VMware.

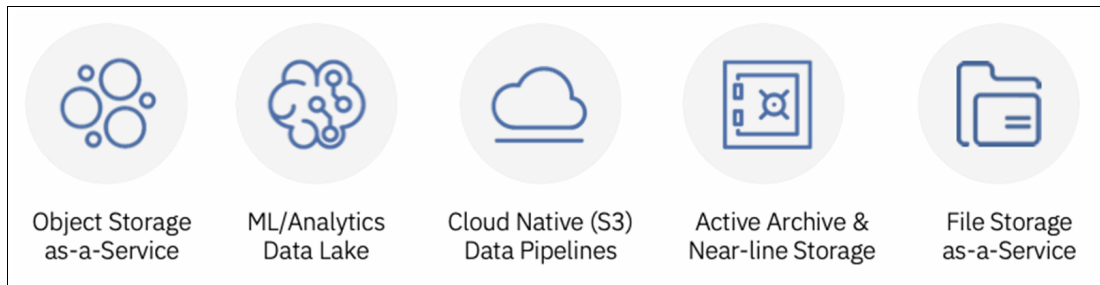


Figure 1-3 IBM Storage Ceph use cases

1.3 What is new with IBM Storage Ceph 7.0

IBM Storage Ceph 7.0 is a major release that introduces several new features and enhancements that can improve the performance, scalability, and security of your Ceph storage cluster. This section delves into some of the new features that are introduced with this upcoming version. These features are subject to change before the GA date.

1.3.1 Write Once, Read Many compliance certification

Cohasset Associates, Inc. evaluated IBM Storage Ceph Object Lock against electronic records requirements that are mandated by various regulatory bodies. They concluded that IBM Storage Ceph, when configured and used with Object Lock, adheres to the electronic record keeping system stipulations of SEC and Financial Industry Regulatory Authority (FINRA) rules, as listed below:

- ▶ SEC 17a-4(f)
- ▶ SEC 18a-6(e)
- ▶ FINRA 4511(c)
- ▶ CFTC 1.31(c)-(d)

Note: The US Securities and Exchange Commission (SEC) stipulates record keeping requirements, including retention periods. FINRA rules regulate member brokerage firms and exchange member markets.

For more information, see [IBM Storage Ceph Compliance Assessment](#).

1.3.2 Multi-site replication with bucket granularity

This feature enables the replication of individual buckets or groups of buckets to a separate IBM Storage Ceph cluster. This function is analogous to RGW multi-site, but with the added capability of replicating at the bucket level.

Figure 1-4 shows the multi-site replication with bucket granularity feature.

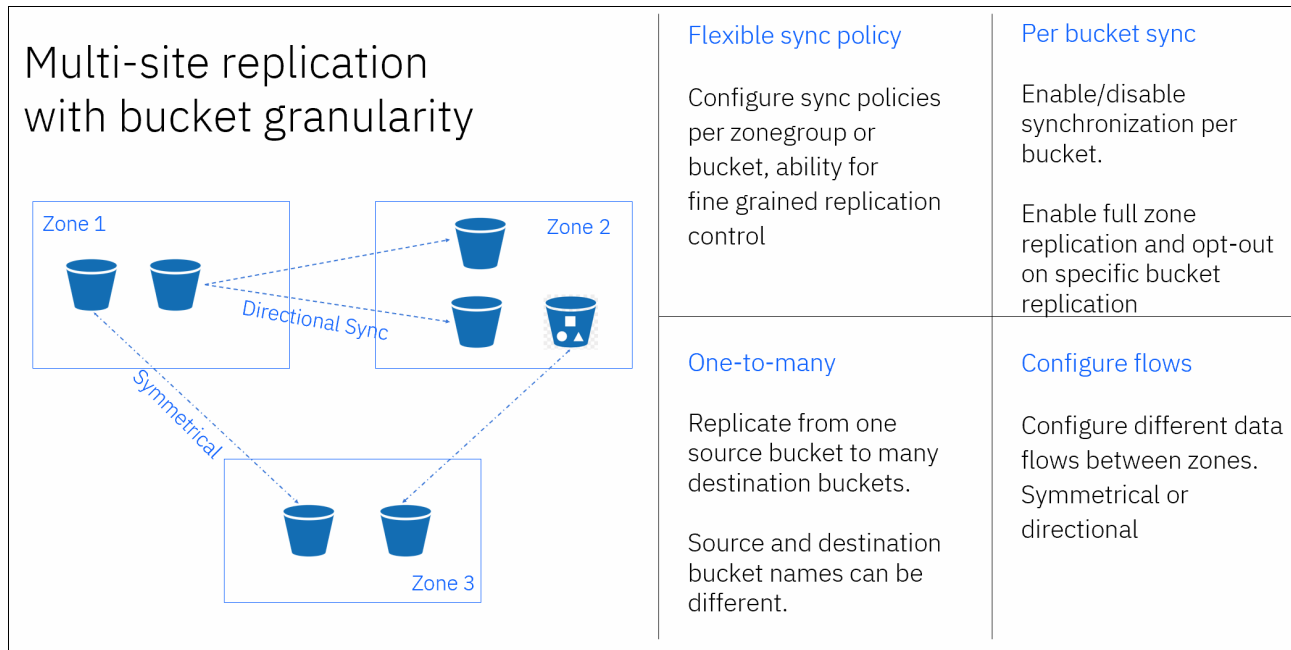


Figure 1-4 The multi-site replication with bucket granularity feature

Previously, replication was limited to full zone replication. This new feature grants clients enhanced flexibility by enabling the replication of individual buckets with or against different IBM Storage Ceph clusters. This granular approach enables selective replication, which can be beneficial for edge computing, colocations, or branch offices. Bidirectional replication is also supported.

1.3.3 Object archive zone (technology preview)

The archive zone serves as a repository for all object versions from the production zones. It maintains a complete history of each object, providing users with a comprehensive object catalog. The data that is stored in the archive zone is rendered immutable through the implementation of Write Once, Read Many (WORM) with Ceph Object Lock. This immutable safeguard renders data in the archive zone impervious to modifications or deletions that might be caused by ransomware, computer viruses, or other external threats.

Figure 1-5 on page 9 shows the object archive zone feature.

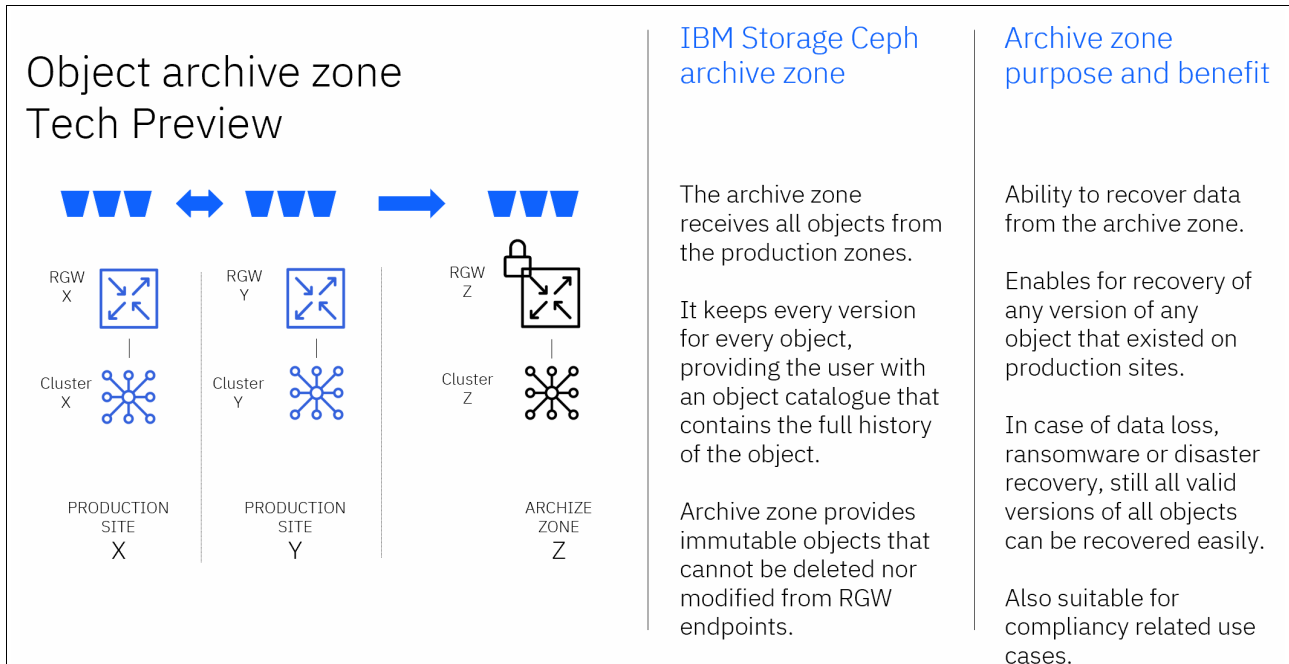


Figure 1-5 Object archive zone

The archive zone selectively replicates data from designated buckets within the production zones. System administrators can control which buckets undergo replication to the archive zone, enabling them to optimize storage capacity usage and prevent the accumulation of irrelevant content.

1.3.4 RGW policy-based data archive and migration capability

Figure 1-6 highlights the policy-driven data archive and migration capability.

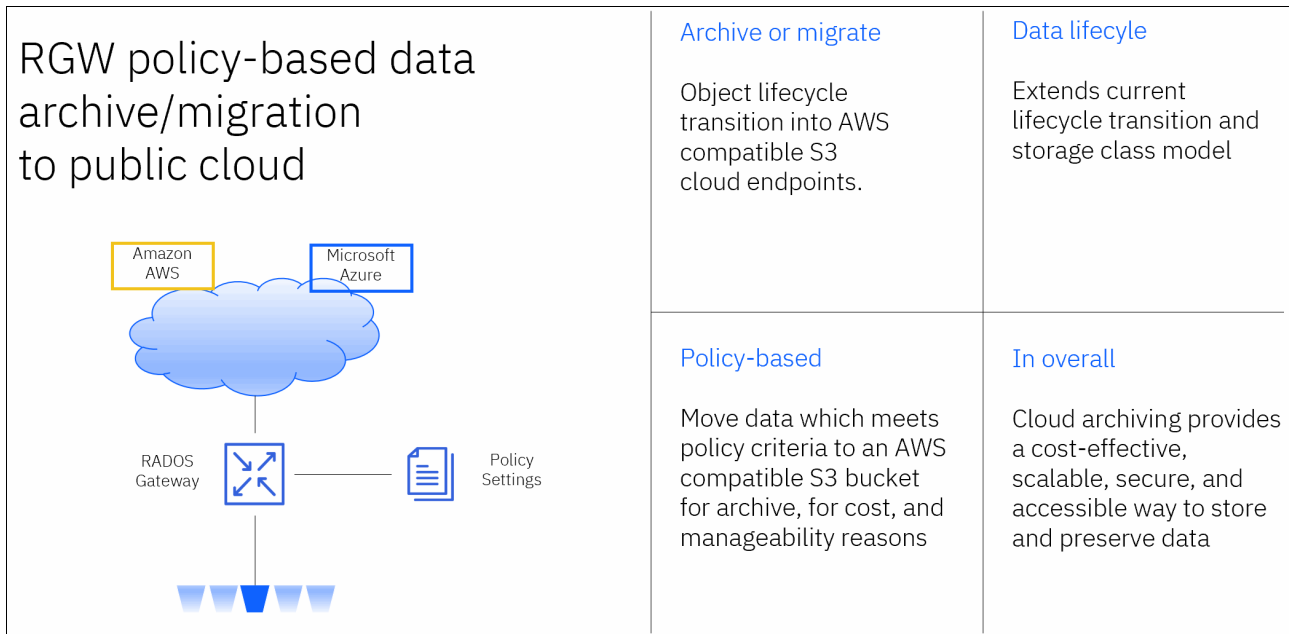


Figure 1-6 RGW policy-based data archive and migration capability

This feature enables clients to seamlessly migrate data that adheres to policy criteria to the public cloud archive. This function is available for both Amazon Web Services (AWS) and Microsoft Azure public cloud users.

The primary benefit of this feature is its ability to liberate on-premises storage space that is occupied by inactive, rarely accessed data. This reclaimed storage can be repurposed for active datasets, enhancing overall storage efficiency.

1.3.5 IBM Storage Ceph Object S3 Lifecycle Management

IBM Storage Ceph Lifecycle Management provides clients with the flexibility to combine object transition and expiration within a single policy. For example, you can configure a policy to migrate objects to the cold tier after 30 days and then delete them after 365 days.

Figure 1-7 shows the IBM Storage Ceph Object S3 Lifecycle Management feature.

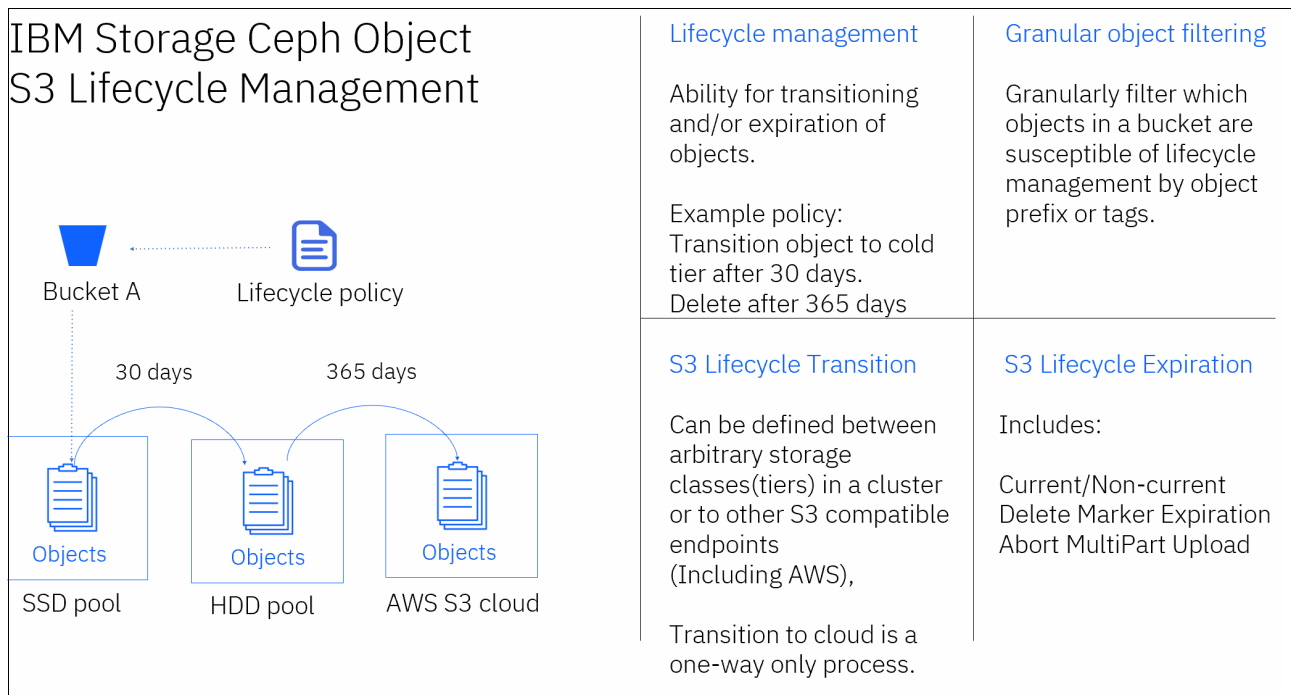


Figure 1-7 IBM Storage Ceph Object S3 Lifecycle Management

1.3.6 Dashboard UI enhancements

With these new UI functions, a Ceph cluster administrator can manage the whole lifecycle of CephFS file systems, volumes, and subvolumes by using the graphical dashboard UI:

- ▶ CephFS UI interaction
 - Creation, listing, changing options, and deletion of CephFS file systems, volumes, subvolume groups, and subvolumes.
- ▶ CephFS access and encryption:
 - Access management for CephFS resources.
 - Encryption management options for CephFS.

- ▶ CephFS snapshot management:
 - List all snapshots for a file system, volume subvolume, or directory.
 - Create or delete a one-time snapshot.
 - Display occupied capacity by a snapshot.
- ▶ CephFS monitoring

Shows the health status, basic read/write throughput and capacity usage for file systems, volumes and subvolumes. including historical graphs.
- ▶ RGW multi-site UI configuration:
 - RGW multi-site setup and configuration from the dashboard UI.
 - Simple setup without manual setup steps.
- ▶ RGW bucket level view and management:
 - ACL status (private and public).
 - Bucket tags (add or remove tags).
 - On a per-bucket basis.
- ▶ Labeled performance counters per user or bucket:
 - Reporting into the Prometheus monitoring stack.
 - Bucket operations and statistics.
 - User operations and statistics.
- ▶ Multisite synchronization status:
 - Synchronization status.
 - RGW operation metrics.
 - Client and replica traffic.
 - Dashboard visibility of an RGW's latest sync status.

1.3.7 NFS support for CephFS for non-native Ceph clients

After configuring the CephFS, users can easily manage NFS exports on the Ceph dashboard, creating, editing, and deleting them as needed.

IBM Storage Ceph Linux clients can seamlessly mount CephFS without additional driver installations because CephFS is embedded in the Linux kernel by default. This capability extends CephFS accessibility to non-Linux clients through the NFS protocol. In IBM Storage Ceph 7, the NFS Ganesha service expands compatibility by supporting NFS v4, empowering a broader spectrum of clients to seamlessly access CephFS resources.

1.3.8 NVMe over Fabrics (technology preview)

IBM Storage Ceph leverages NVMe over Fabrics (NVMe-oF) to deliver block storage access to non-Linux clients. Although Linux clients can directly connect to CephFS by using the RBD protocol due to its native integration with the Linux kernel, non-Linux clients require an extra gateway.

The newly introduced IBM Storage Ceph NVMe-oF gateway bridges the gap for non-Linux clients, enabling them to seamlessly interact with NVMe-oF initiators. These initiators establish connections with the gateway, which connects to the RADOS block storage system.

The performance of NVMe-oF block storage through the gateway is comparable to native RBD block storage, ensuring a consistent and efficient data access experience for both Linux and non-Linux clients.

1.3.9 Object storage for machine learning and analytics: S3 Select

S3 Select is a feature of Amazon S3 that enables you to filter the contents of an S3 object without having to download the entire object. IBM Storage Ceph 7.0 adds support for S3 Select, which can reduce the amount of data that needs to be transferred for certain workloads.

This feature empowers clients to employ straightforward SQL statements to filter the contents of S3 objects and retrieve only the specific data that they require. By leveraging S3 Select for data filtering, clients can minimize the amount of data that is transferred by S3, which reduces both retrieval costs and latency. The following data formats are supported:

- ▶ Comma-separated value (CSV)
- ▶ JSON
- ▶ Parquet

1.3.10 RGW multi-site performance improvements

IBM Storage Ceph 7 boosts performance for data replication and metadata operations by enabling parallel processing of operations as the number of RGW daemons increases. This capability enables horizontal scalability, empowering you to efficiently handle growing workloads.

1.3.11 Erasure code EC2+2 with four nodes

Erasure code is a data protection technique that uses multiple copies of data to protect against data loss. Erasure code EC2+2 is a new erasure code that provides better data protection and reduced storage costs than previous erasure codes.

With IBM Storage Ceph 7, erasure code C2+2 can be used with just four nodes, making it more efficient and cost-effective to deploy erasure coding (EC) for data protection.

Previously, a larger cluster of nodes was required to establish a supported configuration. However, this latest release reduces the minimum configuration requirement to four nodes, enabling users to leverage the benefits of erasure code C2+2 with a smaller and more cost-effective setup.

This enhancement is beneficial for smaller deployments or organizations seeking to optimize their storage infrastructure costs. By reducing the minimum node requirement, IBM Storage Ceph 7 makes erasure code C2+2 more accessible to a wider range of users and use cases.

IBM Storage Ready Nodes can be deployed with a minimum of four nodes and use EC for the RADOS back end in this basic configuration. This scalable solution can be expanded to accommodate up to 400 nodes.



IBM Storage Ceph architecture

This chapter introduces the architecture of IBM Storage Ceph. It details the various components of a Ceph cluster, such as the components that are used to build the Reliable Autonomic Object Store (RADOS) cluster that is built around the Controlled Replication Under Scalable Hashing (CRUSH) concept.

This chapter has the following sections:

- ▶ Architecture
- ▶ Access methods
- ▶ Deployment

2.1 Architecture

Figure 2-1 represents the structure and layout of a Ceph cluster, starting from RADOS at the bottom, up to the various access methods that are provided by the cluster.

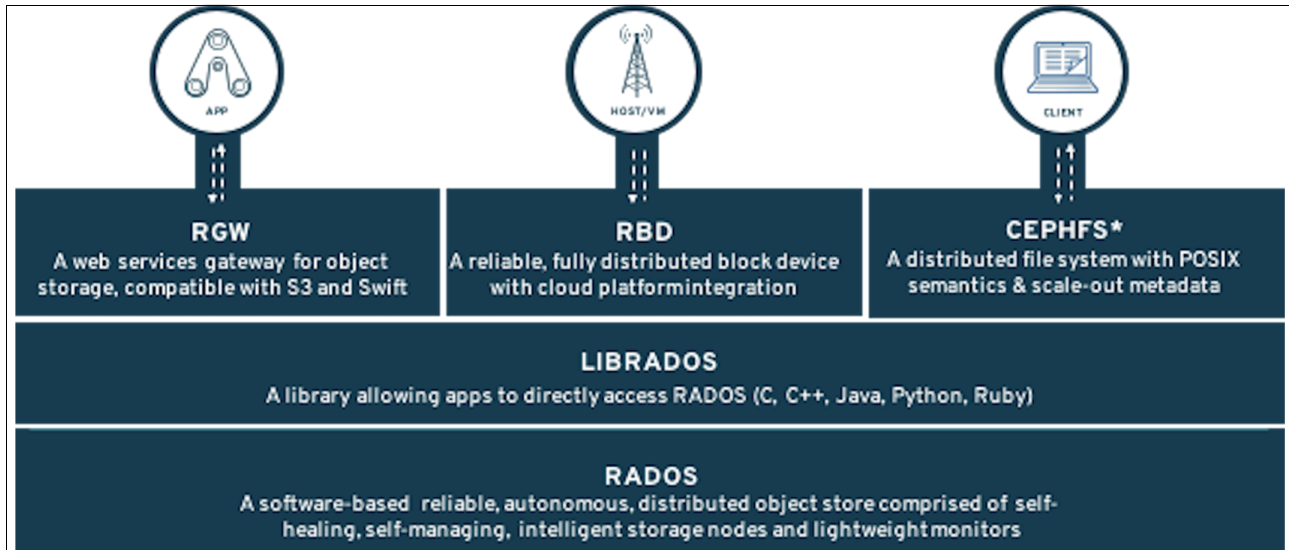


Figure 2-1 Ceph general architecture

2.1.1 RADOS components

RADOS is built by using the following components:

- ▶ Monitors (MONs)
- ▶ Object storage daemons (OSDs)
- ▶ Managers (MGRs)
- ▶ Metadata Servers (MDSs)

Monitors

MONs are responsible for managing the state of the cluster. Like with any distributed storage system, the challenge is tracking the status of each cluster component (MONs, MGRs, OSDs, and others).

Ceph maintains its cluster state through a set of specialized maps, collectively referred to as the *cluster map*. Each map is assigned a unique version number (*epoch*), which starts at 1 and increments by 1 on every state change for the corresponding set of components.

The MONs maintain the following maps:

- ▶ MON map
- ▶ MGR map
- ▶ OSD map
- ▶ MDS map
- ▶ Placement group (PG) map
- ▶ CRUSH map

To ensure the integrity and consistency of map updates, the MONs employ the PAXOS algorithm, enabling them to reach a consensus among multiple MONs before validating and implementing any map changes.

To prevent split-brain scenarios, the number of MONs that are deployed in a Ceph cluster must always be an odd number greater than two to ensure that most MONs can validate map updates. More than half of the MONs that are present in the Monitor Map (MONMap) must agree on the change that is proposed by the PAXOS quorum leader for the map to be updated.

Note: The MONs are not part of the data path, meaning that they do not directly handle data storage or retrieval requests. They exist primarily to maintain cluster metadata and keep all components synchronized.

Managers

The MGRs are integrated with the MONs, and collect the statistics within the cluster. The MGRs provide a pluggable Python framework to extend the capabilities of the cluster. As such, the developer or the user can leverage or create MGR modules that are loaded into the MGR framework.

The following list provides some of the existing MGR modules that are available:

- ▶ Balancer module (dynamically reassign PGs to OSDs for better data distribution).
- ▶ Auto-scaler module (dynamically adjust the number of PGs that are assigned to a pool).
- ▶ Dashboard module (provide a UI to monitor and manage the Ceph cluster).
- ▶ RESTful module (provide a RESTful API for cluster management).
- ▶ Prometheus module (provide metrics support for the Ceph cluster).

Object storage daemons

Sometimes referred to as object storage daemons but always as OSDs, this component of the RADOS cluster is responsible for storing the data in RADOS and for serving the I/O requests that originate from the Ceph cluster clients.

OSDs are responsible for the following tasks:

- ▶ Serve I/O requests.
- ▶ Protect the data (replication or erasure coding (EC) model).
- ▶ Recover the data after failure.
- ▶ Rebalance the data on cluster expansion or reduction.
- ▶ Check the consistency of the data (scrubbing).
- ▶ Check for bit rot detection (deep scrubbing).

Each OSD can be assigned one role for a PG:

- ▶ Primary OSD
- ▶ Secondary OSD

The primary OSD performs all these functions, and a secondary OSD always acts under the control of a primary OSD. For example, if a write operation lands on the primary OSD for a PG, the primary OSD sends a copy of the I/O to one or more secondary OSDs, and the secondary OSD is solely responsible for writing the data onto the physical media and, when done, send acknowledgment to the primary OSD.

Note: A cluster node where OSDs are deployed is called an OSD node.

Usually, you deploy one OSD per physical drive.

OSD Object Store

This section talks about the two object store formats:

- ▶ FileStore
- ▶ BlueStore

FileStore

In its early days, the Ceph OSD used an object store implementation that was known as FileStore (Figure 2-2). This object store solution leverages an XFS formatted partition to store the actual data and a raw partition to store the object store journal. The journal is written as a wrap-around raw device that is written sequentially.

Here are the roles of the journal:

- ▶ Guarantees transaction atomicity across multiple OSDs.
- ▶ Leverages the sequential performance of hard disk drives (HDDs).

When flash-based drives arrived on the market, it became a best practice to use a solid-state drive (SSD) to host the journal to enhance the performance of write operations in the Ceph cluster.

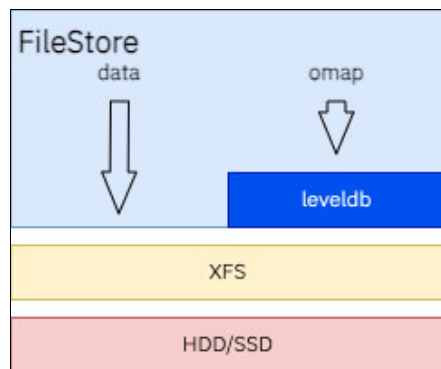


Figure 2-2 FileStore architecture

However, the complexity of the solution and the write amplification due to two writes for each write operation led the Ceph project to consider an improved solution for the future.

BlueStore

BlueStore is the new default OSD object store format since the launch of upstream Luminous (Red Hat Ceph Storage 3.x). With BlueStore, data is written directly to the disk device, and a separate RocksDB key-value store contains all the metadata.

When the data is written to the raw data block device, the RocksDB is updated with the metadata that is related to the new data blobs that were written.

RocksDB is a high-performance, key-value store that was developed in 2012 at Facebook that performs well with flash-based devices. Because RocksDB cannot write directly to a raw block device, a virtual file system (VFS) layer was developed for RocksDB to store its .sst files on the raw block device. The VFS layer is named BlueFS.

RocksDB uses a DB portion and a write-ahead log (WAL) portion. Depending on the size of the I/O, RocksDB writes the data directly to the raw block device through BlueFS or to the WAL so that the data can be later committed to the raw block device. The latter process is known as a *deferred write*.

As BlueStore is introduced, more functions are added to the Ceph cluster:

- ▶ Data compression at the OSD level, independent of the access method that is used.
- ▶ Checksums are verified on each read request.

Figure 2-3 shows the BlueStore architecture.

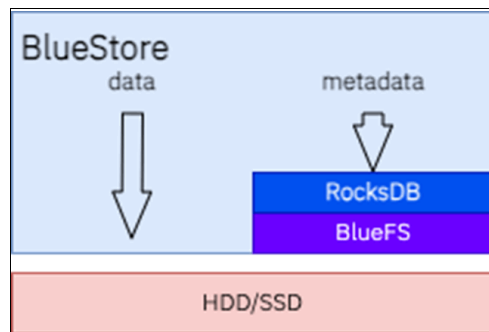


Figure 2-3 BlueStore architecture

BlueStore provides the following improvements over FileStore:

- ▶ Removal of the extra file system layer for direct access to the raw device to store data.
- ▶ RocksDB performance to store and retrieve metadata for faster physical object location.
- ▶ Full data and metadata checksum.
- ▶ Snapshot and clones benefit a more efficient copy-on-write (COW) on the raw block device.
- ▶ Minimizes write amplification for many workloads.
- ▶ Deferred write threshold configurable per device type.

BlueStore operates with the following layout:

- ▶ One device for the data (also known as *block*).
- ▶ One optional RocksDB device for the metadata (*block.db*).
- ▶ One optional RocksDB device for the WAL (*block.wal*).

Note: A best practice is to use a device faster than the data device for the RocksDB metadata device and a device faster than the RocksDB metadata device for the WAL device.

When a separate device is configured for the metadata, it might overflow to the data device if the metadata device becomes full. Although this situation is not a problem if both devices are of the same type, it leads to performance degradation if the data device is slower than the metadata device. This situation is known as *BlueStore spillover*.

When deploying BlueStore OSDs, follow the following best practices:

- ▶ If you use the same device type, for example, all rotational drives, specify the block device only and do not separate `block.db` or `block.wal`.
- ▶ If you use a mix of fast and slow devices (SSD / NVMe and rotational), choose a fast device for `block.db` while `block` uses the slower rotational drive.

BlueStore uses a cache mechanism that dynamically adjusts (`bluestore_cache_autotune = 1`). When cache autotuning is enabled, the OSD tries to keep the OSD heap memory usage below the value that is assigned to the `osd_memory_target` parameter and not under the `osd_memory_cache_min` value.

The cache sizing can be adjusted manually by setting the parameter `bluestore_cache_autotune` to 0, and the following parameters can be adjusted to allocate specific portions of the BlueStore cache:

- ▶ `cache_meta`: BlueStore node and associated data
- ▶ `cache_kv`: RocksDB block cache, including indexes and filters
- ▶ `data_cache`: BlueStore cache for data buffers

These parameters are expressed as a percentage of the cache size that is assigned to the OSD.

With BlueStore, you can configure more features to align best with your workload:

- ▶ `block.db` sharding
- ▶ Minimum allocation size on the data device

2.1.2 Ceph cluster partitioning and data distribution

This section describes Ceph cluster partitioning and data distribution.

Pools

The cluster is divided into logical storage partitions that are called *pools*. The pools have the following characteristics:

- ▶ Group data of a specific type.
- ▶ Group data that is to be protected by using the same mechanism (replication or EC).
- ▶ Group data to control access from Ceph clients.
- ▶ Only one CRUSH rule that is assigned to determine PG mapping to OSDs.

Note: At the time of writing, pools support compression, but do *not* support deduplication. The compression can be activated on a per pool basis.

Data protection

The data protection scheme is assigned individually to each pool. The data protection that IBM Storage Ceph supports are as follows:

- ▶ Replicated, which makes a full copy of each byte that is stored in the pool (the default is three copies):
 - Two replicas or more are supported by underlying flash devices.
 - Three replicas or more are supported by HDDs.

- ▶ EC, which functions in a similar way as the parity RAID mechanism:
 - 4+2 EC is supported by the jerasure plug-in.
 - 8+3 EC is supported by the jerasure plug-in.
 - 8+4 EC is supported by the jerasure plug-in.

Note: EC, although supported for all types of storage (block, file, and object), is not recommended for block and file because it delivers lower performance.

The difference between replicated and EC pools in data protection is summarized in Figure 2-4.

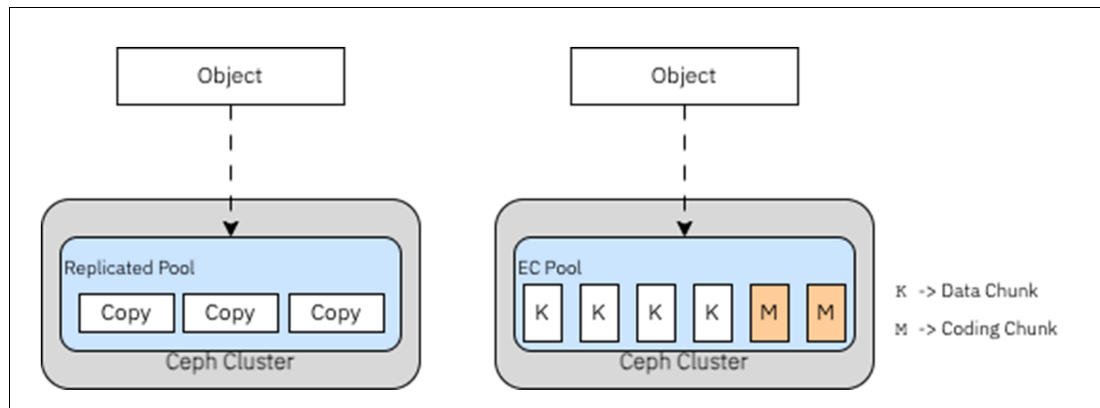


Figure 2-4 Replicated data protection versus erasure coding data protection

EC provides a more cost-efficient data protection mechanism and greater resiliency and durability as you increase the number of coding chunks, which enables the pool to survive the loss of many OSDs or servers before the data becomes unrecoverable, but offers lower performance because of the computation and network traffic that is required to split the data and calculate the coding chunks.

Here are the benefits of the replicated model:

- ▶ High durability with three copies
- ▶ Quicker recovery
- ▶ Performance optimized

Here are the benefits of the EC model:

- ▶ Cost-effective durability with the multiple coding chunks
- ▶ More expensive recovery
- ▶ Capacity optimized

Each pool is assigned a set of parameters that can be changed dynamically. Table 2-1 lists the main parameters that are used for pools, and details whether the parameter can be dynamically modified.

Table 2-1 Main parameters for pools and details whether the parameter can be dynamically modified

Name	Function	Dynamic update
id	Unique ID for the pool.	No
pg_num	Total number of PGs.	Yes
pgp_num	Effective number of PGs.	Yes
size	Number of replicas or chunks for the pool.	Yes (replicated) No (EC)
min_size	Minimum number of replicas for a PG to be active.	Yes
crush_rule	CRUSH rule to use for the PG placement.	Yes
nodelete	Prevents the pool from being deleted.	Yes
nopgchange	Prevents the number of PGs to be modified.	Yes
nosizechange	Prevents size and min_size to be modified.	Yes
noscrub	Prevents scrubbing for the PGs of the pool.	Yes
nodeep-scrub	Prevents deep-scrubbing for the PGs of this pool.	Yes
pg_autoscale_mode	Enables or disables PG autoscaling for this pool.	Yes
target_size_ratio	Expected capacity for the pool that is used by PG auto-scaler.	Yes

Placement groups

The pool is divided into hash buckets that are called placement groups. The PG does the following tasks:

- ▶ Stores the objects as calculated by the CRUSH algorithm.
- ▶ Ensures that the storage of the data is abstracted from the physical devices.

As such, each PG is assigned to a set of OSDs with the following rules:

- ▶ A RADOS object is assigned to only one PG.
- ▶ A PG is assigned to multiple objects.
- ▶ Each PG may occupy a different capacity on a disk.
- ▶ Each PG exists on multiple OSDs (assigned by CRUSH).
- ▶ Ensures that the storage of the data is abstracted from the physical devices.

Note: The mapping of a PG is always the same for a cluster state.

Placement group states

Each PG has a state that represents the status of the PG and helps you diagnose whether the PG is healthy or can serve I/O requests. Table 2-2 lists the PG states.

Table 2-2 Placement group states

State	Description
creating	The PG is being created, and it is not ready for use.
active+clean	The PG is functional, and all data is replicated and available.
undersized	The PG is functional, but has fewer copies than configured.
active+stale	The PG is functional, but one or more replicas are stale and must be updated.
stale	The PG is in an unknown state because the MONs did not receive an update after the PG placement changed.
down	A replica with necessary data is down, so the PG is offline.
peering	The PG is adjusting its placement and replication settings.
activating	The PG is peered but not yet active.
recovering	The PG is migrating or synchronizing objects and their replicas.
recovery_wait	The PG is waiting to start recovery.
recovery_toofull	The PG is waiting for recovery because the target OSD is full.
backfilling	The PG is adding new replicas to its data.
backfill_wait	The PG is waiting to start backfilling.
backfill_toofull	The PG is waiting for backfill because the target OSD is full.
incomplete	The PG is missing information about some writes that might have occurred or do not have healthy copies.
scrubbing	The PG is checking group metadata inconsistencies.
deep	The PG is checking the stored checksum.
degraded	The PG has not replicated some objects to the correct number of OSDs.
repair	The PG is being checked and repaired for any inconsistencies that it finds.
inconsistent	The PG has inconsistencies between its different copies that are stored on different OSDs.
snaptrim	The PG is trimming snapshot data.
snaptrim_wait	The PG is waiting for snap trimming to start.
snaptrim_error	The PG encountered errors during the snap trimming process.

Cluster status

Although PGs have their distinct states, the Ceph cluster has its own global status that can be checked with the `ceph status`, `ceph health`, or `ceph health detail` commands.

Table 2-3 Cluster status

Cluster status	Description
HEALTH_OK	The cluster is fully operational, and all components are operating as expected.
HEALTH_WARN	Some issues exist in the cluster, but the data is available to clients.
HEALTH_ERR	Serious issues exist in the cluster, and some data is unavailable to clients.
HEALTH_FAILED	The cluster is not operational, and data integrity might be at risk.
HEALTH_UNKNOWN	The status of the cluster is unknown.

Figure 2-5 illustrates the general component layout within a RADOS cluster.



Figure 2-5 Ceph cluster layout

Note: With the latest version of IBM Storage Ceph, multiple components can be deployed on one node by referencing the [support matrix](#). Log in with your IBMid to access this link.

2.1.3 Controlled Replication Under Scalable Hashing

To find the data in the cluster, Ceph implements a unique algorithm that is known as *CRUSH*, which enables the clients and the members of a Ceph cluster to find the data through a pseudo-random method that provides the same result for a cluster state.

Because the placement remains the same for a cluster state, imagine the following scenario:

- ▶ A RADOS object is hosted in PG 3.23.
- ▶ A copy of the object is written on OSDs 24, 3, and 12 (state A of the cluster).
- ▶ OSD 24 is stopped (state B of the cluster).
- ▶ An hour later, OSD 24 is restarted.

When OSD 24 stops, the PG that contains the RADOS object is re-created to another OSD so that the cluster satisfies the number of copies that must be maintained for the PGs that belong to the specific pool.

Now, state B of the cluster becomes different from the original state A of the cluster. PG 3.23 is now protected by OSD 3, 12, and 20.

When OSD 24 restarts, assuming that no changes were made to the cluster in the meantime (such as cluster expansion, reduction, or CRUSH customization or another OSD failing), the copy of the PG 3.23 resynchronizes on OSD 24 to provide the same mapping for the PG because the cluster state is identical to state A.

From an architectural point of view, CRUSH provides the mechanism that is shown in Figure 2-6.

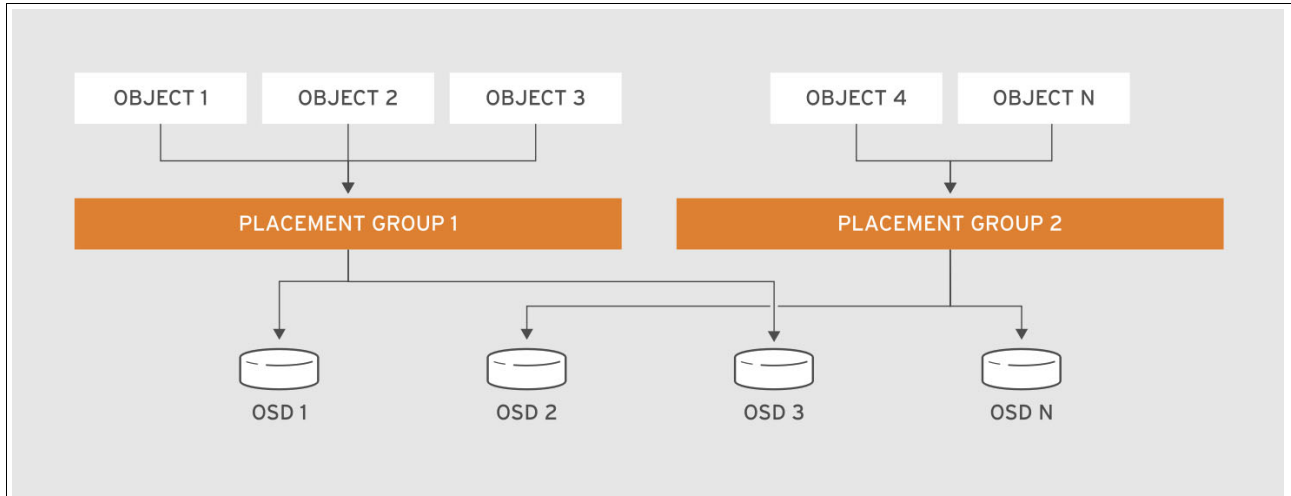


Figure 2-6 CRUSH from object to OSD architecture

To determine the location of a specific object, the mechanism that is shown in Figure 2-7 is used.

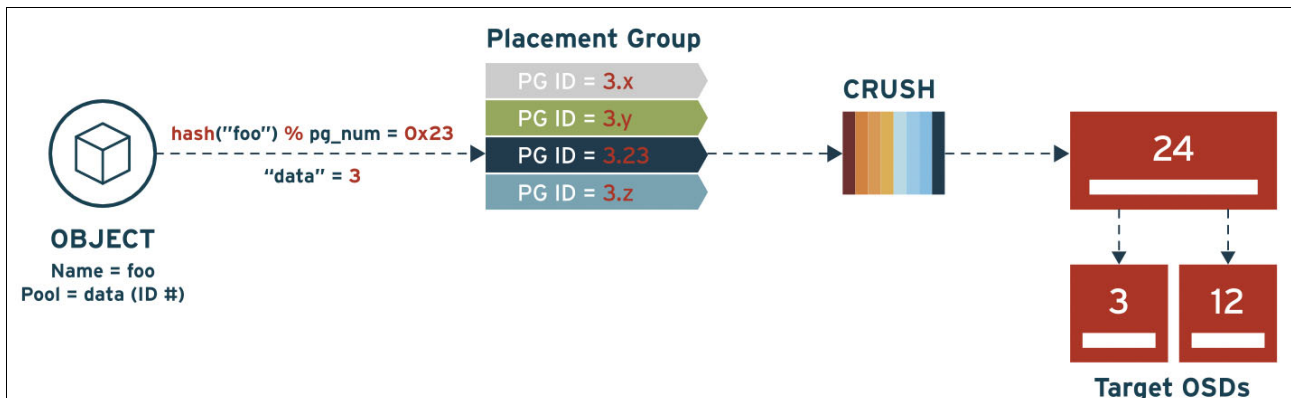


Figure 2-7 CRUSH calculation detail

To make sure that a client or a Ceph cluster component finds the correct location of an object that enables the client-to-cluster communication model, all maps that are maintained by the MONs have versions, and the version of the map that is used to find an object or a PG is checked by the recipient of a request.

The specific exchange determines whether the MONs or one of the OSDs updates the map version that is used by the sender. Usually, these updates are differentials, meaning that only the changes to the map are transmitted after the initial connection to the cluster.

If you look at the whole Ceph cluster with its many pools, where each pool has its own PGs, the cluster looks like Figure 2-8.

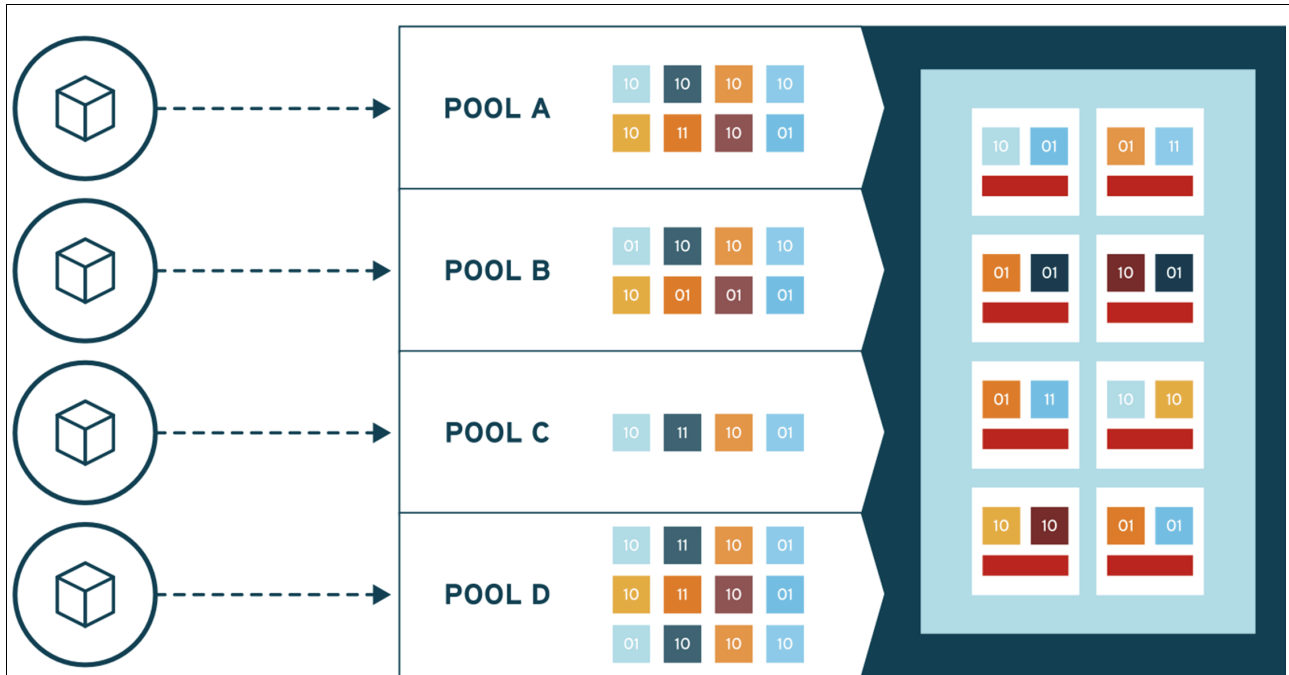


Figure 2-8 Full data placement picture (objects on the left and OSDs on the right)

2.1.4 OSD failure and recovery

OSDs operate with two separate sets of statuses:

- ▶ Up / Down: Tracks whether the OSD is running and responsive.
- ▶ In / Out: Tracks whether the OSD participates in data placement.

In the Ceph clusters, the following mechanisms exist to track the status of the different components of the cluster:

- ▶ MON-to-MON heartbeat
- ▶ OSD-to-MON heartbeat
- ▶ OSD-to-OSD heartbeat

The OSD-to-OSD heartbeat mechanism enables each OSD to operate independently, ensuring data availability even if communication with other OSDs is disrupted. Also, the OSD-to-MON heartbeat ensures that the OSDMap remains up-to-date even if all OSDs become unavailable.

On detecting an unavailable peer OSD (because it works with other OSDs to protect PGs), an OSD relays this information to the MONs, which enables the MONs to update the OSDMap to reflect the status of the unavailable OSD.

OSD failures

When an OSD becomes unavailable, the following statements become true:

- ▶ The total capacity of the cluster is reduced.
- ▶ The total throughput that can be delivered by the cluster is reduced.
- ▶ The cluster enters a recovery process that generates disk I/Os (to read the data that must be recovered) and network traffic (to send a copy of the data to another OSD and re-create the missing data).

When an OSD fails or becomes unresponsive, it is marked as down. If after a configurable amount of time (set by the `mon_osd_down_out_interval` parameter (the default is 600 seconds) the OSD does not return to an up state, it automatically is marked as out of the cluster, and the cluster starts recovering the data for all the PGs that the failed OSD was hosting.

OSD recovery and backfill

Although the recovery and backfill processes can be customized by Ceph administrators, the default parameters are selected to minimize performance impact on the client traffic. Modifying these parameters requires expertise and a thorough understanding of the potential performance implications.

Recovery is the process of moving or synchronizing a PG after the failure of an OSD.

Backfill is the process of moving a PG after the addition or the removal of an OSD to or from the Ceph cluster.

Client impact on failures

The cluster provides different maps so that every client or component of the Ceph cluster can be aware of the status of every component within the Ceph cluster.

When a Ceph client connects to the Ceph cluster, it must contact the MONs of the cluster so that the client can be authenticated. Once authenticated, the Ceph client is provided with a copy of the different maps that are maintained by the MONs.

In Figure 2-9, the different steps that occur when a Ceph client connects to the cluster and then accesses data is this high-level sequence:

1. On successful authentication, the client is provided with the cluster map.
2. The data placement for object name xxxxx is calculated.
3. The Ceph client initiates a connection with the primary OSD that protects the PG.

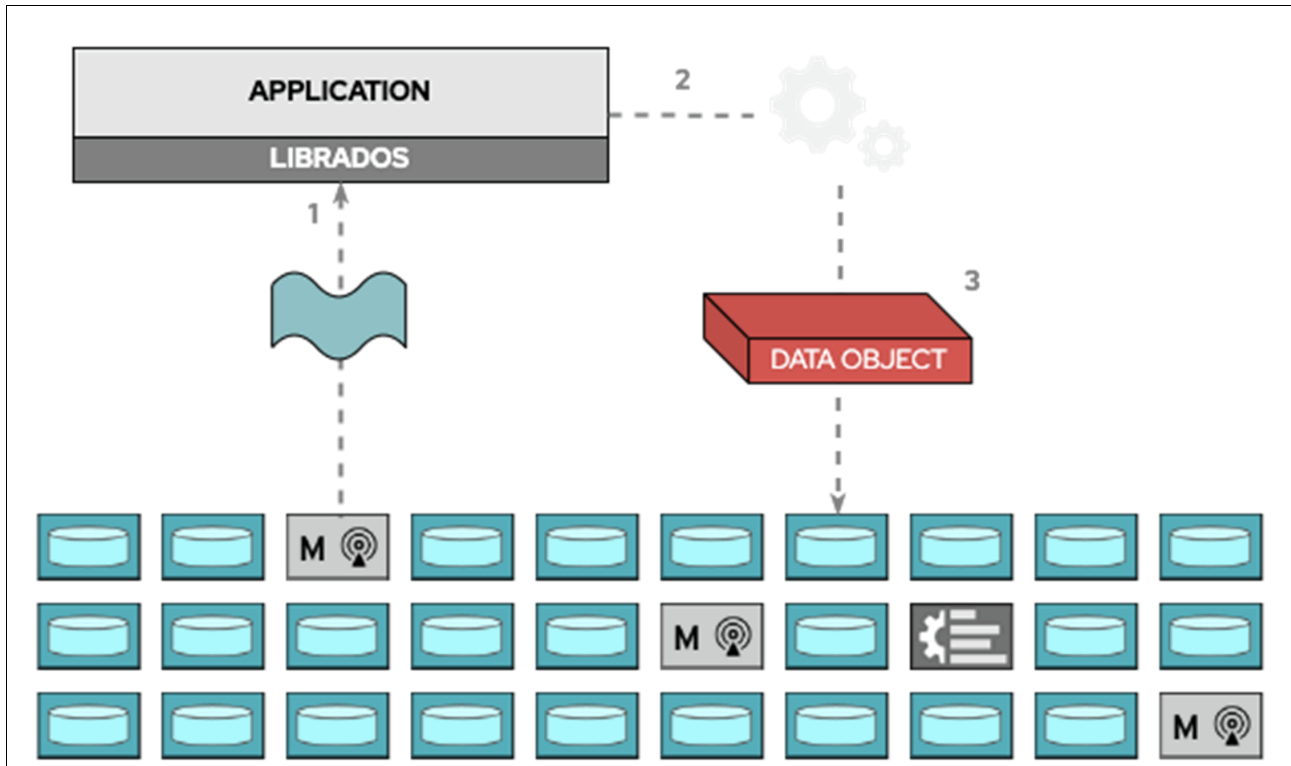


Figure 2-9 Client cluster interaction

When a failure occurs within the cluster as the Ceph client tries to access a specific OSD, the following cases can occur:

- ▶ The OSD that it is trying to contact is unavailable.
- ▶ The OSD that it is trying to contact is available.

In the first case, the Ceph client falls back to the MONs to obtain an updated copy of the cluster map.

In Figure 2-10 on page 27, the different steps that occur when a Ceph client connects to the cluster and then accesses data is this high-level sequence:

4. As the target OSD has become unavailable, the client contacts the MONs to obtain the latest version of the cluster map.
5. The data placement for object name xxxxx is recalculated.
6. The Ceph client initiates a connection with the new primary OSD that protects the PG.

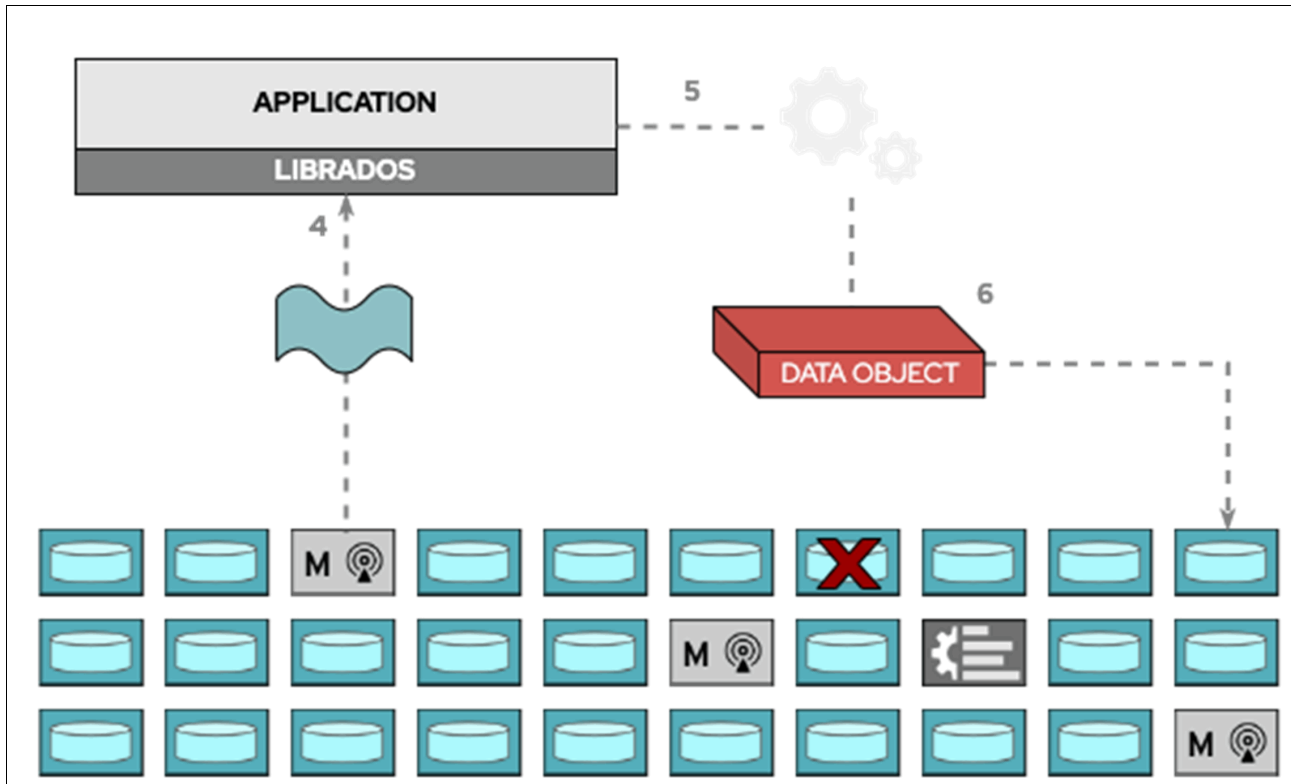


Figure 2-10 Client cluster interaction on OSD failure (case 1)

In the second case, the OSD detects that the client has an outdated map version and provides the necessary map updates that took place since the map version that was used by the Ceph client and the map version that was used by the OSD. On receiving these updates, the Ceph client recalculates data placement and retries the operation, ensuring that it is aware of the latest cluster configuration and can interact with the OSDs.

2.1.5 CephX authentication

Ceph uses the CephX protocol to manage the authorization and authentication between client applications and the Ceph cluster, and between Ceph cluster components. This protocol uses shared secret keys.

CephX is enabled by default during deployment. It is a best practice to keep it enabled for optimal performance. However, some benchmark results that are available online might show CephX disabled to eliminate protocol overhead during testing.

The installation process enables CephX by default, so that the cluster requires user authentication and authorization by all client applications.

Users and user IDs

The following user account types exist in a Ceph cluster:

- ▶ Accounts for communication between Ceph daemons.
- ▶ Accounts for Ceph client applications to access the Ceph cluster.
- ▶ An account for the Ceph cluster administrator.

The usernames that are used by the Ceph daemons are expressed as `{type}.{id}`. For example, `mgr.servera`, `osd.0`, or `mds.0`. They are created during the deployment process.

The usernames that are used by Ceph clients are expressed as `client.{id}`. For example, when connecting OpenStack Cinder to a Ceph cluster, it is common to create the `client.cinder` username.

The username that is used by the RADOS Gateways (RGWs) connecting to a Ceph cluster follow the `client.rgw.hostname` structure.

By default, if no argument is passed to the librados API by code or the Ceph CLI, the connection to the cluster is attempted with the `client.admin` username.

The default behavior can be configured by using the `CEPH_ARGS` environment variable. To specify a specific username, use `export CEPH_ARGS="--name client.myid"`. To specify a specific user ID, use `export CEPH_ARGS="--id myid"`.

Key rings

On creating a new username, a corresponding key ring file is generated in the Microsoft Windows INI file format. This file contains a section that is named `[client.myid]` that holds the username and its associated unique secret key. When a Ceph client application running on a different node must connect to the cluster by using this username, the key ring file must be copied to that node.

When the application starts, librados, which ends up being called whatever the access method that is used, searches for a valid key ring file in `/etc/ceph`. The key ring file name is generated as `{clustername}.{username}.Key ring`.

The default `{clustername}` is `ceph`. For example, if the username is `client.testclient`, librados searches for `/etc/ceph/ceph.client.testclient.keyring`.

You can override the location of the key ring file by inserting `key ring={keyring_file_location}` in the local Ceph configuration file (`/etc/ceph/ceph.conf`) in a section that is named after your username:

```
[client.testclient]
Key ring=/mnt/homedir/myceph.keyring
```

All Ceph MONs can authenticate users so that the cluster does not present any single point of failure in authentication. The process follows these steps:

1. The Ceph client contacts the MONs with a username and a key ring.
2. Ceph MONs return an authentication data structure like a Kerberos ticket that includes a session key.
3. The Ceph client uses the session key to request specific services.
4. A Ceph MON provides the client with a ticket so it can authenticate with the OSDs.
5. The ticket expires so it can be reused and prevent spoofing risks.

Capabilities

Each username is assigned a set of capabilities that enables specific actions against the cluster.

The cluster offers an equivalent of the Linux root user, which is known as `client.admin`. By default, a user has no capabilities and must be allowed specific rights. To accomplish this goal, use the `allow` keyword, which precedes the access type that is granted by the capability.

Here are the existing access types that are common to all Ceph daemons:

- ▶ `r`: Provides a read permission.
- ▶ `w`: Provides a write permission.
- ▶ `x`: Provides an run permission on class methods that exist for the daemon.
- ▶ `*`: Provides a `rwX` permission.

Profiles

To simplify capability creation, CephX profiles can be leveraged:

- ▶ `profile osd`: A user can connect as an OSD and communicate with OSDs and MONs.
- ▶ `profile mds`: A user can connect as an MDS and communicate with MDSs and MONs.
- ▶ `profile crash`: Read-only access to MONs for crash dump collection.
- ▶ `profile rbd`: A user can manipulate and access RADOS Block Device (RBD) images.
- ▶ `profile rbd-read-only`: A user can access RBD images in read-only mode.

Other deployment-reserved profiles exist and are not listed for clarity.

To create a username, run the following command:

```
ceph auth get-or-create client.forrbd mon 'profile rbd' osd 'profile rbd'
```

2.2 Access methods

Ceph supports the following access methods:

- ▶ `librados` is the native object protocol for direct RADOS access.
- ▶ Block through RBDs:
 - Mount support through a Linux kernel module (`KRBD`).
 - Mount support and boot for Quick Emulator (QEMU), KVM, and OpenStack Cinder through `librbd`.
- ▶ File through the Ceph File System (CephFS):
 - Mount support through a Linux kernel module (`kceph`).
 - Mount support through File System in Userspace (FUSE) for non-Linux environments (`ceph-fuse`).
 - NFS support through Ganesha.
- ▶ HTTPS or object through the RGW:
 - S3 protocol support.
 - OpenStack Object Storage Swift support.
 - Static website support.
 - Bucket access through NFS through Ganesha.

All access methods except `librados` automatically stripe the data that is stored in RADOS to 4 MiB objects by default. This setting can be customized. For example, when using CephFS, storing a 1 GiB file from a client perspective results in $256 * 4$ MiB RADOS objects, each assigned to a PG with the pool that is used by CephFS.

As another example, Figure 2-11 shows the RADOS object layout of a 32 MiB RBD image that is created in a pool with ID 0 on top of OSDs.

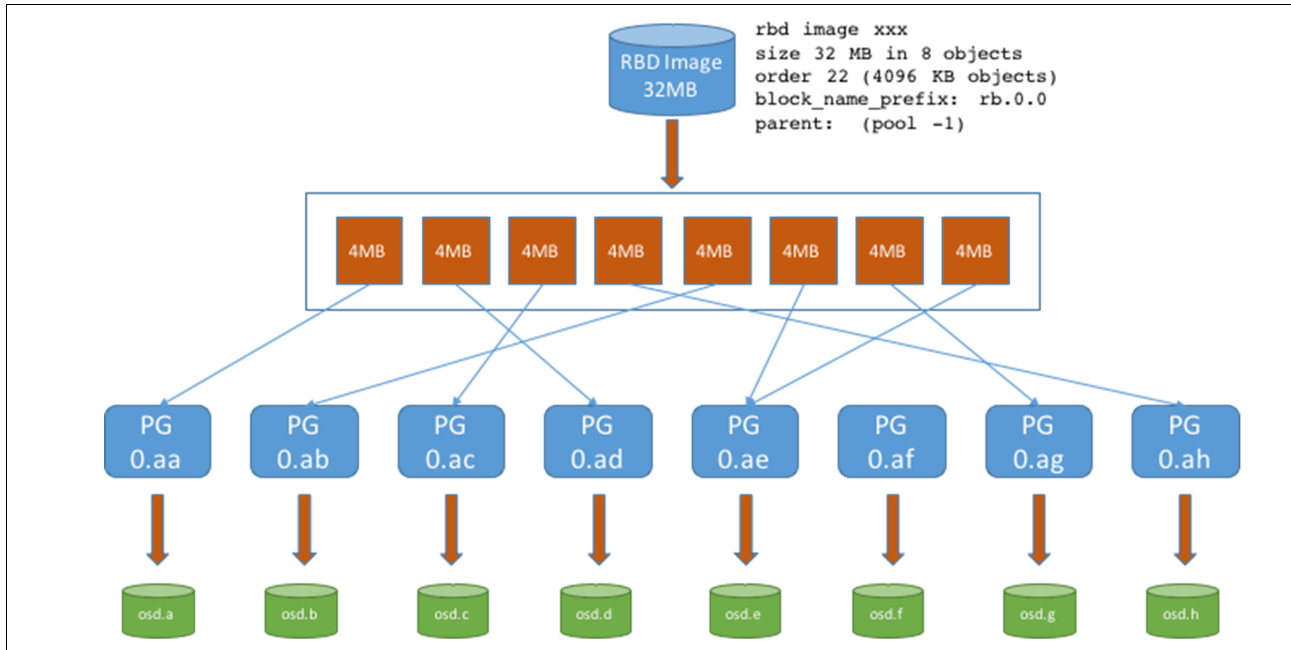


Figure 2-11 Ceph Virtual Block Device layout in a Ceph cluster

For more information about each access method, see Chapter 3, “IBM Storage Ceph main features and capabilities” on page 31.

2.3 Deployment

There are many Ceph deployment tools, each of which were available at certain releases:

- ▶ **mkcephfs** was the first tool.
- ▶ **ceph-deploy** started with Cuttlefish.
- ▶ **ceph-asnible** started with Jewel.
- ▶ **cephadm** started with Octopus and later.

For more information about how to use **cephadm** to deploy your Ceph cluster, see [IBM Storage Ceph documentation](#). A **cephadm**-based deployment follows these steps:

- ▶ For beginners:
 - a. Bootstrap your Ceph cluster (create one initial MON and MGR).
 - b. Add services to your cluster (OSDs, MDSs, RGWs, and others).
- ▶ For advanced users, bootstrap your cluster with a complete service file to deploy everything.

For more information about the guidelines and best practices for cluster deployment, see Chapter 6, “Day 1 and Day 2 operations” on page 123.



IBM Storage Ceph main features and capabilities

This chapter describes the main features and capabilities of IBM Storage Ceph.

This chapter has the following sections:

- ▶ IBM Storage Ceph access methods
- ▶ IBM Storage Ceph object storage
- ▶ IBM watsonx.data
- ▶ IBM Storage Ceph block storage
- ▶ IBM Storage Ceph file storage

3.1 IBM Storage Ceph access methods

The IBM Storage Ceph cluster is a distributed, data object store that provides excellent performance, reliability, and scalability. The key capability of IBM Storage Ceph is that it is a multiprotocol storage system that supports block storage operations, file systems and file sharing, and object storage APIs. Here are the attributes of these access methods:

- ▶ Block storage is implemented within the Reliable Autonomic Object Store (RADOS) Block Device (RBD) to support native block volume operations by Ceph clients.
- ▶ File services are enabled by the Ceph Metadata Service (ceph-mds) to support POSIX file operations and file sharing through standard protocols (for example, NFS).
- ▶ Object services are provided by the RADOS Gateway (RGW) to support standard RESTful APIs for object storage operations (for example, S3).

Block storage devices are thin-provisioned, resizable volumes that store data striped over multiple object storage daemons (OSDs). Ceph block devices leverage RADOS capabilities, such as snapshots, replication, and data reduction. Ceph block storage clients communicate with Ceph clusters through kernel modules or the `librbd` library.

Ceph File System (CephFS) is a file system service that is compatible with POSIX standards and built on the Ceph distributed object store. CephFS provides file access to internal and external clients by using POSIX semantics wherever possible. CephFS maintains strong cache coherency across clients. The goal is for processes that use the file system to behave the same when they are on different hosts as when they are on the same host. It is simple to manage and yet meets the growing demands of enterprises for a broad set of applications and workloads. CephFS can be further extended by using industry-standard file sharing protocols such as NFS.

Object storage is the primary storage solution that is used in the cloud and by on-premises applications as a central storage platform for large quantities of unstructured data. Object storage continues to increase in popularity due to its ability to address the needs of the world's largest data repositories. IBM Storage Ceph supports object storage operations through the S3 API with a high emphasis on what is commonly referred to as S3 API fidelity.

3.2 IBM Storage Ceph object storage

Object storage is a type of data storage that stores data as objects, with each object having a unique identifier and metadata that is associated with it. The objects are typically stored in what is referred to as a bucket, and a placement target that maps to a storage pool in the Ceph cluster is accessed through a RESTful API. Object storage is different from traditional file and block storage that store data in a hierarchical file system or as blocks on a storage device. Object storage stores data in a single flat namespace that is addressed by metadata (object name).

Here are the key attributes of object storage:

- ▶ Object storage enables applications to store, retrieve, and delete large amounts of unstructured data. It is highly scalable and flexible, meaning that it can easily handle large amounts of data and accommodate growth as needed. Objects can be accessed over a routed IP network from anywhere by any client that supports the RESTful API.
- ▶ Object storage is also designed to be highly durable and fault-tolerant. It inherently uses the Ceph data protection features such as data replication and erasure coding (EC) to ensure that data is stored redundantly and can be recovered in a failure. This feature makes object storage especially suitable for use cases such as archiving, backup, and disaster recovery (DR).
- ▶ Object storage is also cost-effective because it uses commodity hardware, which is less expensive than specialized storage hardware that is used in proprietary storage systems.
- ▶ Object storage systems usually have built-in features such as data versioning, data tiering, and data lifecycle management.

Object storage can be used for many use cases, including archiving, backup and DR, media and entertainment, and big data analytics.

3.2.1 IBM Storage Ceph object storage overview

IBM Storage Ceph uses the Ceph Object Gateway daemon (**radosgw**) to provide object storage client access into the cluster. The Ceph Object Gateway is an HTTP Server that supports many client applications and use cases. Also referred to as the RGW, it provides interfaces that are compatible with both Amazon S3 and OpenStack Swift, and it has its own user management.

The Ceph Object Gateway provides interfaces that are compatible with OpenStack Swift and Amazon Web Services (AWS) S3; the Ceph Object Gateway has its own user management system. The Ceph Object Gateway can store data in the same Ceph storage cluster that is used to store data from Ceph Block Device and CephFS clients; however, it would involve separate pools and likely a different Controlled Replication Under Scalable Hashing (CRUSH) hierarchy.

The Ceph Object Gateway is a separate service that runs containerized on a Ceph node and provides object storage access to its clients. In a production environment, it is a best practice to run more than one instance of the object gateway service on different Ceph nodes to provide high availability (HA), which the clients access through an IP Load Balancer (Figure 3-1).

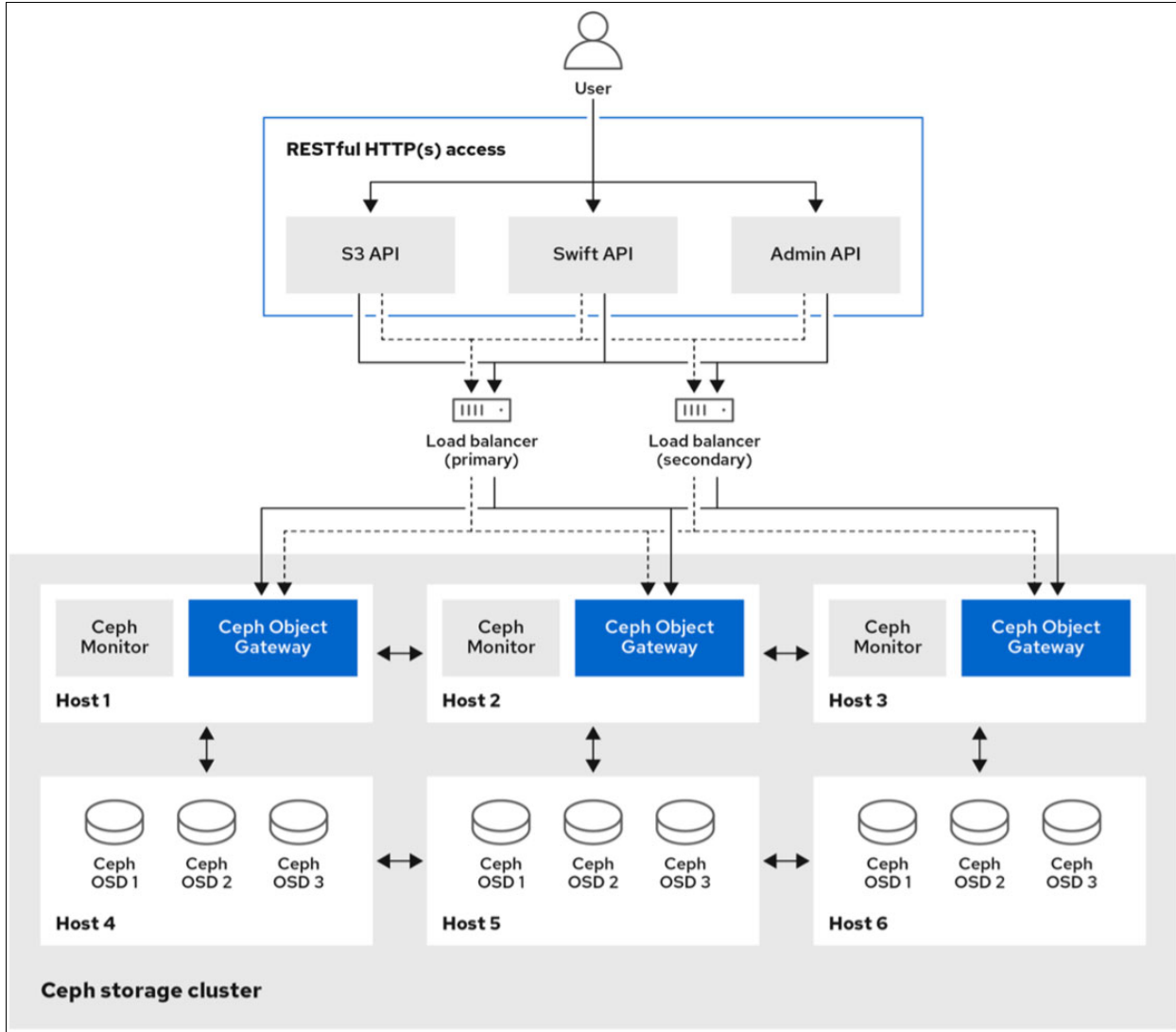


Figure 3-1 Conceptual view of the Ceph Object Gateway

3.2.2 Use cases for IBM Storage Ceph object storage

Typical application use cases for the Ceph Object Gateway across industries and use cases include the following examples:

- ▶ Analytics, artificial intelligence, and machine learning data repository. For example, Hadoop, Spark, and an IBM watsonx.data lakehouse. For more information, see *Unlocking Data Insights and AI: IBM Storage Ceph as a Data Lakehouse Platform for IBM watsonx.data and Beyond*, SG24-8563 (in draft at the time of publication).
- ▶ IoT data repository. For example, sensor data collection for autonomous driving.

- ▶ Auxiliary storage. For example:
 - Active archive: Tiering of inactive data from primary NAS file servers.
 - Storage for backup data: Leading backup applications have native integration with object storage for long-term retention purposes.
- ▶ Storage for cloud native applications. Object storage is the *de facto* standard for cloud native applications.
- ▶ Event-driven data pipelines.

Industry-specific use cases for the Ceph Object Gateway include the following examples:

- ▶ Healthcare and Life Sciences:
 - Medical imaging, such as picture archiving and communication system (PACS) and MRI.
 - Genomics research data.
 - Health Insurance Portability and Accountability Act (HIPAA) of 1996 regulated data.
- ▶ Media and entertainment (for example, audio, video, images, and rich media content).
- ▶ Financial services (for example, regulated data that requires long-term retention or immutability).
- ▶ Object Storage as a Service (SaaS) as a catalog offering (cloud or on-premises).

3.2.3 RADOS Gateway architecture within the Ceph cluster

The IBM Storage Ceph RGW is a client of the RADOS system. It interfaces with RADOS through the `librados` API. The relationship can be implemented by using a few different strategies, which are described in 3.2.4, “Deployment options for IBM Storage Ceph object storage” on page 37.

Here are the components of the RGW architecture:

- ▶ The RGW serves as an internal client for Ceph Storage, and facilitates object access for external client applications. Client applications interact with the RGW through standardized S3 or Swift APIs, and the RGW uses librados module calls to communicate with the Ceph cluster.

Figure 3-2 shows the RGW within the Ceph cluster.

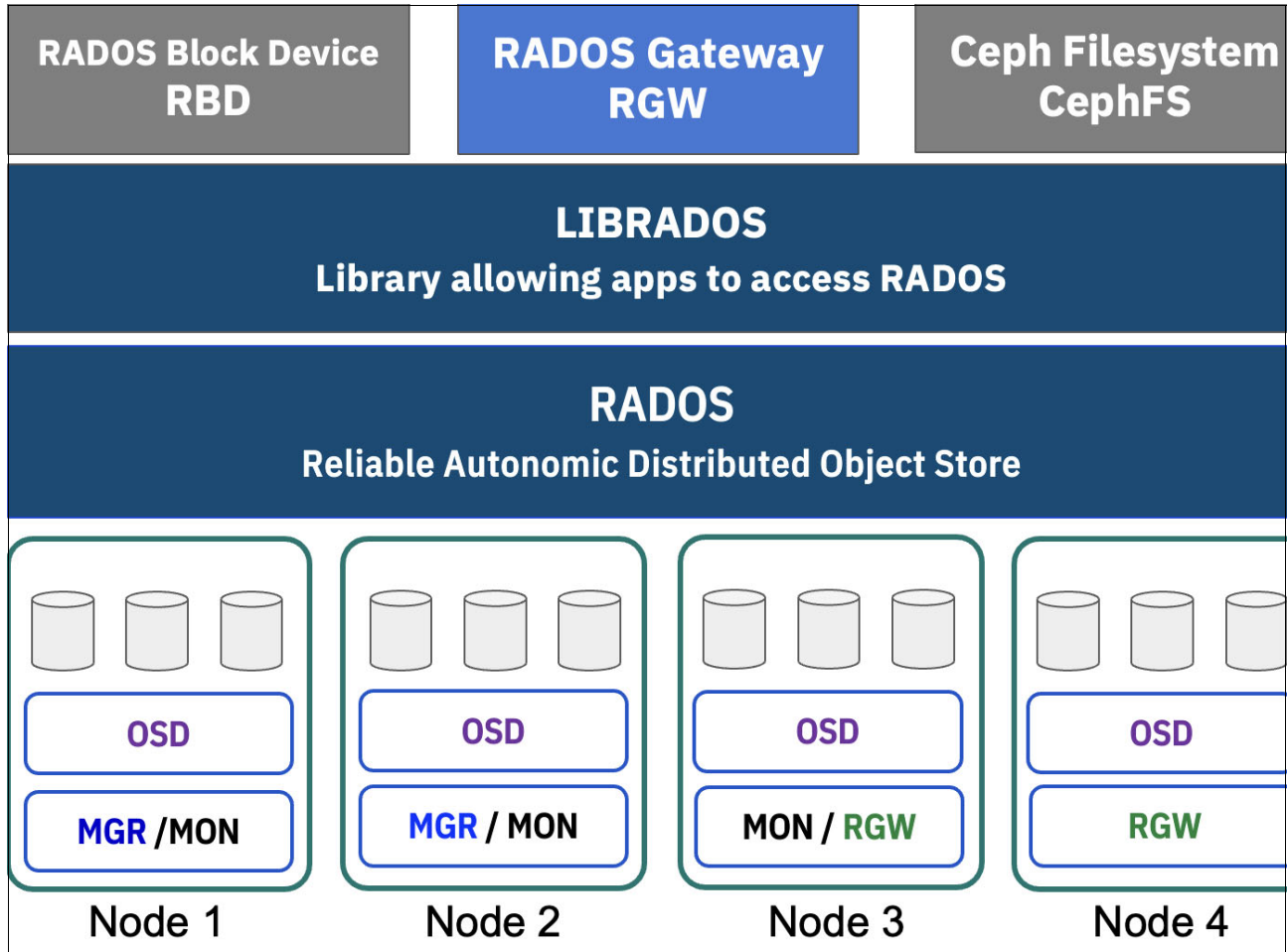


Figure 3-2 RADOS Gateway within the Ceph cluster

- ▶ The RGW stores its data, including user data and metadata, in a dedicated set of Ceph Storage pools. This specialized storage mechanism ensures efficient data management and organization within the Ceph cluster.
- ▶ RGW Data pools are typically stored on hard disk drives (HDDs) with EC for cost-effective and high-capacity configurations.
- ▶ Data pools can also use solid-state drives (SSDs) with EC to cater to performance-sensitive object storage workloads.
- ▶ The bucket index pool, which can store millions of bucket index key/value entries (one per object), is a critical component of Ceph Object Gateway performance. Due to its performance-sensitive nature, the bucket index pool should exclusively use flash media such as SSDs to ensure optimal performance and responsiveness.

Figure 3-3 on page 37 shows the interaction of these components.

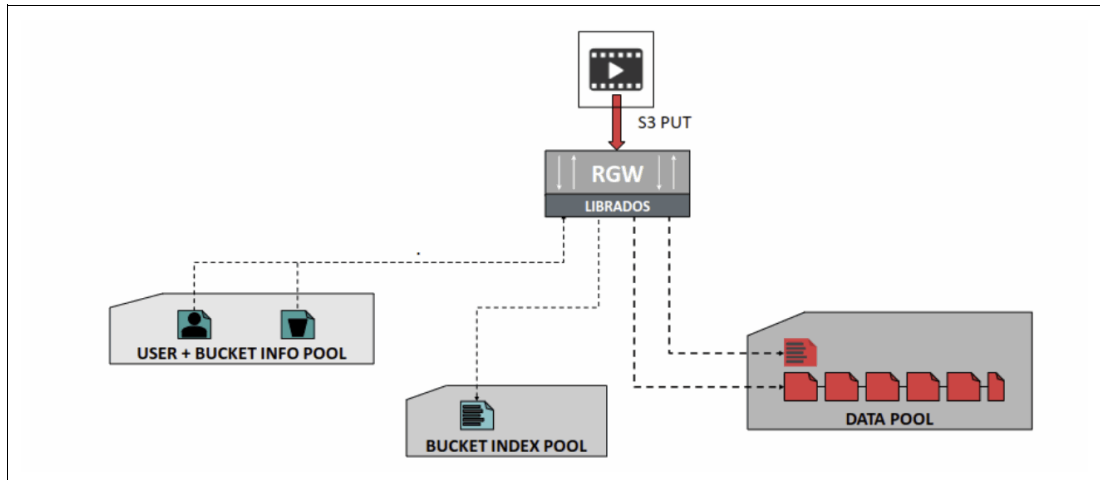


Figure 3-3 Interaction of the Ceph Object Gateway components

3.2.4 Deployment options for IBM Storage Ceph object storage

The IBM Storage Ceph RGW can be deployed by using several strategies. For example:

- Instances of collocated RGW daemons on nodes that are shared with other Ceph services (Figure 3-4).

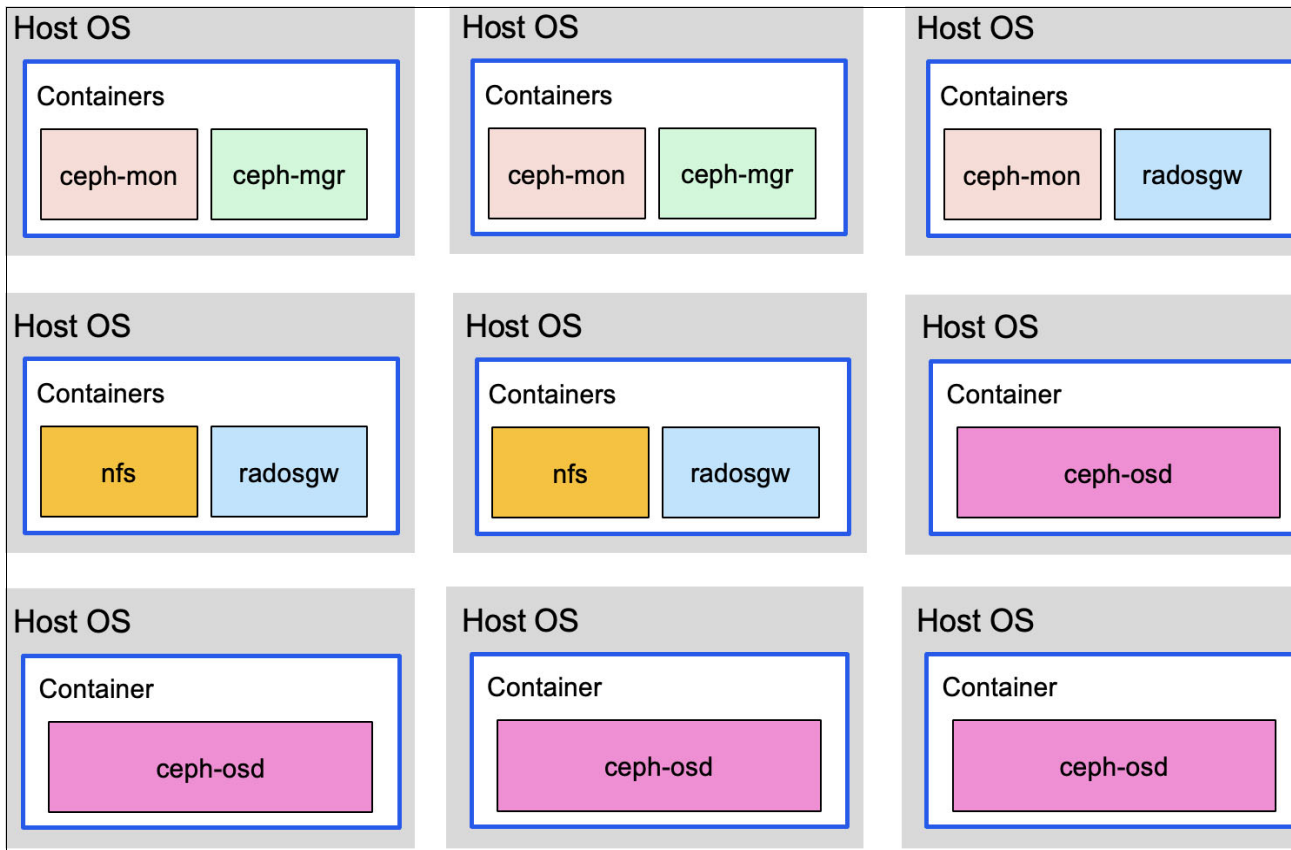


Figure 3-4 RADOS Gateway collocated daemons

- Instances of non-collocated RGW daemons on nodes that are dedicated to the RGW service (Figure 3-5).

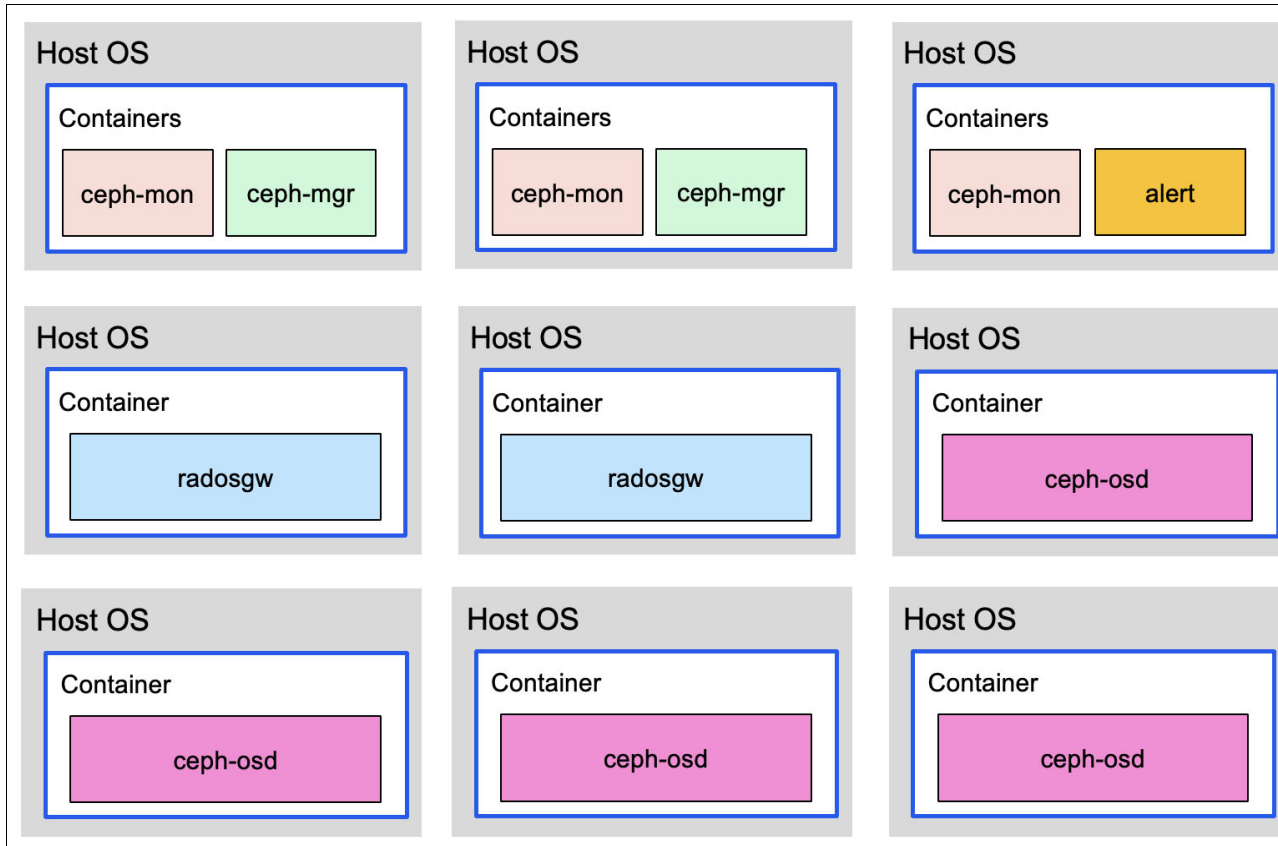


Figure 3-5 RADOS Gateway non-collocated daemons

- Multiple instances of the RGW daemons on a node that is either collocated or non-collocated with other Ceph services (Figure 3-6 on page 39).

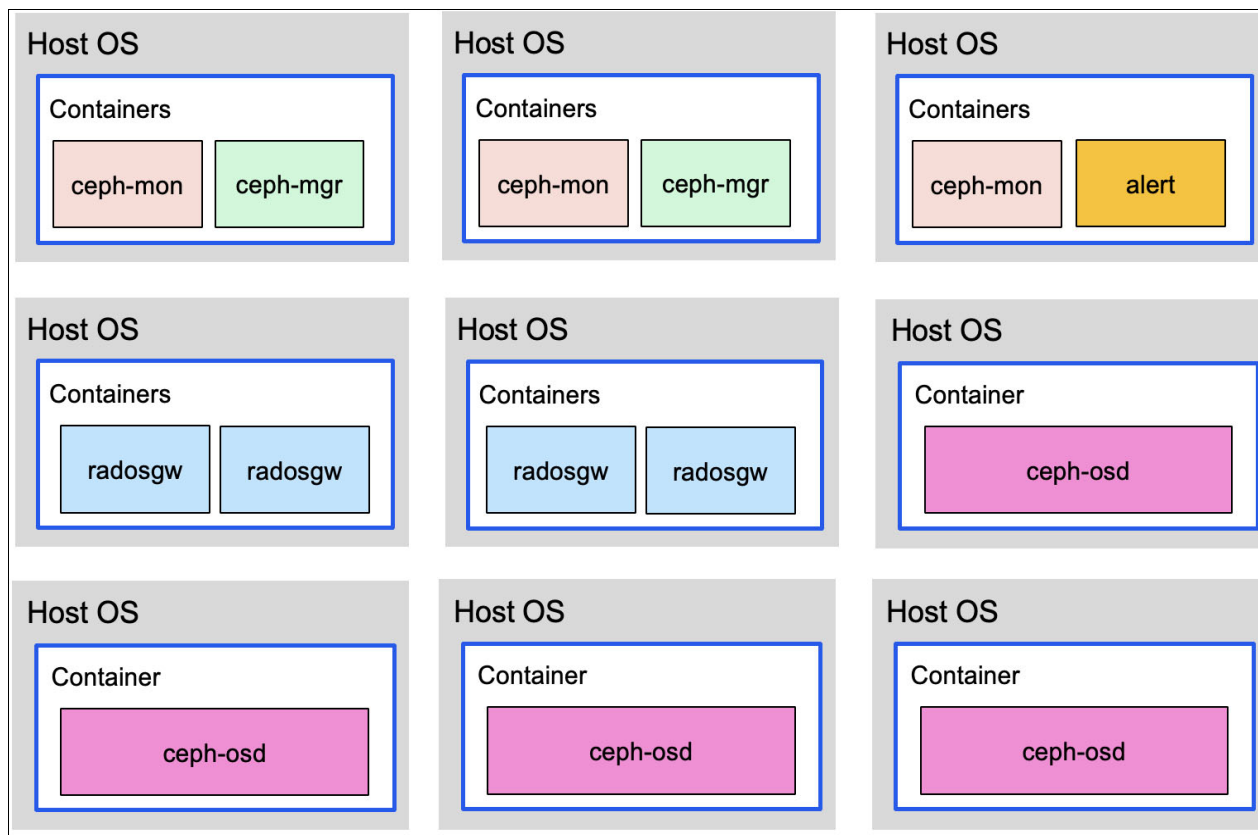


Figure 3-6 Multiple RADOS Gateway daemons on the same node

3.2.5 IBM Storage Ceph object storage topology

IBM Storage Ceph leverages the Ceph Object Gateway daemon (**radosgw**) to enable object storage client access into the cluster. This HTTP Server, also known as the RGW, caters to a diverse range of client applications and use cases.

The RGW offers interfaces that are compatible with both AWS S3 and OpenStack Swift, which provides seamless integration with existing cloud environments. Also, it features an Admin operations RESTful API for automating day-to-day operations, which streamlines management tasks.

The Ceph Object Gateway constructs of Realm, Zone Groups, and Zones are used to define the organization of a storage network for purposes of replication and site protection.

A deployment in a single data center can be simple to install and manage. In recent feature updates, the Dashboard UI was enhanced to provide a single point of control for the startup and ongoing management of the Ceph Object Gateway in a single data center. In this case, there is no need to define Zones and Zone Groups, and a minimized organization is automatically created.

For deployments that involve multiple data centers and multiple IBM Storage Ceph clusters, a more detailed configuration is required with granular control by using the **cephadm** CLI or the dashboard UI. In these scenarios, the Realm, Zone Group, and Zones must be defined by the storage administrator and configured. For more information about these constructs, see the [IBM Storage Ceph documentation](#).

Figure 3-7 shows a design supporting a multiple data center implementation for replication and DR.

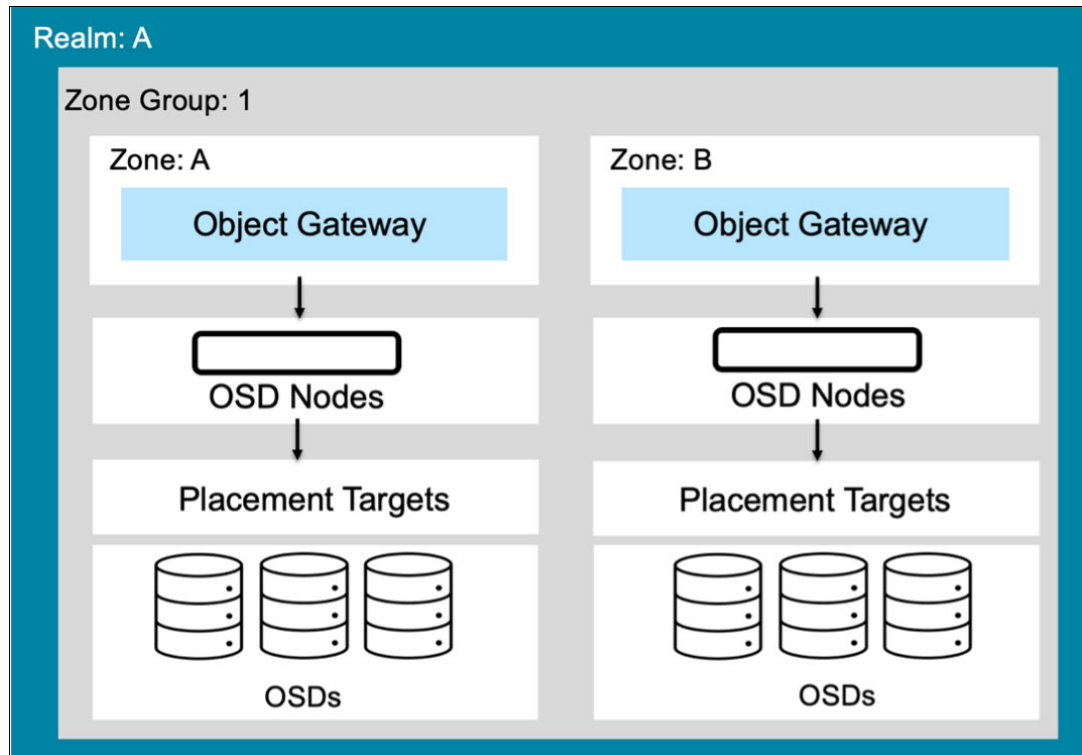


Figure 3-7 Ceph Object Gateway multi-site constructs

To avoid single points of failure in our Ceph RGW deployment, provide an S3/RGW endpoint that can tolerate the failure of one or more RGW services. RGW is a restful HTTP endpoint that can be load-balanced for HA and increase performance. There are some great examples of different RGW load-balancing mechanisms in this repository.

Starting with IBM Storage Ceph 5.3, Ceph provides an HA and load-balancing stack that is called *ingress*, which is based on keepalived and haproxy. With the ingress service, you can create an HA endpoint for RGW with a minimum set of configuration options.

The orchestrator deploys and manages a combination of haproxy and keepalived to balance the load on a floating virtual IP address. If SSL is used, then SSL must be configured and terminated by the ingress service, not RGW itself.

3.2.6 IBM Storage Ceph object storage key features

The RGW supports many advanced features that are specific to object storage and the S3 AP while leveraging the capabilities of the IBM Storage Ceph cluster itself.

Ceph Object Gateway client interfaces

The Ceph Object Gateway supports three interfaces:

- ▶ S3 compatibility
- ▶ Swift compatibility
- ▶ Administrative API

S3 compatibility

S3 compatibility provides object storage functions with an interface that is compatible with a large subset of the AWS S3 RESTful API.

Swift compatibility

Provides object storage functions with an interface that is compatible with a large subset of the OpenStack Swift API.

The S3 and Swift APIs share a common namespace, so you can write data with one API and retrieve it with the other. The S3 namespace can also be shared with NFS clients to offer a true multiprotocol experience for unstructured data use cases.

Administrative API

Provides an administrative restful API interface for managing the Ceph Object Gateways.

Administrative API requests are done on a URI that starts with the admin resource end point. Authorization for the administrative API mimics the S3 authorization convention. Some operations require the user to have special administrative capabilities. The response type can be either XML or JSON by specifying the format option in the request, but defaults to the JSON format.

Ceph Object Gateway features

The Ceph Object Gateway supports the following key features. It is not an exhaustive list, but rather addresses the interests that are expressed by customers, IBM Business Partners, and Ceph champions.

Management

The Ceph Object Gateway can be managed by using the Ceph Dashboard UI, the Ceph CLI (`cephadm`), the Administrative API, and through service specification files.

Authentication and authorization

IBM Storage Ceph seamlessly integrates with Security Token Service (STS) to enable authentication of object storage users against your enterprise identity provider (IDP), such as LDAP or Active Directory, through an OpenID Connect (OIDC) provider. This integration leverages the STS to issue temporary security credentials, ensuring secure access to your object storage resources.

IBM Storage Ceph object storage further enhances security by incorporating IAM compatibility for authorization. This feature introduces IAM Role policies, empowering users to request and assume specific roles during STS authentication. By assuming a role, users inherit the S3 permissions that are configured for that role by an RGW administrator. This role-based access control (RBAC) or attribute-based access control (ABAC) approach enables granular control over user access, ensuring that users access only the resources that they need.

Data at rest encryption

The Ceph Object Gateway supports HTTPS, data at rest encryption, FIPS 140-2 compliance, and over the wire encryption with Messenger 2.1. Data at rest encryption is further supported by SSE, including the variants of SSE-C, SSE-KMS, and SSE-S3.

Immutability

IBM Storage Ceph Object storage also supports the S3 Object Lock API in both Compliance and Governance modes. Ceph has been certified or passed the compliance assessments for SEC 17a-4(f), SEC 18a-6(e), Financial Industry Regulatory Authority (FINRA) 4511(c), and CFTC 1.31(c)-(d). Certification documents are available on publication.

Archive zone

The archive zone uses multi-site replication and S3 object versioning features. The archive zone keeps all versions of all objects available even when they are deleted at the production site.

An archive zone provides a history of the versions of S3 objects that can be eliminated only through the gateways that are associated with the archive zone. Including an archive zone in your multisite zone replication setup provides the convenience of an S3 object history while saving space that replicas of the versioned S3 objects would consume in the production zones.

You can control the storage space usage of the archive zone through bucket lifecycle policies, where you can define the number of versions that you want to keep for each object.

An archive zone helps protect your data against logical or physical errors. It can save users from logical failures, such as accidentally deleting a bucket in the production zone. It can also save your data from massive hardware failures, like a complete production site failure. Also, it provides an immutable copy, which can help build a ransomware protection strategy.

Security

IBM Storage Ceph provides the following security features for data access and management:

- ▶ **Comprehensive auditing:** Track user activity and access attempts with granular detail by enabling RGW operations per second (OPS) logs, which provides a valuable audit trail for data access accountability.
- ▶ **Multi-factor authentication (MFA) for deletes:** Prevent accidental or unauthorized data deletion with an extra layer of security. MFA requires a secondary verification step beyond only a password.
- ▶ **Secure Token Service (STS) integration:** Enhance security by using short-lived, limited-privilege credentials that are obtained through STS. This approach eliminates the need for long-lived S3 credentials, reducing the risk that is associated with compromised keys.
- ▶ **Secure communication with TLS/SSL:** Protect data in transit by securing the S3 HTTP endpoint that is provided by RGW services with TLS/SSL encryption. Both external and self-signed SSL certificates are supported for flexibility.

Replication

IBM Ceph Object Storage provides enterprise-grade, highly mature, object geo-replication capabilities. The RGW multi-site replication feature facilitates asynchronous object replication across single or multi-zone deployments. Leveraging asynchronous replication with eventual consistency, Ceph Object Storage operates efficiently over WAN connections between replicating sites.

With the latest 6.1 release, Ceph Object Storage introduces granular bucket-level replication, unlocking a plethora of valuable features. Users can now enable or disable sync per individual bucket, enabling precise control over replication workflows. This approach empowers full-zone replication while opting out specific buckets, replicating a single source bucket to multi-destination buckets, and implementing both symmetrical and directional data flow configurations.

Figure 3-8 shows the IBM Ceph Object Storage replication feature.

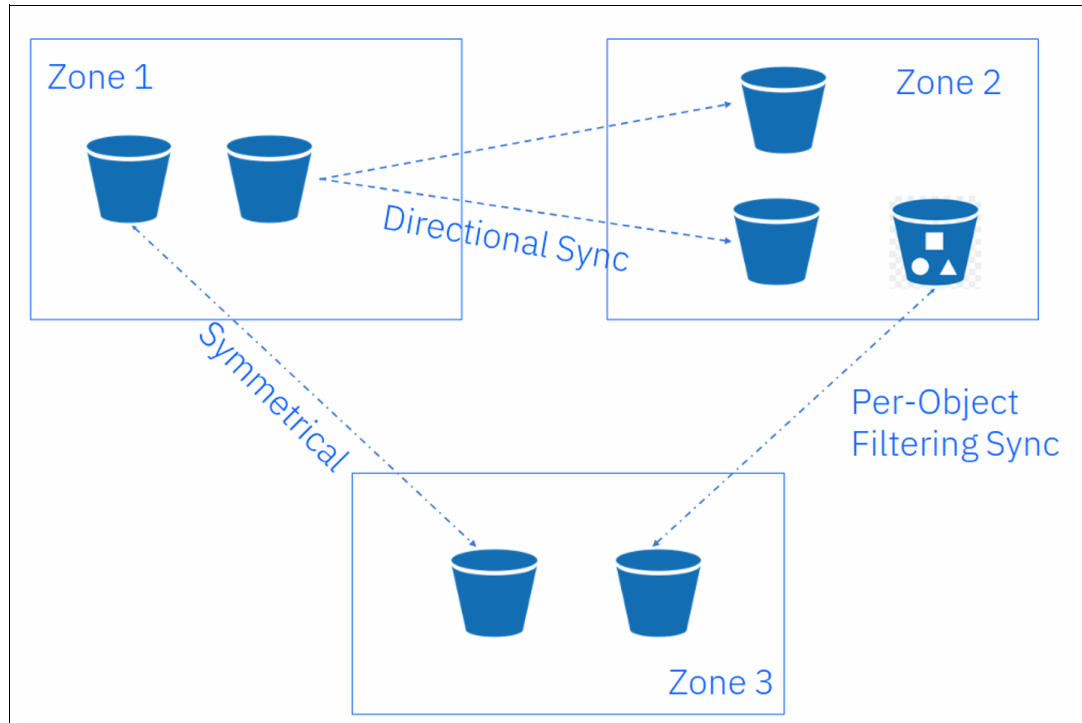


Figure 3-8 IBM Ceph Object Storage replication feature

Storage policies

Ceph Object Gateway supports different storage classes for the placement of internal RGW data structures. For example, SSD storage pool devices are a best practice for indexing data, and HDD storage pool devices can be targeted for high-capacity, bucket data. Ceph Object Gateway also supports storage lifecycle policies and migrations for data placement on tiers of storage, depending on the age of the content.

Migrations across storage classes and protection policies (for example, replicas and EC) are supported. Ceph Object Gateway also supports policy-based data archiving to AWS S3 or Azure. At the time of writing, archiving to IBM Cloud Object Storage is under consideration as a roadmap vision.

Figure 3-9 shows the Ceph Object Gateway storage policies.

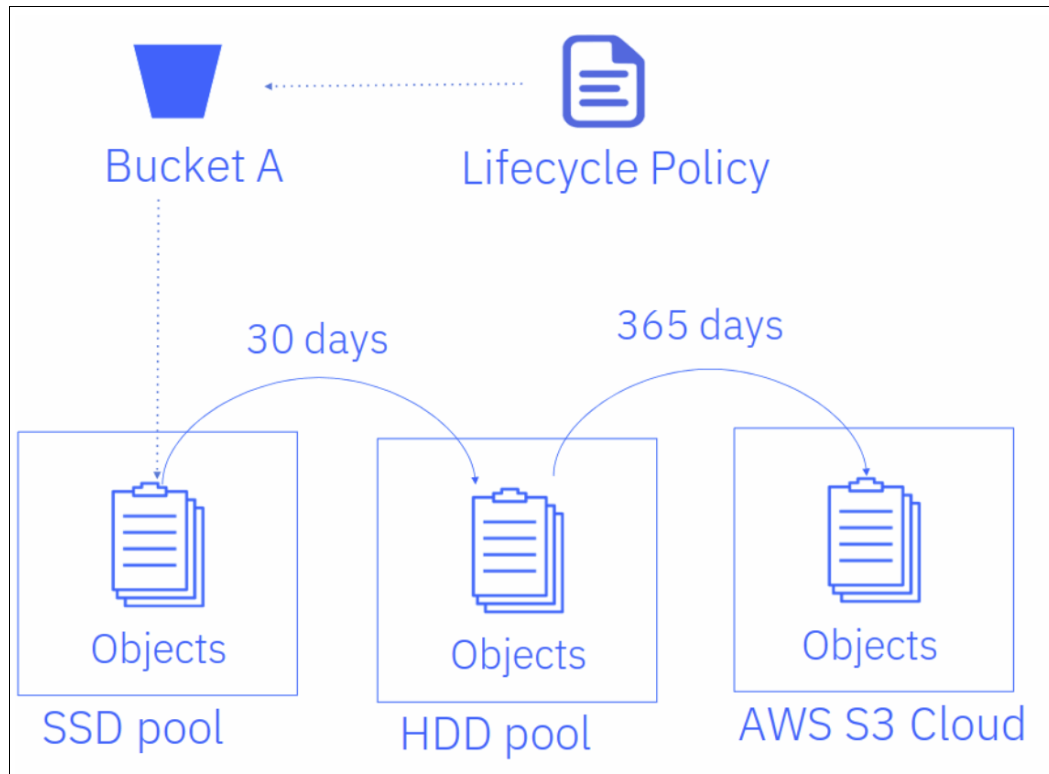


Figure 3-9 Storage policies

Multiprotocol

Ceph Object Gateway supports a single unified namespace for S3 client operations (S3 API) and NFS client operations (NFS Export) to the same bucket. This support provides a true multiprotocol experience for many use cases, particularly in situations where applications are being modernized from traditional file sharing access to native object storage access. As a best practice, limit the usage of S3 and NFS to the same namespace in use cases such as data archives, rich content repositories, or document management stores, that is, use cases where the files and objects are unchanging by design. Multiprotocol is not recommended for live collaboration use cases where multiuser modifications to the same content are required.

IBM watsonx.data

IBM Storage Ceph is the perfect candidate for a data lake or data lakehouse. For example, watsonx.data includes an IBM Storage Ceph license so that it can be used when deploying watsonx.data. The integration and level of testing between watsonx.data and IBM Storage Ceph is first rate. Some of the features that make Ceph a great match for watsonx.data are S3 Select, Table Encryption, IDP authentication with STS, and Datacenter Caching with Datacenter-Data-Delivery Network (D3N).

S3 Select is a recent innovation that extends object storage to semi-structured use cases. An example of a semi-structured object is one that contains comma-separated values (CSVs), JSON, or Parquet file formats. S3 Select enables a client to **GET** a subset of the object content by using SQL-like arguments to filter the resulting payload. At the time of writing, Ceph Object Gateway supports S3 Select for alignment with data lakehouse storage with IBM watsonx.data clients, and S3 Select supports the CSV, JSON, and Parquet formats.

D3N uses high-speed storage such as NVMe flash or DRAM to cache data sets on the access side. D3N improves the performance of big data jobs running in analysis clusters by speeding up recurring reads from the data lake.

Bucket features

Ceph supports advanced bucket features like S3 bucket policy, S3 object versioning, S3 object lock, rate limiting, bucket object count quotas, and bucket capacity quotas. In addition to these advanced bucket features, Ceph Object Gateway boasts impressive scalability that empowers organizations to store massive amounts of data with efficiency.

Note: In a 6-server and 3-enclosure configuration (see [Evaluator Group tests performance for 10 billion objects with Red Hat Ceph Storage](#)), Ceph Object Gateway has supported 250 million objects in a single bucket and 10 billion objects overall.

Bucket notifications

Ceph Object Gateway supports bucket event notifications, which is a crucial feature for event-driven architectures that is widely used when integrating with Red Hat OpenShift Data Foundation externally. Notifications enable real-time event monitoring and triggering of downstream actions, such as data replication, alerting, and workflow automation.

Note: For more information about event-driven architectures, see Chapter 4, “S3 bucket notifications for event-driven architectures”, in *IBM Storage Ceph Solutions Guide*, REDP-5715.

3.2.7 Ceph Object Gateway deployment step-by-step

This section demonstrates how to configure the Ceph Object Gateway, also known as the RGW, and explore the S3 object storage client experience.

Starting the RGW service

To start the RGW service, complete the following steps:

1. From the Ceph Dashboard in the navigation pane, expand the **Cluster** group and select **Services**. The Services page opens along with the running Ceph services (daemons). Click **Create** to configure and start an instance of the RGW service (Figure 3-10).

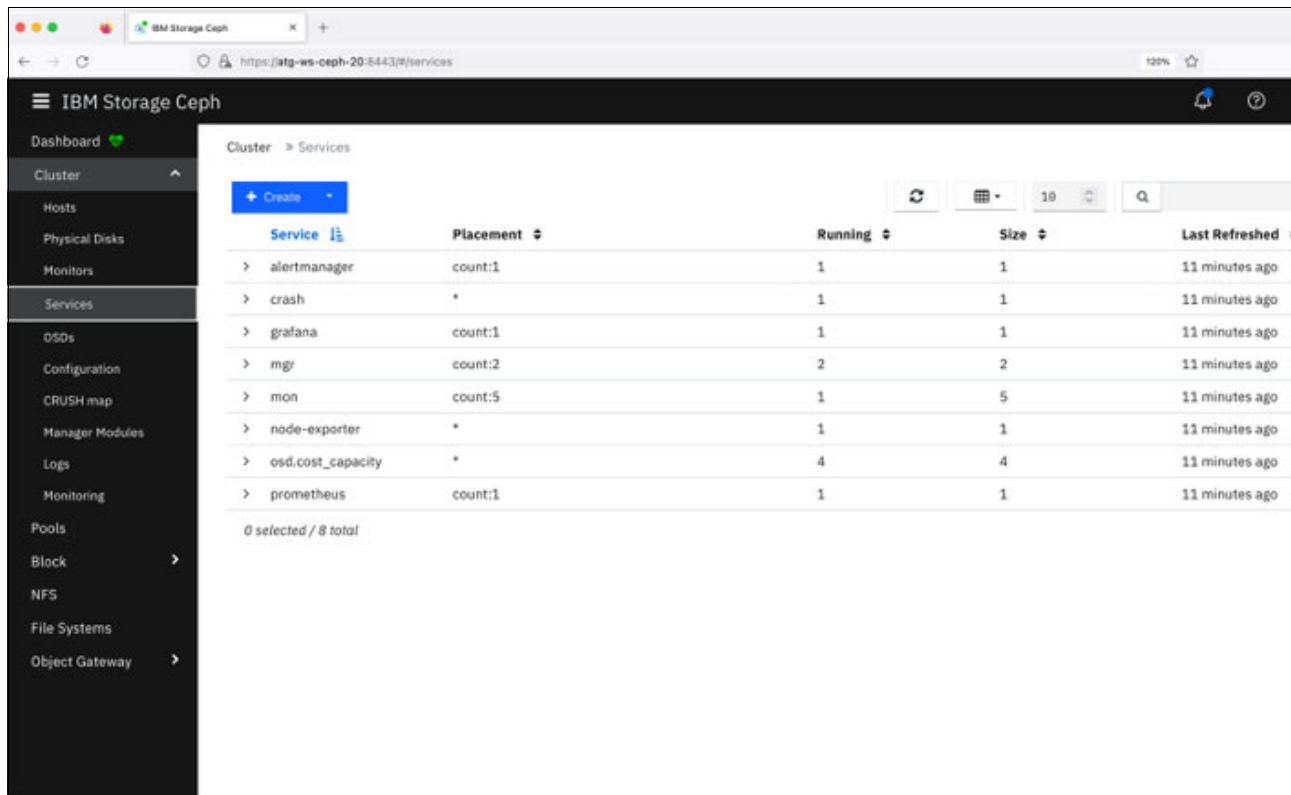


Figure 3-10 Ceph cluster services window

2. In the Create Service dialog box, enter values similar to the ones that are shown in Figure 3-11 on page 47. Then, click **Create Service**.

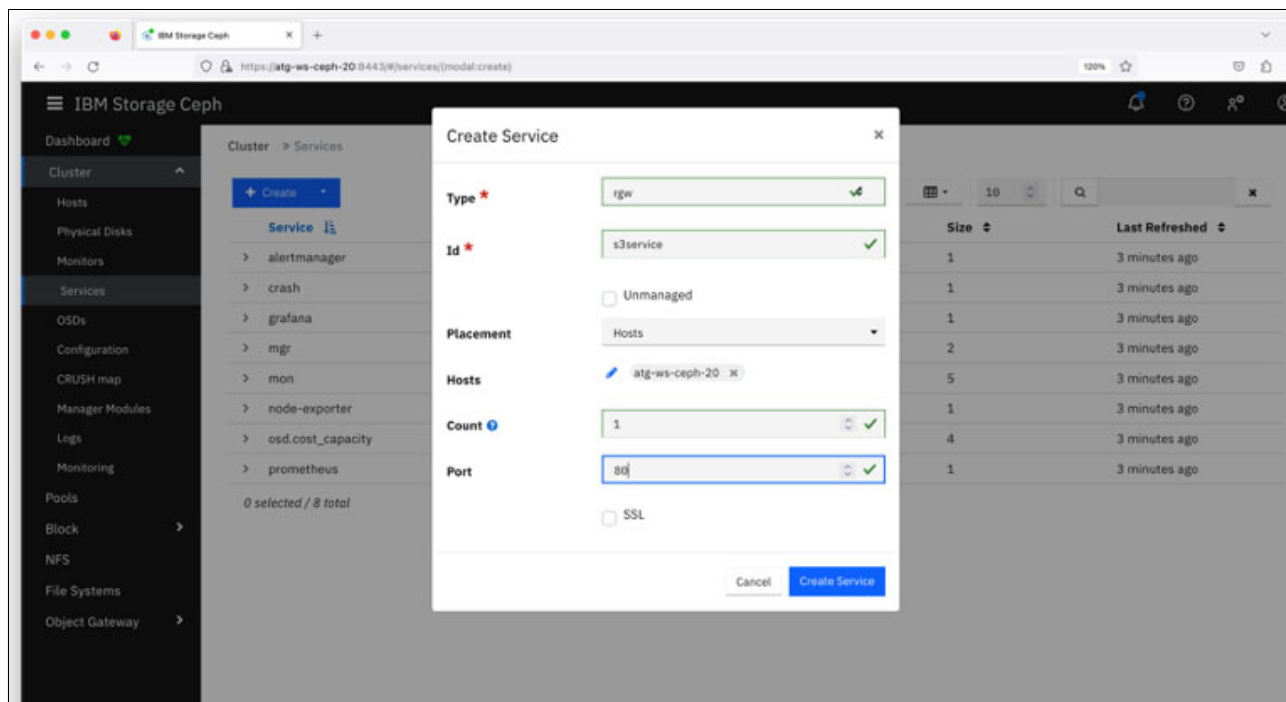


Figure 3-11 Ceph Object gateway service startup window

For this example, use the following RGW configuration values:

- ▶ Type: RGW
- ▶ Id: s3service
- ▶ Placement: Hosts
- ▶ Host: <ceph node hostname>
- ▶ Count: 1
- ▶ Port: 80

To observe the running RGW service, use any of the following dashboard locations:

- ▶ **Ceph Dashboard home page → Object Gateways section**
- ▶ **Ceph Dashboard → Cluster → Services**
- ▶ **Ceph Dashboard → Object Gateway - Daemons**

Creating an Object Gateway user

To create an Object Gateway user, complete the following steps:

1. From the Ceph Dashboard in the navigation pane, expand the **Object Gateway** group and select **Users**. The Object Gateway Users page opens (Figure 3-12). Click **Create** and proceed to the Create User window.

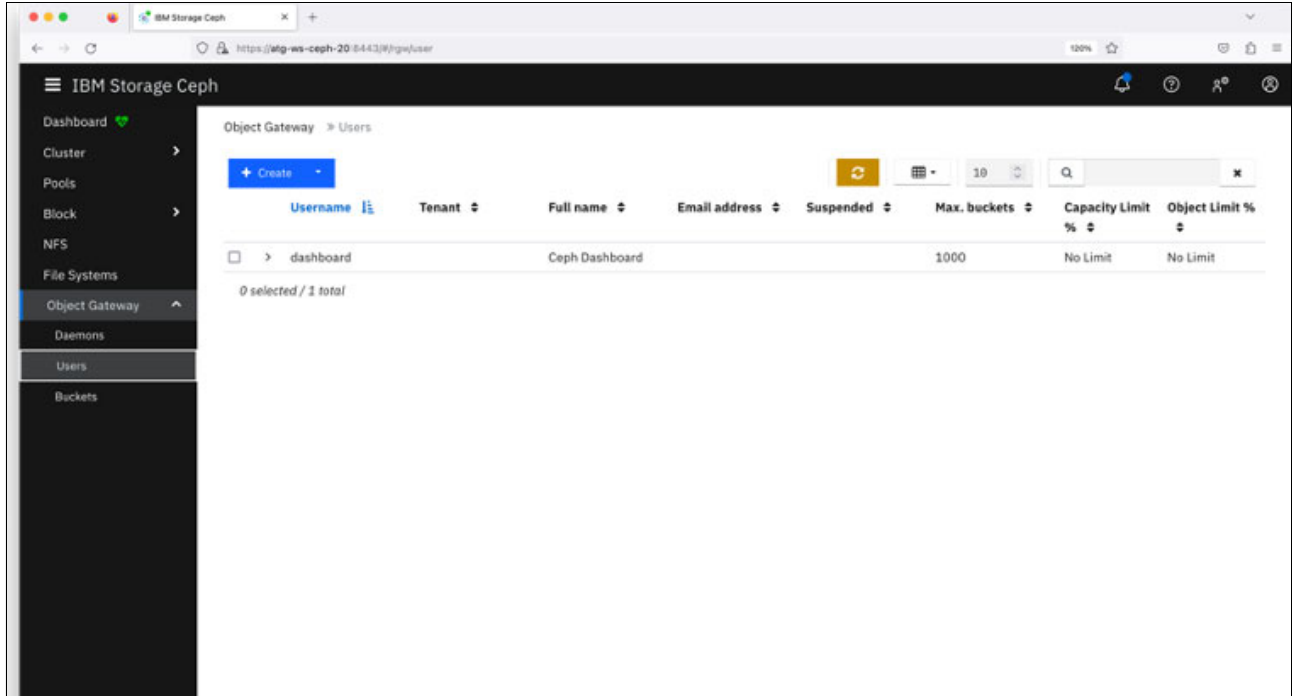


Figure 3-12 Ceph Object Gateway user listing

2. In the Create User window, enter the required values that are shown in Figure 3-13. When finished, click **Create User**.

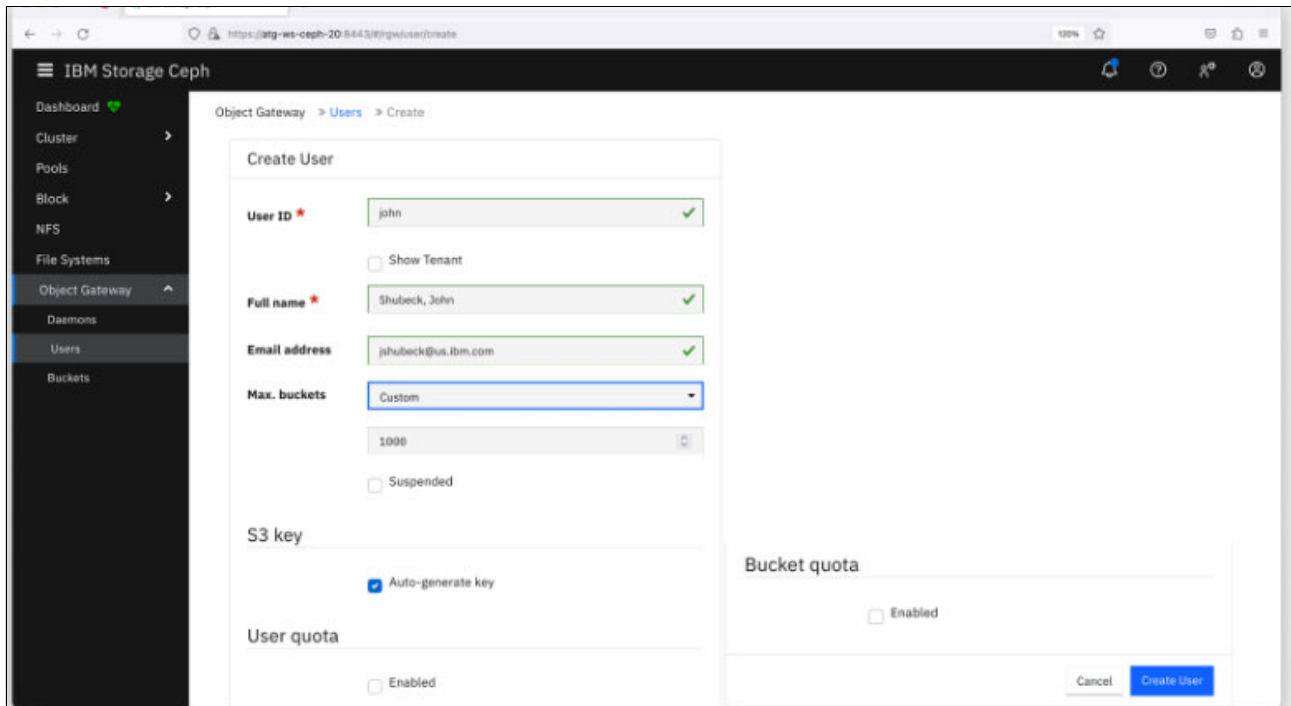


Figure 3-13 Ceph Object Gateway: Create User window

Creating an Object Gateway S3 bucket

To create an Object Gateway S3 bucket, complete the following steps:

1. From the Ceph Dashboard in the navigation pane, expand the **Object Gateway** group and select **Buckets**. The Object Gateway Buckets window opens (Figure 3-14). Click **Create** and proceed to the Create Bucket window.

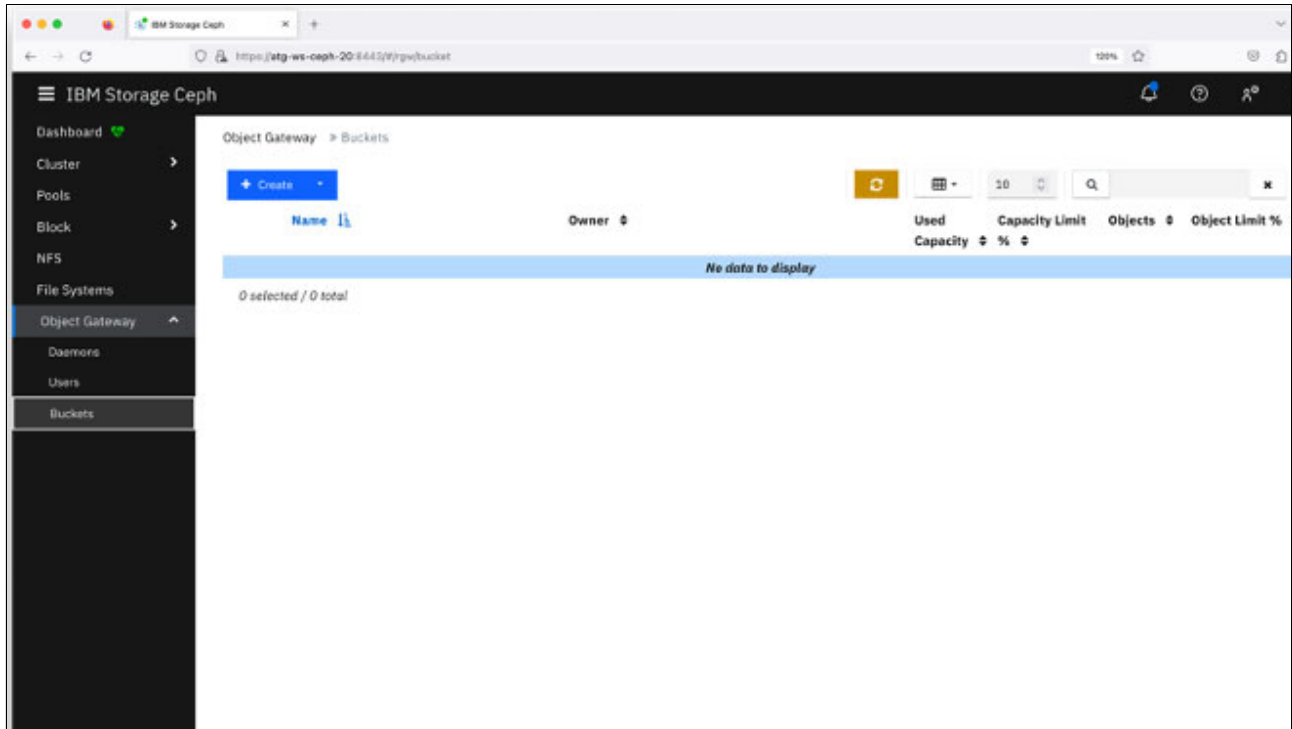


Figure 3-14 Ceph Object Gateway bucket listing

2. In the Create Bucket window, enter the required values that are shown in Figure 3-15 on page 51. When finished, click **Create Bucket**.

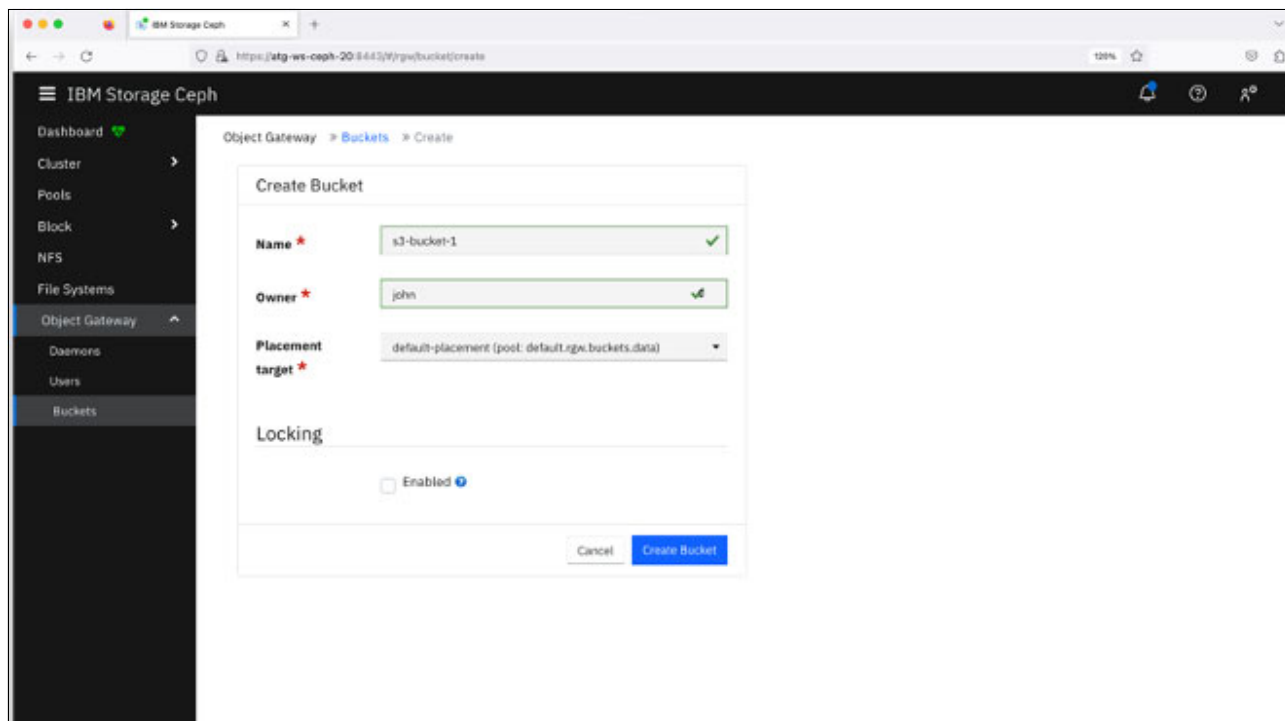


Figure 3-15 Ceph cluster services window

For this example, use the following Ceph Object gateway bucket configuration values:

- ▶ Name: Any bucket name that you prefer.
- ▶ Owner: The user that you created in “Creating an Object Gateway user” on page 48.
- ▶ Placement: Accept the default value.

3.2.8 Ceph Object Gateway client properties

This section describes the S3 API client experience in using **PUT** and **GET** on a file to place it into the Object Gateway bucket that was created in “Creating an Object Gateway S3 bucket” on page 50.

Verifying the Ceph Object Gateway configuration

In this example, we go through the three Object Gateway configuration windows. If any of the settings are not configured, then return to 3.2.7, “Ceph Object Gateway deployment step-by-step” on page 45 to finish the RGW configuration tasks.

Figure 3-16 shows the Ceph Object gateway services listing.

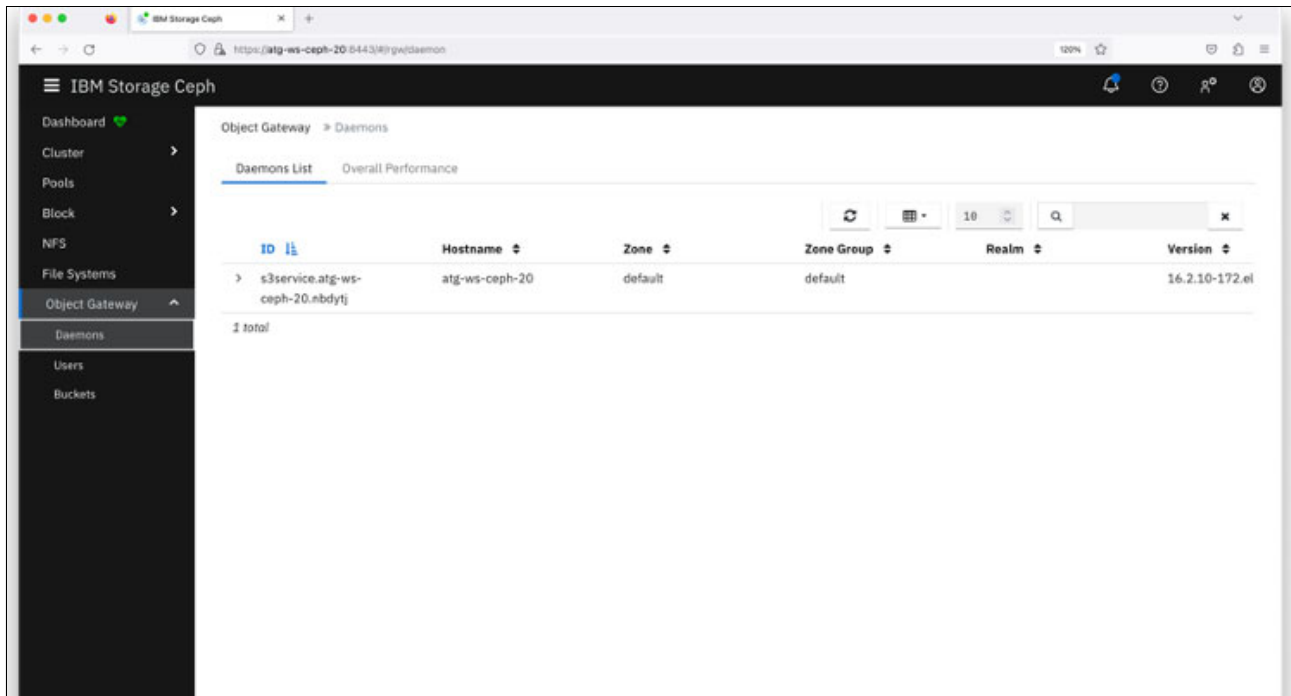


Figure 3-16 Ceph Object Gateway services listing

Figure 3-17 shows the Ceph Object Gateway user listing.

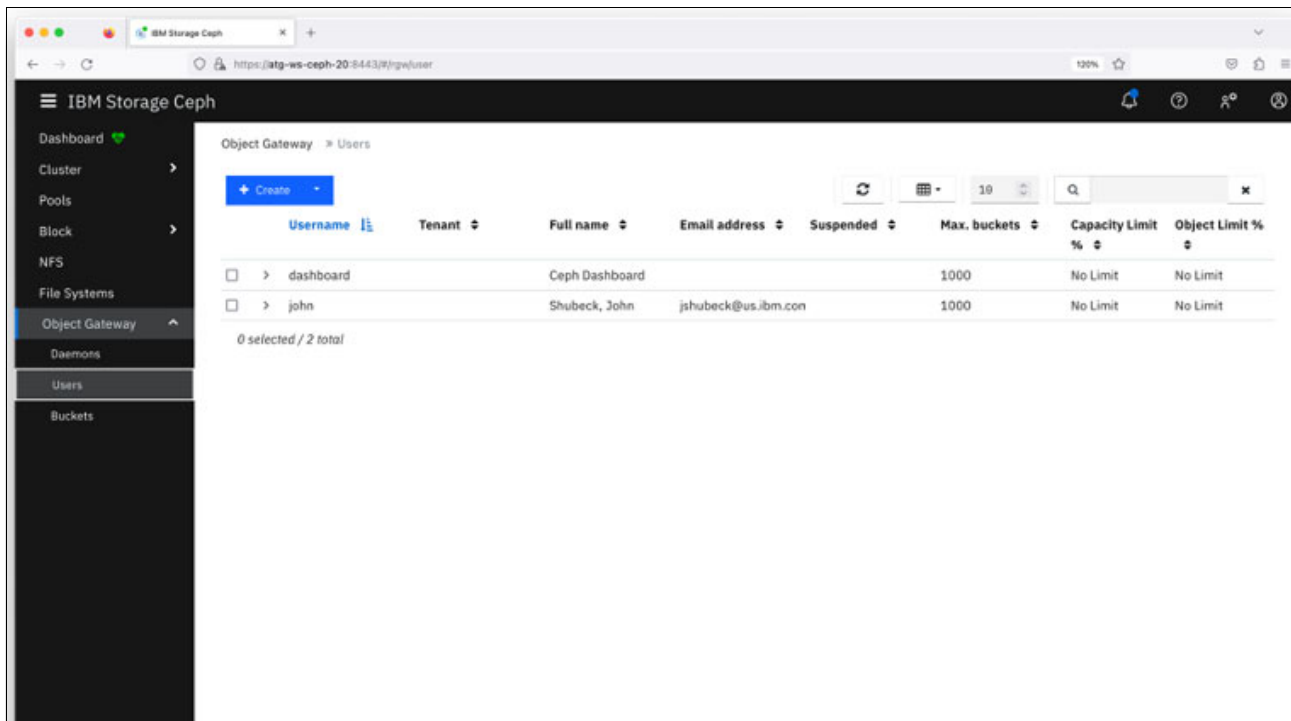


Figure 3-17 Ceph Object Gateway user listing

Figure 3-18 shows the Ceph Object Gateway bucket listing.

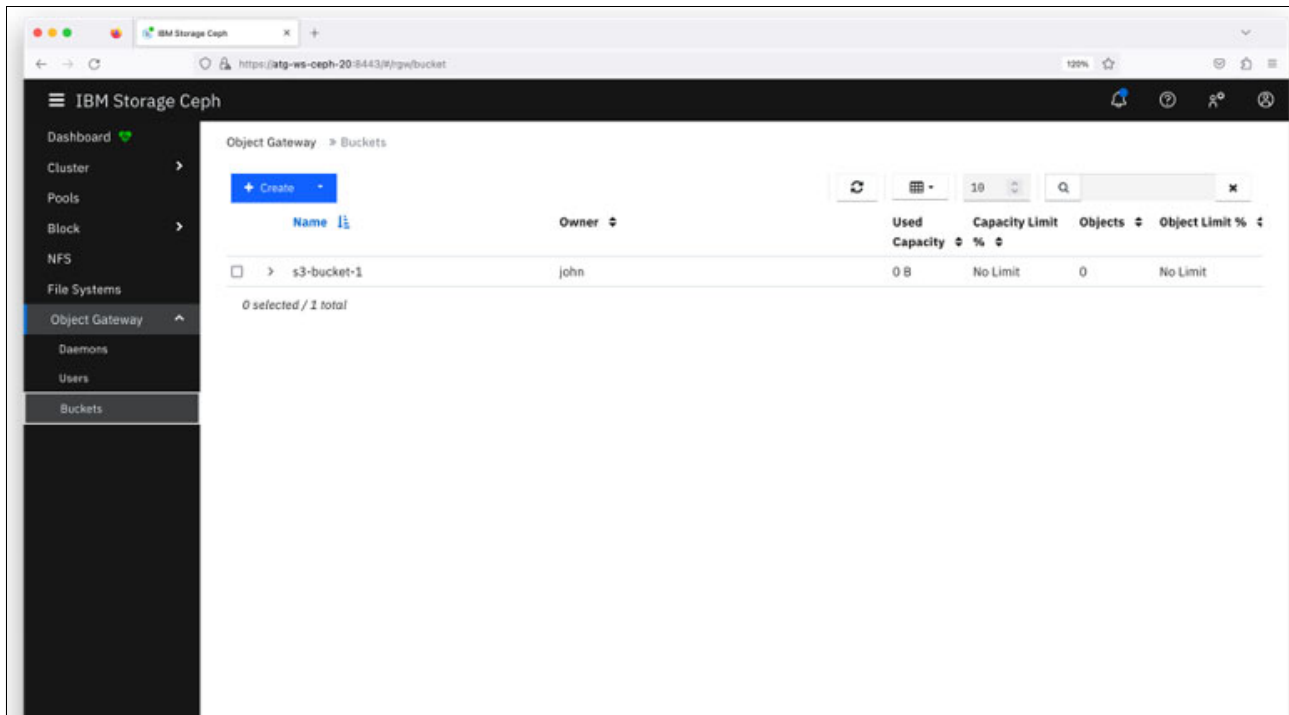


Figure 3-18 Ceph Object Gateway bucket listing

Obtaining the S3 API access keys

S3 client access requires a set of credentials that are called the access key and secret access key. There are two ways in Ceph to view or generate a case.

We show each of them below:

- ▶ From the Ceph Dashboard, select **Object Gateway** → **Users**. Select a user to display and select **Show Keys**. If multiple keys exist, select one key to show. The access key and secret key can be hidden or shown as readable (Figure 3-19).

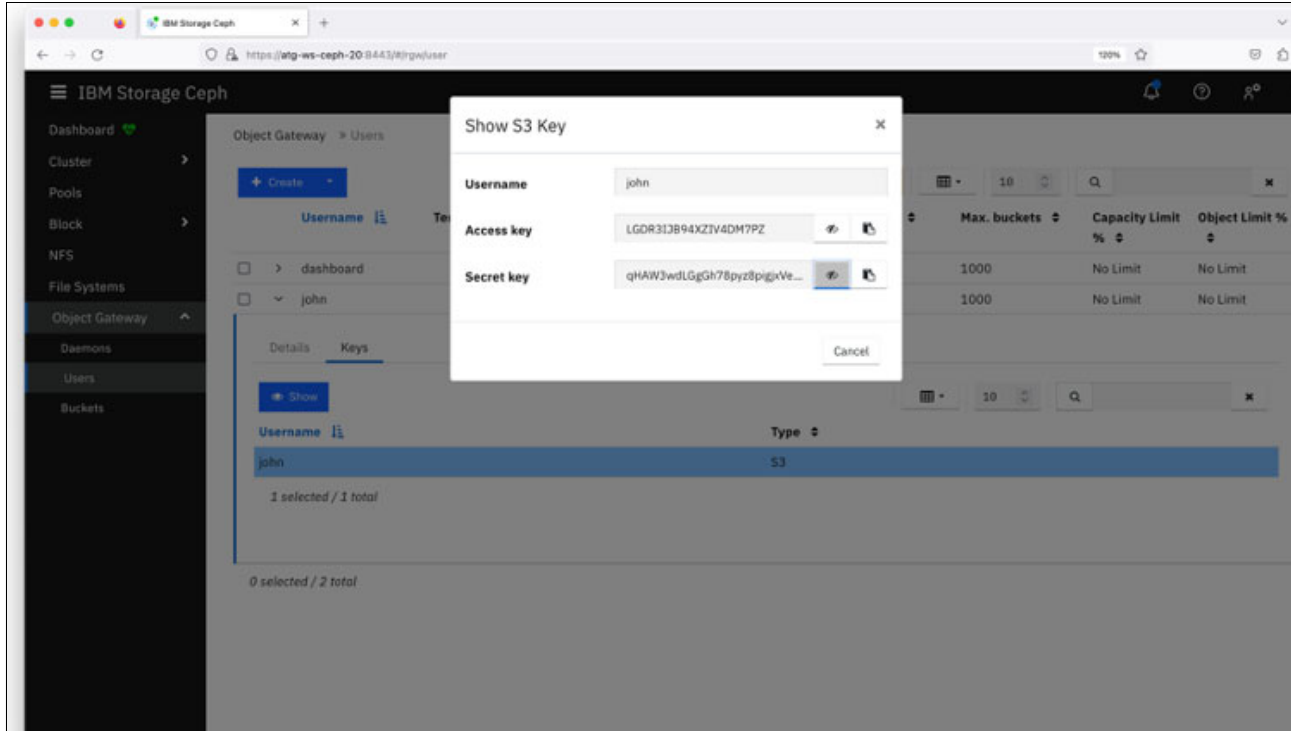


Figure 3-19 Displaying the S3 access key and secret key for a selected user

- ▶ Alternatively, obtain the S3 access keys by using the Ceph CLI. The `radosgw-admin` command can be run from the shell, or within the `cephadm` CLI (Example 3-1).

Note: Substitute the RGW username that you created for “john” in “Creating an Object Gateway user” on page 48. The access key and secret key will differ and be unique for each Ceph cluster.

Example 3-1 Ceph Object Gateway S3 access key and secret key

```
[root@node1 ~]# radosgw-admin user info --uid="john"
{
  "user_id": "john",
  "display_name": "Shubeck, John",
  "email": "jshubeck@us.ibm.com",
  "suspended": 0,
  "max_buckets": 1000,
  "subusers": [],
  "keys": [
    {
      "user": "john",
      "access_key": "LGDR31JB94XZIV4DM7PZ",
      "secret_key": "qHAW3wdLGgGh78pyz8pigjxVeoM1sz1HT61IdYD3"
    }
  ]
},
```

```

. . . output omitted . . .
  },
  "user_quota": {
    "enabled": false,
    "check_on_raw": false,
    "max_size": -1,
    "max_size_kb": 0,
    "max_objects": -1
  },
  "temp_url_keys": [],
  "type": "rgw",
  "mfa_ids": []
}

```

3.2.9 Configuring the AWS CLI client

S3 client access requires a set of credentials that are called the access key and secret access key. In this example, we copy/paste the keys that we obtained in “Obtaining the S3 API access keys” on page 53 to the AWS CLI client configuration tool.

There is nothing remarkable about an *object*. If a unit of data, for example, a JPG image, is stored in a file system, then we refer to it as a *file*. If that file is uploaded or **PUT** into an object storage bucket, we are likely to refer to it as an *object*. Regardless of where it is stored, there is nothing that changes the nature of that image. The binary data within the file or object, and the image that can be rendered from it, are unchanged.

Complete the following steps:

1. Configure the AWS CLI tool to use the client credentials. Enter the access key and secret key that the system generated for you in “Obtaining the S3 API access keys” on page 53 (Example 3-2).

Note: The access key and secret key will differ and be specific to each Ceph cluster.

Example 3-2 AWS CLI configuration

```

[root@client ~]#

[root@client ~]# aws configure --profile=ceph
AWS Access Key ID [None]: LGDR3IJB94XZIV4DM7PZ
AWS Secret Access Key [None]: qHAW3wdLGgGh78pyz8pigjxVeHT61IdYD3
Default region name [None]: <enter>
Default output format [None]: <enter>
[root@client ~]#

```

2. The AWS CLI client uses the S3 bucket as the repository to write and read objects. The action of uploading a local file to an S3 bucket is called a **PUT**, and the action of downloading an object from an S3 bucket to a local file is called a **GET**. The syntax of the various S3 API clients might use different commands, but at the underlying S3 API layer is always a **PUT** and a **GET** (Example 3-3).

Example 3-3 AWS CLI LIST buckets

```
[root@client ~]# aws --endpoint-url=http://ceph-node1:80 \  
--profile=ceph s3 ls  
2023-07-05 09:09:45 s3-bucket-1  
[root@client ~]#
```

3. Create an S3 bucket from the AWS CLI client (optional) (Example 3-4).

Note: The endpoint value should follow the local hostname of the Ceph Object Gateway daemon host.

Example 3-4 AWS CLI PUT bucket and LIST buckets

```
root@client ~]# aws --endpoint-url=http://ceph-node3:80 \  
--profile=ceph s3api create-bucket --bucket s3-bucket-2  
  
2023-07-05 09:09:45 s3-bucket-1  
  
[root@client ~]# aws --endpoint=http://ceph-node3:80 \  
--profile=ceph s3 ls  
2023-07-05 09:09:45 s3-bucket-1  
2023-07-05 11:47:26 s3-bucket-2  
[root@client ~]#
```

4. Create a 10 MB file that is called 10MB.bin. Upload the file to one of the S3 buckets (Example 3-5).

Example 3-5 AWS CLI PUT object from file

```
[root@client ~]# dd if=/dev/zero of=/tmp/10MB.bin bs=1024K count=10  
10+0 records in  
10+0 records out  
10485760 bytes (10 MB, 10 MiB) copied, 0.0115086 s, 911 MBps  
  
[root@client ~]# aws --endpoint-url=http://ceph-node3:80 \  
--profile=ceph s3 cp /tmp/10MB.bin s3://s3-bucket-1/10MB.bin  
upload: ../tmp/10MB.bin to s3://s3-bucket-1/10MB.bin
```

5. Get a bucket listing to view the test object. Download the object to a local file (Example 3-6).

Example 3-6 AWS CLI LIST object and GET object to file

```
[root@client ~]# aws --endpoint-url=http://ceph-node3:80 \  
--profile=ceph s3 ls s3://s3-bucket-1  
2023-07-05 16:55:39 10485760 10MB.bin  
  
[root@client ~]# aws --endpoint-url=http://ceph-node3:80 \  
--profile=ceph s3 cp s3://s3-bucket-1/10MB.bin /tmp/GET-10MB.bin  
download: s3://s3-bucket-1/10MB.bin to ../tmp/GET-10MB.bin
```

6. Verify the data integrity of the uploaded and downloaded files (Example 3-7).

Example 3-7 Verifying the file against the object MD5 checksum

```
[root@client ~]# diff /tmp/10MB.bin /tmp/GET-10MB.bin
[root@client ~]#
[root@client ~]# openssl dgst -md5 /tmp/10MB.bin
MD5(/tmp/10MB.bin)= f1c9645dbc14efddc7d8a322685f26eb
[root@client ~]# openssl dgst -md5 /tmp/GET-10MB.bin
MD5(/tmp/GET-10MB.bin)= f1c9645dbc14efddc7d8a322685f26eb
[root@client ~]#
```

3.2.10 The S3 API interface

IBM Storage Ceph Object Storage S3 compatibility provides object storage functions with an interface that is compatible with the Amazon S3 RESTful API.

S3 API compatibility

As a developer, you can use a RESTful API that is compatible with the Amazon S3 data access model. It is through the S3 API that object storage clients and applications store, retrieve, and manage the buckets and objects that are stored in an IBM Storage Ceph cluster. IBM Storage Ceph and the Ceph community continue to invest heavily in a design goal that is referred to as *S3 Fidelity*, which means clients and independent software vendors (ISVs) can enjoy independence and transportability for their applications across S3 vendors in a hybrid multi-cloud.

At a high level, here are the supported S3 API features in IBM Storage Ceph Object Storage:

- ▶ Basic bucket operations (**PUT**, **GET**, **LIST**, **HEAD**, and **DELETE**).
- ▶ Advanced bucket operations (Bucket policies, website, lifecycle, ACLs, and versions).
- ▶ Basic object operations (**PUT**, **GET**, **LIST**, and **POST**).
- ▶ Advanced object operations (object lock, legal hold, tagging, multipart, and retention).
- ▶ S3 select operations (CSV, JSON, and Parquet formats).
- ▶ Support for both virtual hostname and path name bucket addressing formats.

For more information, see [IBM Documentation](#).

At the time of writing, Figure 3-20 shows the S3 bucket operations.

Feature	Status	Notes
List Buckets	Supported	
Create a Bucket	Supported	Different set of canned ACLs.
Put Bucket Website	Supported	
Get Bucket Website	Supported	
Delete Bucket Website	Supported	
Bucket Lifecycle	Partially Supported	Expiration, NoncurrentVersionExpiration and AbortIncompleteMultipartUpload supported.
Put Bucket Lifecycle	Partially Supported	Expiration, NoncurrentVersionExpiration and AbortIncompleteMultipartUpload supported.
Delete Bucket Lifecycle	Supported	
Get Bucket Objects	Supported	
Bucket Location	Supported	
Get Bucket Version	Supported	
Put Bucket Version	Supported	
Delete Bucket	Supported	
Get Bucket ACLs	Supported	Different set of canned ACLs
Put Bucket ACLs	Supported	Different set of canned ACLs
Get Bucket cors	Supported	
Put Bucket cors	Supported	
Delete Bucket cors	Supported	
List Bucket Object Versions	Supported	
Head Bucket	Supported	
List Bucket Multipart Uploads	Supported	
Bucket Policies	Partially Supported	
Get a Bucket Request Payment	Supported	
Put a Bucket Request Payment	Supported	
Get PublicAccessBlock	Supported	
Put PublicAccessBlock	Supported	
Delete PublicAccessBlock	Supported	

Figure 3-20 S3 API bucket operations

At the time of writing, Figure 3-21 on page 59 shows the S3 object operations.

Feature	Status
Get Object	Supported
Get Object Information	Supported
Put Object Lock	Supported
Get Object Lock	Supported
Put Object Legal Hold	Supported
Get Object Legal Hold	Supported
Put Object Retention	Supported
Get Object Retention	Supported
Put Object Tagging	Supported
Get Object Tagging	Supported
Delete Object Tagging	Supported
Put Object	Supported
Delete Object	Supported
Delete Multiple Objects	Supported
Get Object ACLs	Supported
Put Object ACLs	Supported
Copy Object	Supported
Post Object	Supported
Options Object	Supported
Initiate Multipart Upload	Supported
Add a Part to a Multipart Upload	Supported
List Parts of a Multipart Upload	Supported
Assemble Multipart Upload	Supported
Copy Multipart Upload	Supported
Abort Multipart Upload	Supported
Multi-Tenancy	Supported

Figure 3-21 S3 API object operations

3.2.11 Conclusion

IBM Storage Ceph Object storage provides a scale-out, high-capacity object store for S3 API and Swift API client operations.

The Ceph service at the core of object storage is the RGW. The Ceph Object Gateway services its clients through *S3 endpoints*, which are Ceph nodes where instances of RGW operate and service S3 API requests on well-known TCP ports through HTTP and HTTPS.

Because the Ceph OSD nodes and the Ceph Object Gateway nodes can be deployed separately, the cluster can independently scale bandwidth and capacity across a broad range of object storage workloads and use cases.

3.2.12 References on the World Wide Web

For more information about Ceph, see the following resources:

- ▶ [IBM Storage Ceph documentation](#)
- ▶ [Community Ceph documentation](#)
- ▶ [AWS CLI documentation](#)

3.3 IBM Storage Ceph block storage

Note: This section provides a brief overview of the block storage feature in Ceph. All the following points and many others are documented in the [IBM Storage Ceph documentation](#).

IBM Storage Ceph block storage, also commonly referred to as RBD images, is a distributed block storage system that allows for the management and provisioning of block storage volumes, like traditional storage area networks (SANs) or direct-attach storage (DAS).

RBD images can be accessed either through a kernel module (for Linux and Kubernetes) or through the `librbd` API (for OpenStack and Proxmox). In the Kubernetes world, RBD images are well suited for read/write once (RWO) persistent volume claims (PVCs).

The RBD access architecture is shown in Figure 3-22 on page 61.

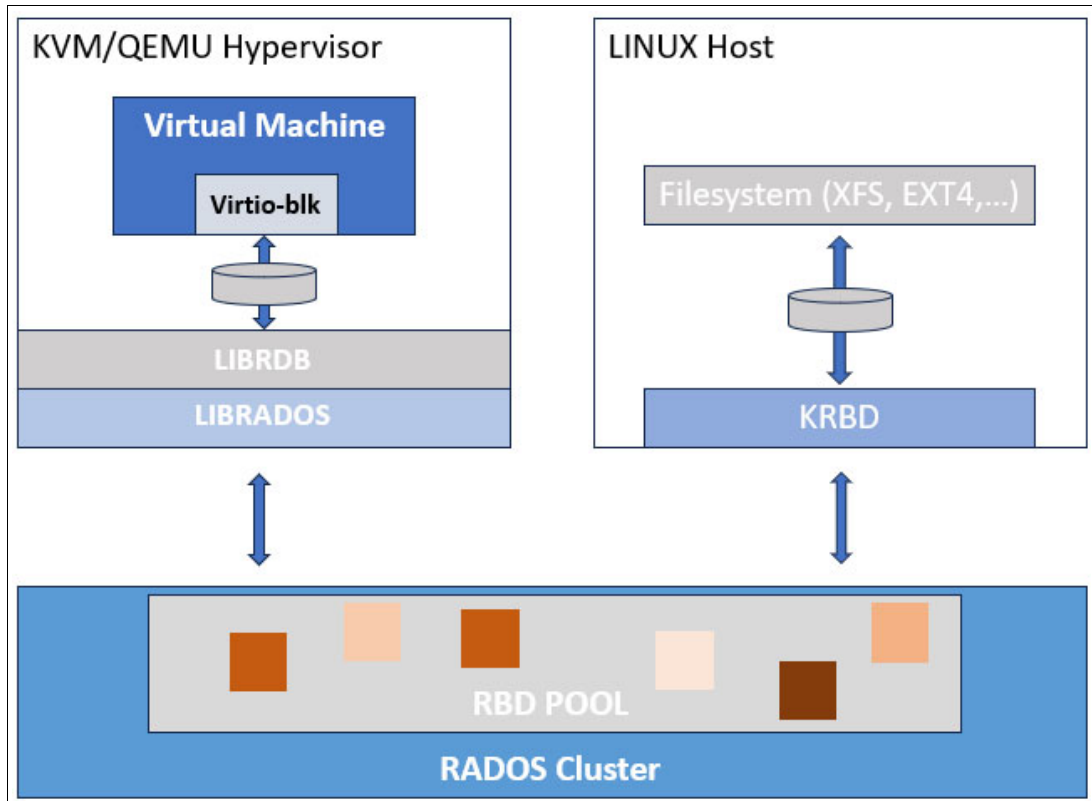


Figure 3-22 RBD access

The virtual machine (VM), through the `virtio-blk` driver and Ceph library, accesses the RBD images as though it were a physical drive that is directly attached to this VM.

Many virtualization solutions are supported:

- ▶ Libvirt
- ▶ OpenStack (Cinder, Nova, and Glance)
- ▶ Proxmox, CloudStack, Nebula, and others

Librbd access method

The `librbd` access method uses user space and can leverage all existing RBD features, such as RBD mirroring. However, using user space means that the Linux page cache cannot be used; instead, `librbd` uses its own in-memory caching, which is known as RBD caching. `librbd` acknowledges `o_sync` and `o_dsync` flags on I/O requests and flush requests that are initiated from RBD clients. Therefore, using write-back caching is as safe as using HDD caching with a VM that sends flushes (for example, Linux kernel $\geq 2.6.32$). The cache uses a Least Recently Used (LRU) algorithm, and in write-back mode can coalesce contiguous requests for better throughput.

RBD cache is enabled by default in write-back mode on a Ceph client machine, but it can be set to write-through mode.

The following parameters can be used to control each `librbd` client caching:

<code>rbd_cache</code>	True or false (defaults to true)
<code>rbd_cache_size</code>	Cache size in bytes (defaults to 32 MiB per RBD image)
<code>rbd_cache_max_dirty</code>	Maximum dirty bytes (defaults to 24 MiB. Set to 0 for write-through mode.)
<code>rbd_cache_target_dirty</code>	Dirty bytes to start a preemptive flush (defaults to 16 MiB)

Kernel RADOS Block Device access method

On a Linux client machine, the kernel module maps the RBD block device to a kernel block device, typically represented by the device file `/dev/rbdX`, where `X` is a number that is assigned to the RBD image. The kernel block device appears as a regular block device in the Linux system. The kernel RADOS Block Device (KRBD) driver offers superior performance, but not as much function. For example, it does not support RBD mirroring with journaling mode.

3.3.1 Managing RBD images

Ceph RBD images can be managed either through the Ceph Dashboard or by using the powerful Ceph `rbd` CLI tool. Although the Dashboard simplifies basic operations like image creation, including striping settings, QoS, and namespace or trash management, the `rbd` command provides extensive control and flexibility for in-depth RBD image management.

The following list provides a summary of the different RBD commands:

<code>rbd create</code>	Create an RBD image.
<code>rbd rm</code>	Delete an RBD image.
<code>rbd ls</code>	List the RBD images in a pool.
<code>rbd info</code>	View the RBD image parameters.
<code>rbd du</code>	View the space that is used in an RBD image.
<code>rbd snap</code>	Create a snapshot of an RBD image.
<code>rbd clone</code>	Create a clone that is based on an RBD image snapshot.

3.3.2 Snapshots and clones

This section describes snapshots and clones.

Snapshots

RBD images, like many storage solutions, can have snapshots, which are convenient for data protection, testing and development, and VM replication. RBD snapshots capture the state of an RBD image at a specific point in time by using the copy-on-write (COW) technology. IBM Storage Ceph supports up to 512 snapshots per RBD image (the number is technically unlimited, but the volume's performance is negatively affected).

Snapshots are read-only and used to track changes that are made to the original RBD image, so it is possible to roll back to the state of the RBD image at snapshot creation time. This situation also means that snapshots cannot be modified. To make modifications, snapshots must be used with clones.

Clones

Snapshots support COW clones (snapshot layering), which are new RBD images that share data with the original image or snapshot (parent). Using this feature, many writable (child) clones can be created from one single snapshot (theoretically no limit), enabling rapid provisioning of new block devices that are initially identical to the source data. For example, you might create a block device image with a Linux VM written to it. Then, you snapshot the image, protect the snapshot, and create as many clones as you like. A snapshot is read-only, so cloning a snapshot simplifies semantics and makes it possible to create clones rapidly (Figure 3-23).

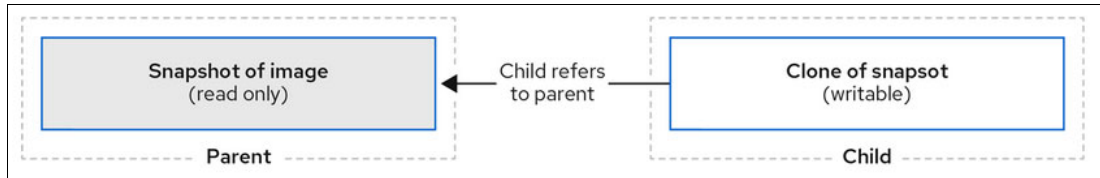


Figure 3-23 Ceph Block Device layering

Because clones rely on a parent snapshot, losing the parent snapshot causes all child clones to be lost. Therefore, the parent snapshot must be protected before creating clones (Figure 3-24).

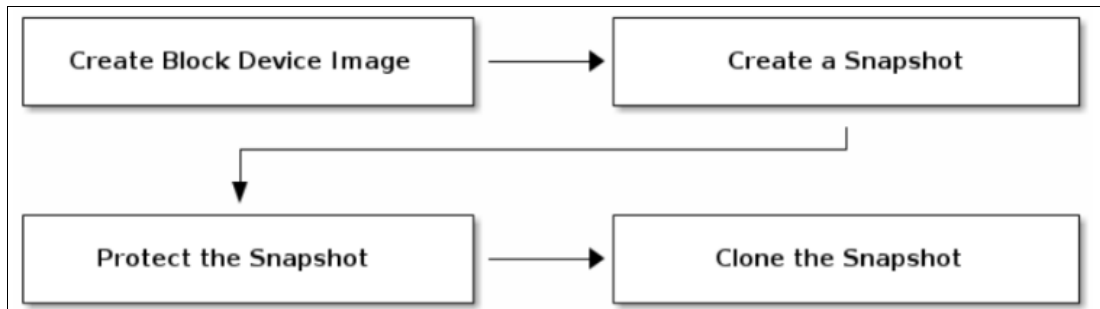


Figure 3-24 Creating a clone from a protected snapshot

Clones are new images, so they can be snapshotted, resized, or renamed. They can also be created on a separate pool for performance or cost reasons. Finally, clones are storage-efficient because only the modifications that are made to them are stored on the cluster.

3.3.3 RBD write modes

The typical write mode uses two types of objects:

- ▶ A *header*, which is a small object containing RBD image metadata:
 - Image Name: A character string that supports Unicode.
 - Image Order: Also known as Image Object Size (defaults to 22, which corresponds to 4 MiB objects in size).
 - Image Size: The size of the block device.
 - Stripe Unit: Configures the `librbd` striping (defaults to 4 MiB).
 - Stripe Count: Configures the `librbd` striping (defaults to 1).
 - Format: Controls the image format (defaults to 2).
 - Image features: See “Features of RBD images” on page 66”.
- ▶ The *content* of an RBD block image is an array of blocks that are striped into RADOS objects that are stored in 4 MB chunks by default, and distributed across the Ceph cluster. These objects are created only when data is written, so no space is used until the block image is written to. Either replicated or erasure-coded pools can be used to store these objects.

Journaling mode can also be enabled to store data. In this mode, all writes are sent to a journal before being stored as an object. The journal contains all recent writes and metadata changes (device resizing, snapshots, clones, and others). Journaling mode is intended to be used for RBD mirroring.

3.3.4 RBD mirroring

RBD mirroring is an asynchronous process of replicating Ceph Block Device images between two or more Ceph storage clusters. Journal-based mirroring leverages the journaling write mode. It is managed by an RBD mirroring daemon that runs on each Ceph cluster. The daemon on the mirrored Ceph cluster monitors the changes in the journal and sends them to the daemon on the mirror Ceph cluster, which replicates the changes to the copy image that is stored on that cluster.

This copy is an asynchronous, point-in-time, crash-consistent copy, meaning that if the mirrored cluster crashes, the copy misses only the last few operations that were not yet replicated. The copy behaves like a clone of the original RBD image, including the data and all snapshots and clones that were created.

RBD mirroring also supports a full lifecycle, meaning that after a failure, the synchronization can be reversed and the original site can be made the primary site again when it is back online. Mirroring can be set at the image level, so not all cluster images must be replicated.

RBD mirroring can be one-way or two-way. With one-way replication, multiple secondary sites can be configured. Figure 3-25 on page 65 shows one-way RBD mirroring.

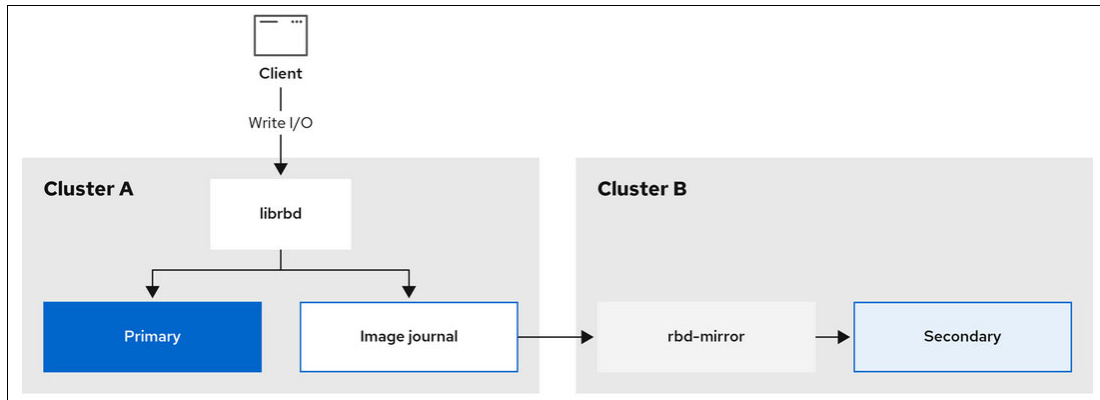


Figure 3-25 One-way RBD mirroring

Two-way mirroring limits replication to two storage clusters. Figure 3-26 shows two-way RBD mirroring.

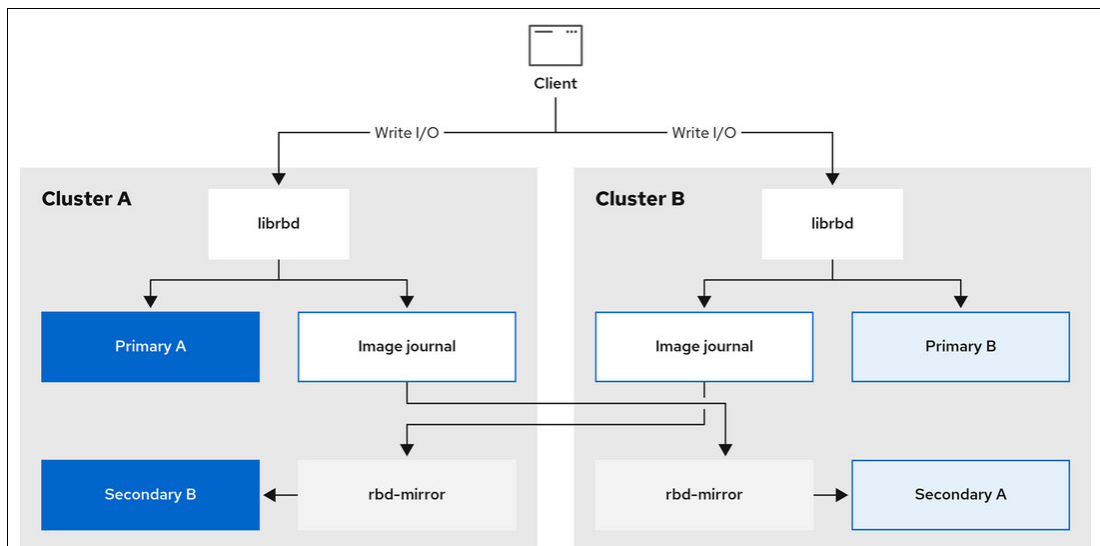


Figure 3-26 Two-way RBD mirroring

Another way of mirroring RBD images is to use snapshot-based mirroring. In this method, the remote cluster site monitors the data and metadata differences between two snapshots before copying the changes locally. Unlike the journal-based method, the snapshot-based method must be scheduled or launched manually, so it is less accurate, but might also be faster.

Figure 3-27 shows snapshot RBD mirroring.

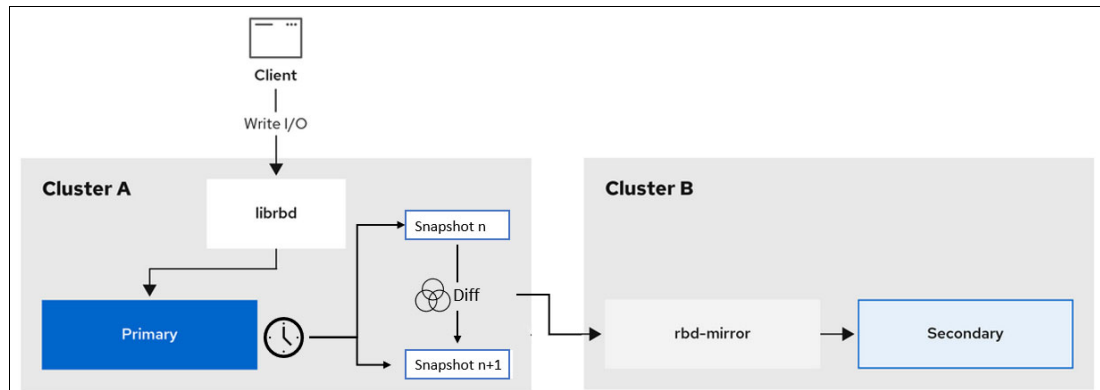


Figure 3-27 Snapshot RBD mirroring

Note: For more information about mirroring, see the [IBM Storage Ceph documentation](#).

3.3.5 Other RBD features

RBD offers many other notable and useful features.

Features of RBD images

Here are the features of RBD images:

- ▶ *Layering* refers to the COW clones of block devices.
- ▶ *Striping* spreads data across multiple objects. Striping helps with parallelism for sequential read/write workloads.
- ▶ *Exclusive locks* prevent multiple processes from accessing RBD images concurrently in an uncoordinated fashion. These locks address the write conflict situation that can occur when multiple clients try to write to the same object, which can be the case in virtualization environments or when using RBD mirroring to avoid simultaneous access to the journal.

This feature is enabled by default on new RBD devices. It can be disabled, but other features that rely on it might be affected.

This feature is mostly transparent to the user. When a client attempts to access an RBD device, it requests an exclusive lock on the device. If another client already has a lock on the device, the lock request is denied. The client holding the lock is requested to release it when its write is done, allowing the other client to access the device.

- ▶ *Object map support* depends on exclusive lock support. Block devices are thin-provisioned, meaning that they store only the data that exists. Object map support tracks which objects exist (have data that is stored on a drive). Enabling object map support speeds up I/O operations for cloning, importing, and exporting sparsely populated images, and deleting.
- ▶ *Fast-diff support* depends on object map support and exclusive lock support. It adds another property to the object map, making it much faster to generate differentials between snapshots of an image and determine the data usage of a snapshot.

- ▶ *Deep-flatten* enables RBD flattening to work on all snapshots of an image, in addition to the image itself. Without deep-flatten, snapshots of an image rely on the parent, so the parent cannot be deleted until the snapshots are deleted. Deep-flatten makes a parent independent of its clones, even if they have snapshots.
- ▶ *Journaling support* depends on exclusive lock support. Journaling records all uses the journal to replicate a crash-consistent image to a remote cluster.

Encryption

Using the Linux Unified Key Setup (LUKS) 1 or 2 format, RBD images can be encrypted if they are used with `librbd` (at the time of writing, KRBD is not supported). The format operation persists the encryption metadata to the RBD image. The encryption key is secured by a passphrase that is provided by the user to create and access the device when it is encrypted.

Note: For more information about encryption, see the [IBM Storage Ceph documentation](#).

Quality of service

By using `librbd`, it is possible to limit per-image I/O by using parameters, which are disabled by default, that operate independently of each other, meaning that write input/output per second (IOPS) can be limited while read IOPS is not. Here are these parameters:

IOPS	The number of IOPS (any type of I/O)
read IOPS	The number of read IOPS
write IOPS	The number of write IOPS
bps	The bytes per second (any type of I/O)
read bps	The bytes per second read
write bps	The bytes per second written

These settings can be configured at the image creation time or any time after by using either the `rbd` CLI tool or the Dashboard.

Namespace isolation

Namespace isolation can restrict client access to different private namespaces by using their authentication keys. In a private namespace, clients can see only their own RBD images and cannot access the images of other clients in the same RADOS pool but in a different namespace.

You can create namespaces and configure images at image creation by using the `rbd` CLI tool or the Dashboard.

Live migration of images

You can live-migrate RBD images between different pools, or even within the same pool, on the same storage cluster. You can also migrate between different image formats and layouts, and even from external data sources.

When live migration is initiated, the source image is deep-copied to the destination image, preserving all snapshot history and sparse allocation of data where possible. The live migration requires creating a target image that can maintain read/write access to the data while the linked source image is marked read-only. When the background migration completes, you can commit the migration, removing the cross-link and deleting the source (unless the import-only mode is used). You can also cancel the migration, removing the cross-link and deleting the target image.

Importing and exporting images

Using the `rbd export` and `rbd import` commands, it is possible to copy images from a cluster to another through an SSH connection. Import and export operations can also leverage snapshots by using the `export-diff`, `import-diff`, and `merge-diff` commands. The `export-diff` command generates a new snapshot file containing the changes between two snapshots. This snapshot file can be used with the `import-diff` command to apply the changes to an image on a remote Ceph cluster, or with the `merge-diff` command to merge two continuous snapshots into a single one.

Trash

When you move an RBD image to trash, you may keep it for a specified time before it is deleted. If the retention time is not expired or the trash is purged, the trashed images can be restored.

Trash management is available from both the CLI tool and the Dashboard.

The rbdmap service

The systemd unit file, `rbdmap.service`, is included with the `ceph-common` package. The `rbdmap.service` unit runs the `rbdmap` shell script.

This script is useful to automatically mount at boot time and umount at shutdown RBD images from a Ceph client by adding one path per line to RBD devices (`/dev/rbdX`) and the associated credentials to manage.

RBD Network Block Device

RBD Network Block Device (RBD-NBD) is an alternative to KRBD for mapping Ceph RBD images. Unlike KRBD, which works in kernel space, RBD-NBD relies on the NBD kernel module and works in user space. This situation enables access to `librbd` features such as exclusive lock and `fast-diff`. NBD exposes mapped devices as local devices in paths like `/dev/nbdX`.

In summary, RBD image features make them well suited for various workloads, including both virtualization (VMs and containers) and high-performance applications (such as databases and applications that require high IOPS and use small I/O size). RBD images provide functions like snapshots and layering, and stripe data across multiple servers in the cluster to improve performance.

3.4 IBM Storage Ceph file storage

IBM Storage Ceph provides a file system that is compatible with POSIX standards that uses a Ceph storage cluster to store and retrieve data. Because the data within Ceph is internally stored as objects in RADOS, a specific component is required to maintain ACLs, ownership, and permissions for files and directories while mapping POSIX inode numbers to RADOS object names. This specific CephFS component is the *Metadata Server* (MDS).

Although the shared file system feature was the original use case for IBM Storage Ceph, due to the demand for block and object storage by cloud providers and companies implementing OpenStack, this feature was put on the back burner, and was the last current Ceph core feature to become generally available, preceded by virtual block devices (RBD) and the OpenStack Swift and Amazon S3 gateway (RGW).

The first line of code of a prototype file system was written in 2004 during Sage Weil's internship at Lawrence Livermore National Laboratory. Sage continued working on the project during another summer project at the University of California Santa Cruz in 2005 to create a fully functional file system (Ceph), and presented it at Super Compute and USENIX in 2006.

3.4.1 Metadata Server

CephFS stores both the data and the metadata (inodes and dentries) for the file system within RADOS pools. Using RADOS as a storage layer enables Ceph to leverage built-in RADOS object features such as watch and notify to easily implement an active-active or active-passive mechanism and a highly efficient online file system check mechanism.

The MDS also maintains a cache to improve metadata access performance while managing the cache of CephFS clients to ensure that the clients have the proper cache data and to prevent deadlocks on metadata access.

An MDS can have two roles:

- ▶ Active
- ▶ Standby

Active Metadata Server

An active MDS responds to CephFS client requests to provide the client with the exact RADOS object name and its metadata for an i-node number while maintaining a cache of all accesses to the metadata.

When a new inode or dentry is created, updated, or deleted, the cache is updated and the inode or dentry is recorded, updated, or removed in a RADOS pool that is dedicated to CephFS metadata.

Standby Metadata Server

A standby MDS is assigned a rank if it enters the `Failed` state. When the standby MDS becomes active, it replays the journal to reach a consistent state.

If the active MDS becomes inactive or responds to an administrative command that puts it in an inactive state, a standby MDS becomes the active MDS for a CephFS.

An MDS can be marked as `standby-replay` for a rank to apply journal changes to its cache continuously. This feature enables the failover between two MDSs to occur faster. If you use this feature, each rank must be assigned to a `standby-replay` MDS.

Metadata Server journaling

Every action on the CephFS metadata is streamed into a journal that is shared among MDSs and located in the CephFS metadata pool before the file system operation is committed.

This journal is used to maintain the consistency of the file system during an MDS failover operation because events can be replayed by the standby MDS to reach a file system state that is consistent with the state that was last reached by the now defunct, previously active MDS.

The benefit of using a journal to record the changes is that most journal updates are sequential. They are handled faster by all types of physical disk drives, and sequential consecutive writes can be merged for even better performance.

The performance of the metadata pool where the journal is maintained is of vital importance to the level of performance that is delivered by a CephFS subsystem, which is why it is a best practice to use flash device-based OSDs to host the placement groups (PGs) of the metadata pool.

The journal is composed of multiple RADOS objects in the metadata pool, and journals are striped across multiple objects for better performance. Each active MDS maintains its journal for performance and resiliency reasons. Old journal entries are automatically trimmed by the active MDS.

3.4.2 Ceph File System configuration

Ceph supports one or more file systems in a single storage cluster. The administrator can adapt the shared file system capabilities to the use cases that are served by using a single Ceph storage cluster. Creating multiple file systems is aligned with the CRUSH customization mapping specific hardware capabilities or layout:

- ▶ Lightning-fast file system
- ▶ Fast file system
- ▶ Home directory file system
- ▶ Archival file system

The file system configuration can be paired with an MDS deployment and configuration to serve each file system with the appropriate level of performance in file system metadata access requirements:

- ▶ A hot directory requires a dedicated set of MDSs.
- ▶ An archival file system is read-only, and metadata updates occur in large batches.
- ▶ It can increase the number of MDSs to remediate a metadata access bottleneck.

Each file system is assigned a parameter that is named `max_mds` to set the maximum number of MDSs that can be active for a file system. By default, this parameter is set to 1 for each file system that is created in the Ceph storage cluster.

A best practice when creating file systems is to deploy `max_mds+1` MDSs for a single file system to keep one MDS with a standby role to preserve the accessibility and the resilience of the access to the metadata for the file system.

The number of active MDSs can be dynamically increased or decreased for a file system without traffic disruption.

Figure 3-28 on page 71 provides a visual representation of a multi-MDS configuration within a Ceph cluster. The shaded nodes represent directories, and the unshaded nodes represent files. The MDSs at the bottom of the picture illustrate which specific MDS rank is in charge of a specific subtree.

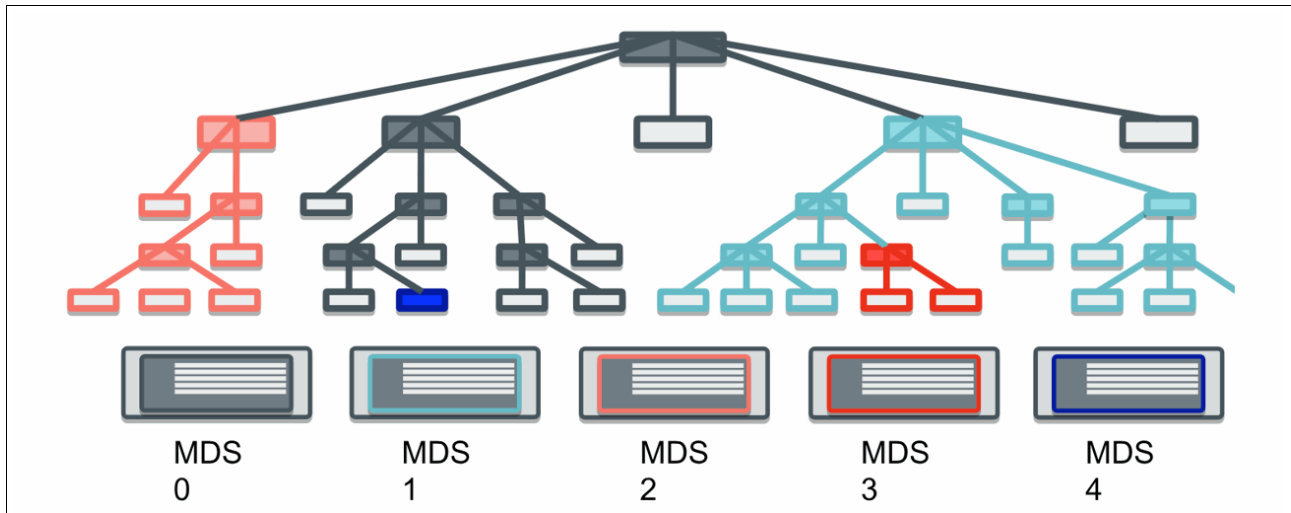


Figure 3-28 CephFS MFS subtree partitioning

Metadata Server rank

Each active MDS is assigned a rank for a file system. The rank is used when creating subtree partitioning policies or when pinning the directory to a specific MDS. The first rank that is assigned to an active MDS for a file system is 0.

Each rank has a state:

Up	The rank is assigned to an MDS,.
Failed	The rank is not assigned to any MDS.
Damaged	The metadata for the rank is damaged or corrupted.

Note: A Damaged rank will not be assigned to any MDS until it is fixed and after the Ceph administrator issues a `ceph mds repaired` command.

Regarding the number of MDSs that are assigned to a file system, the Ceph Manager (MGR) provides the MDS Autoscaler module that monitors the `max_mds` and the `standby_count_wanted` parameters for a file system.

Metadata Server caching

To control the performance of the MDS, the Ceph administrator can modify the amount of memory that is used by an MDS for caching or the number of inodes that are maintained in cache by an MDS:

<code>mds_cache_memory_limit</code>	Controls the amount of memory that is used (8 - 64 GiB).
<code>mds_cache_size</code>	Controls the inode count in the cache (disabled by default).

Note: As a best practice, use the `mds_cache_memory_limit` parameter.

Because the client might malfunction and cause some metadata to be held in the cache more than expected, the Ceph cluster has a built-in warning mechanism, which is set through the `mds_health_cache_threshold` parameter, when the actual cache usage is 150% of the `mds_cache_memory_limit` parameter.

Metadata Server file system affinity

If your Ceph cluster has heterogeneous hardware that includes fast and slow hardware, you can assign a file system affinity to favor specific MDSs running on specific hardware that is assigned to a specific file system.

This goal is achieved by assigning the `mds_join_fs` parameter for a specific MDS instance. If a rank enters the `Failed` state, the Monitors (MONs) in the cluster assign to the `Failed` rank a standby MDS for which the `mds_join_fs` is set to the name of the file system to which the `Failed` rank is assigned.

If no standby MDS has the parameter set, an existing standby MDS is assigned to the `Failed` rank.

Dynamic tree partitioning

When multiple active MDSs are assigned to a file system, the distribution of the metadata serving is performed automatically so that each MDS serves an equivalent amount of metadata to ensure the performance of the file system.

Ephemeral pinning

The dynamic tree partitioning of an existing directory subtree can be configured by using policies that are assigned to directories within a file system to influence the distribution of the MDS workload. The following extended attributes of a file system directory can be used to control the balancing method across the active MDSs:

<code>ceph.dir.pin.distributed</code>	All children will be pinned to a rank.
<code>ceph.dir.pin.random</code>	Percentage of children that will be pinned to a rank.

The ephemeral pinning does not persist after the inode is dropped from the MDS cache.

Manual pinning

If needed when Dynamic Tree Partitioning is not satisfying, with or without subtree partitioning policies (for example, one directory is hot), the Ceph administrator can pin a directory to a particular MDS. This goal is achieved by setting an extended attribute (`ceph.dir.pin`) of a specific directory to indicate which MDS rank oversees metadata requests for it.

Pinning a directory to a specific MDS rank does not dedicate that rank to this directory because Dynamic Tree Partitioning never stops between active MDSs.

3.4.3 Ceph File System layout

This section describes the CephFS layout.

RADOS pools

Each file system requires one pool to store the metadata that is managed by the MDSs and the file system journal, and at least one datapool to store the data itself.

The overall architecture for the CephFS is shown in Figure 3-29 on page 73.

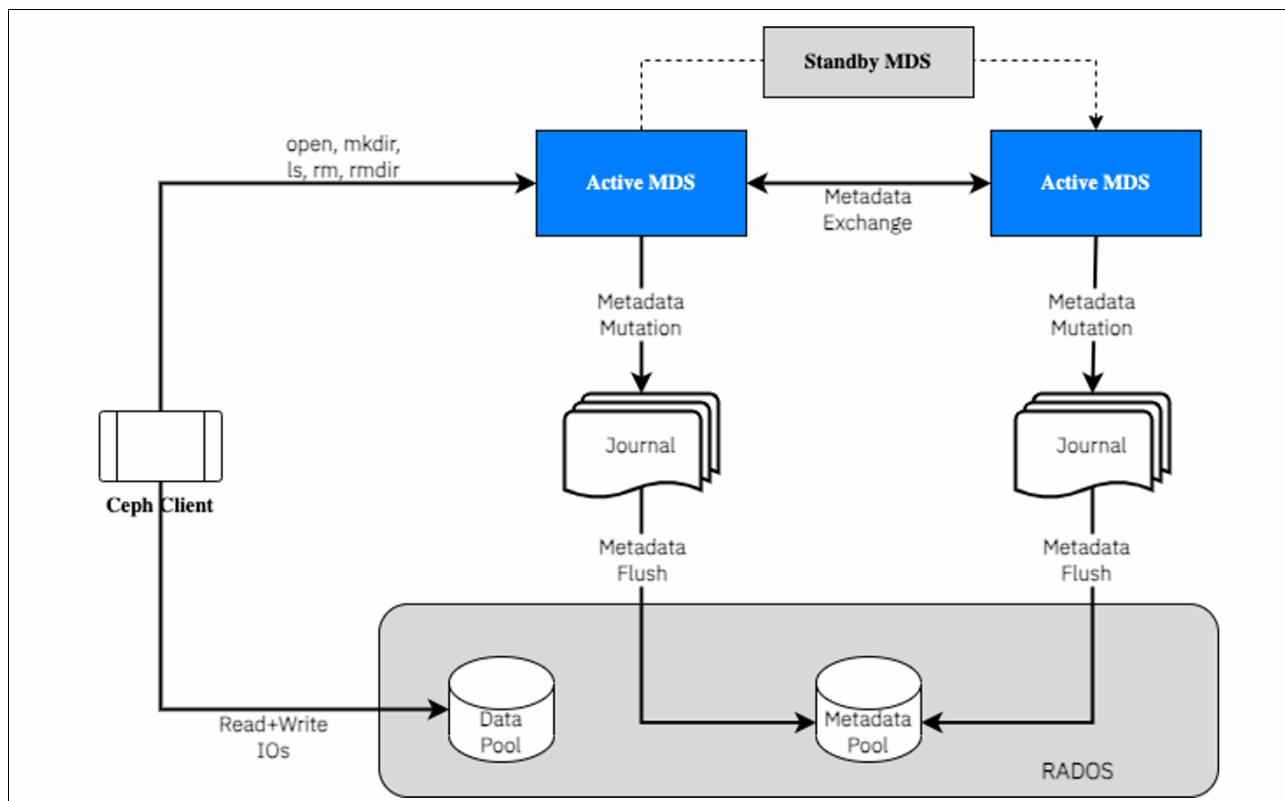


Figure 3-29 Ceph File System pools and components

Data layout

This section describes metadata and data pools.

Metadata pool

The journaling mechanism uses dedicated objects, and the journal is striped across multiple objects for performance reasons.

Each inode in the file system is stored by using a separate set of objects that are named by using the following format:

```
{inode_number}.{inode_extent}
```

The {inode_extent} starts as 00000000.

Datapool

The organization of the pool that contains the data is driven by a set of extended attributes that are assigned to files and directories in the CephFS. By default, a CephFS is created with one metadata pool and one datapool. An extra datapool can be attached to the existing file system so that it can be leveraged through the set of extended attributes that is managed by the MDS. To add the extra datapool, run the following command:

```
$ ceph fs add_data_pool {filesystem_name} {data_pool_name}
```

The placement and the organization of the data follow the following rules:

- ▶ A file, when created, inherits the attributes of the parent directory.
- ▶ A file attribute can be changed only if it contains no data.
- ▶ The files that already are created are affected by attribute changes on the parent directory.

Table 3-1 shows the directory attributes.

Table 3-1 Directory attributes

Name	Controls
ceph.dir.layout.pool	What pool the data is written to.
ceph.dir.layout.stripe_unit	What is the size of a stripe unit?
ceph.dir.layout.stripe_count	How many stripe units to build a full stripe.
ceph.dir.layout.object_size	What object size to use to support striping?
ceph.dir.layout.pool_namespace	What RADOS namespace to use.

The default values for these parameters are:

ceph.dir.layout.pool	Original file system datapool
ceph.dir.layout.stripe.unit	MiB
ceph.dir.layout.stripe.count	1
ceph.dir.layout.object.size	4 MiB
ceph.dir.layout.pool.namespace	Default namespace name=""

All the attributes that are used at the file level have the same name but are prefixed with `ceph.file.layout`.

The attributes can be visualized by using the following commands with the file system mounted:

- ▶ **getfattr -n ceph.dir.layout {directory_path}**
- ▶ **getfattr -n ceph.file.layout {file_path}**

The attributes can be visualized by using the following commands with the file system mounted:

- ▶ **setfattr -n ceph.dir.layout.attribute -v {value} {dir_path}**
- ▶ **setfattr -n ceph.file.layout.attribute -v {value} {file_path}**

For example, we have the RADOS physical layout of a file that has the following attributes, inherited or not from its parent directory (Figure 3-30 on page 75):

- ▶ The file size is 8 MiB.
- ▶ The object size is 4 MiB.
- ▶ The stripe unit is 1 MiB.
- ▶ The stripe count is 4.

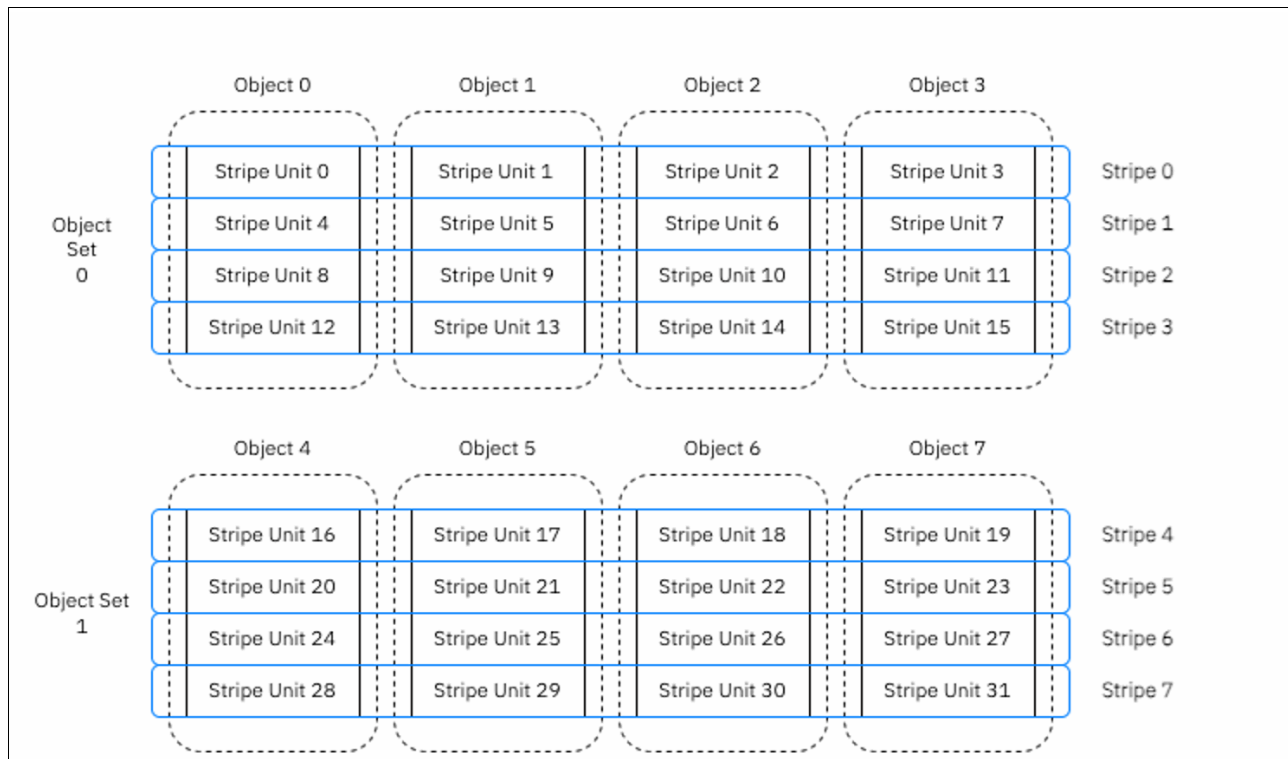


Figure 3-30 Ceph File System layout over RADOS objects

3.4.4 Data layout in action

As an example, we create the structure that is shown in Example 3-8 on an empty file system.

Example 3-8 Creating the following structure on an empty file system

```
/mnt/myfs/testdir
/mnt/myfs/emptyfile (100MB)
/mnt/myfs/testdir/emptyfileindir (100MB)
```

We can dump the RADOS objects that are created to support the actual data (Example 3-9).

Example 3-9 RADOS objects that are created to support the data

```
$ mount.ceph 10.0.1.100:/ /mnt/myfs -o name=admin
$ df | grep myfs
10.0.1.100:/          181141504 204800 180936704   1% /mnt/myf
$ mkdir /mnt/myfs/testdir
$ dd if=/dev/zero of=/mnt/myfs/emptyfile bs=1M count=100
100+0 records in
100+0 records out
104857600 bytes (105 MB, 100 MiB) copied, 0.194878 s, 538 MBps
$ dd if=/dev/zero of=/mnt/myfs/testdir/emptyfileindir bs=1M count=100
100+0 records in
100+0 records out
104857600 bytes (105 MB, 100 MiB) copied, 0.0782966 s, 1.3 GBps
$ rados -p cephfs_data ls | cut -f1 -d. | sort -u
10000000001
100000001f6
```

```

$ for inode in $(rados -p cephfs_data ls | cut -f1 -d. | sort -u); do echo
"Processing INODE=${inode}";echo "-----";rados -p
cephfs_data ls | grep $inode; done
Processing INODE=1000000001
-----
1000000001.00000009
1000000001.0000000f
1000000001.00000012
1000000001.00000018
1000000001.00000015
1000000001.00000003
1000000001.0000000e
1000000001.00000002
1000000001.00000004
1000000001.0000000b
1000000001.00000010
1000000001.00000008
1000000001.0000000a
1000000001.00000005
1000000001.00000007
1000000001.00000014
1000000001.00000006
1000000001.00000000
1000000001.00000013
1000000001.0000000d
1000000001.00000017
1000000001.00000001
1000000001.00000011
1000000001.0000000c
1000000001.00000016
Processing INODE=100000001f6
-----
100000001f6.00000017
100000001f6.00000018
100000001f6.00000016
100000001f6.0000000e
100000001f6.0000000d
100000001f6.0000000b
100000001f6.0000000c
100000001f6.00000004
100000001f6.00000015
100000001f6.00000005
100000001f6.00000001
100000001f6.00000007
100000001f6.00000012
100000001f6.00000000
100000001f6.00000003
100000001f6.00000008
100000001f6.00000006
100000001f6.00000013
100000001f6.00000011
100000001f6.00000009
100000001f6.0000000f
100000001f6.00000014
100000001f6.0000000a

```

```
100000001f6.00000002
100000001f6.00000010
```

Two inodes were created (10000000001 and 100000001f6), and each one counts as 25 objects. Because the file system is empty and not pre-configured or customized, we use `stripe_unit=4 MiB`, `stripe_count=1`, and `object_size=4 MiB`, that is, $25 \times 4 = 100$ MiB.

Example 3-10 Two inodes are created

```
$ for inode in $(rados -p cephfs_data ls | cut -f1 -d. | sort -u); do echo
"Processing INODE=${inode}";echo "-----";echo "Found
$(rados -p cephfs_data ls | grep $inode | wc -l) RADOS objects"; done
Processing INODE=10000000001
-----
Found 25 RADOS objects
Processing INODE=100000001f6
-----
Found 25 RADOS objects
```

How do we know which file is which inode number? To answer this question, see Example 3-11.

Example 3-11 Running the printf command to find out which file is which inode number

```
$ printf '%x\n' $(stat -c %i mnt/myfs/emptyfile)
10000000001
$ printf '%x\n' $(stat -c %i /mnt/myfs/testdir/emptyfileindir)
100000001f6
```

Volumes and subvolumes

In Nautilus cycle 14.2.x of the CephFS project, the concept of volumes and subvolumes was added.

The volumes are used to manage exports through a Ceph MGR module, which is used to provide shared file system capabilities for OpenStack Manila and Ceph CSI in the Kubernetes and Red Hat OpenShift environments:

- ▶ Volumes represent an abstraction for CephFSs.
- ▶ Subvolumes represent an abstraction for directory trees.
- ▶ Subvolume groups aggregate subvolumes to apply specific common policies across multiple subvolumes.

The introduction of this feature simplified creating a CephFS through a single command that automatically creates the underlying pools that are required by the file system and then deploying the MDSs to serve the file system. Here is the command:

```
ceph fs volume create {filesystem_name} [options]
```

Quotas

The CephFS supports quotas to restrict the number of bytes or the number of files within a directory. The quota mechanism is enforced by both the Ceph kernel and the Ceph File System in Userspace (FUSE) clients.

Quotas are managed through the extended attributes of a directory, and can be set by running the `setfaattr` command for a specific directory:

- ▶ `ceph.quota.max_bytes`
- ▶ `ceph.quota.max_files`

Note: These commands are managed directly by the OpenStack Ceph Manila driver and the Ceph CSI driver at the subvolume level.

3.4.5 Ceph File System clients

The CephFS kernel client was merged with Linux 2.6.34 in October 2010. It was the first Ceph kernel client, and remains at the time of writing the most performant way to access a CephFS.

Later, the Ceph FUSE client was created to allow non Linux based clients to access a CephFS (Figure 3-31).

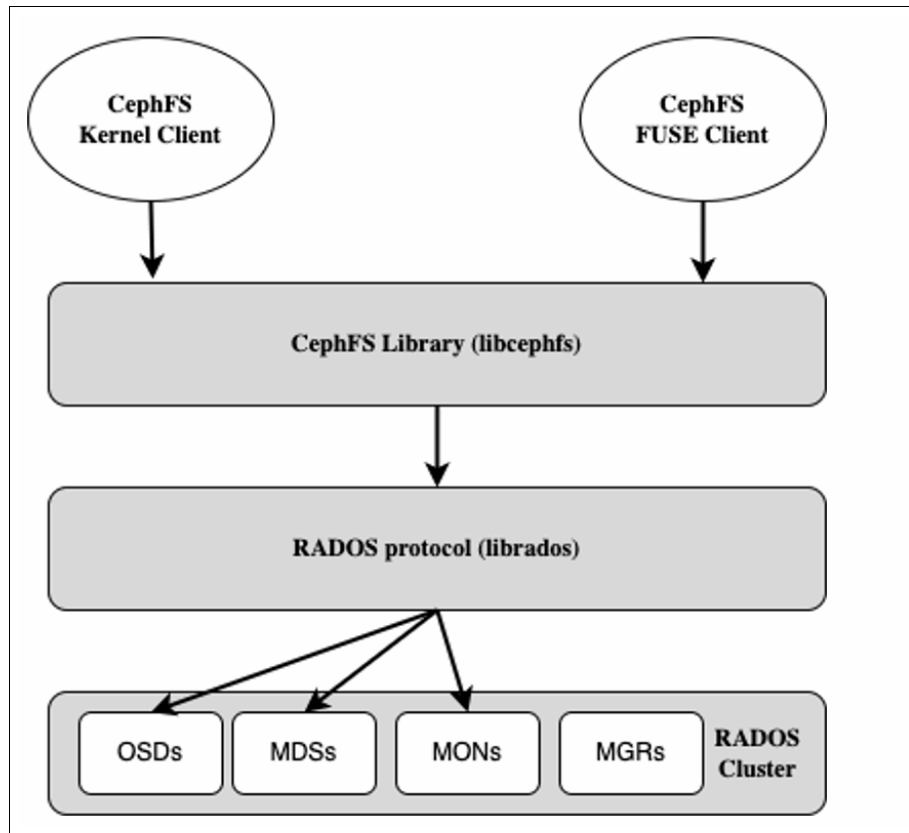


Figure 3-31 Ceph File System client layering

3.4.6 File System NFS Gateway

IBM Storage Ceph 5 added the ability to export a CephFS directory through NFS by using a specific gateway that leverages the Ganesha open-source project. This feature is based on FUSE.

Ganesha supports multiple protocols, such as NFS v3 and NFS v4, and does so through the File System Abstraction Layer (FSAL).

IBM Storage Ceph supports NFS v3, and NFS v4 with Version 6.x.

The NFS implementation requires a specific Ceph MGR module to be enabled to leverage this feature. The name of the module is `nfs`, and it can be enabled by running the following command:

```
ceph mgr module enable nfs
```

3.4.7 Ceph File System permissions

Ceph has capabilities to control what cluster components and clients are allowed to perform within or against a cluster. These Ceph capabilities are designed to control permissions when accessing the CephFS. For more information about these Ceph capabilities (client ID, client name, CephX, and others), see Chapter 2, “IBM Storage Ceph architecture” on page 13.

You can assign specific permissions to a directory for a specific Ceph client username or user ID by running the following command:

```
$ ceph fs authorize {filesystem_name} {client_id|client_name} {path} {permissions}
```

The `{client_name}` is `client.admin`, for example.

The `{permissions}` can be the following items:

- ▶ `r` for read permission
- ▶ `w` for write permission
- ▶ `p` to let the user manipulate layout and quota attributes
- ▶ `s` to let the user manipulate snapshots

For example, imagine a Ceph client CephX definition like Example 3-12.

Example 3-12 Ceph client CephX definition

```
# ceph auth get client.0
[client.0]
  key = AQA+KrxjWUovChAACWGj0YUubUEZHSMNtYxriw==
  caps mds = "allow rw fsname=myfs"
  caps mon = "allow r fsname=myfs"
  caps osd = "allow rw tag cephfs data=myfs"
```

If we try to modify an attribute of the root directory (`/`) of the CephFS that is mounted on the `/mnt` mount point, the request is denied because the set of capabilities do not include `'p'`:

```
# setfattr -n ceph.dir.layout.stripe_count -v 2 /mnt
setfattr: /mnt: Permission denied
```

If we create another user with the correct capabilities and then remount the CephFS on the same /mnt mount point, the request succeeds (Example 3-13).

Example 3-13 Creating another user with the correct capabilities and remounting the Ceph File System

```
# mkdir /mnt/dir4
# ceph fs authorize myfs client.4 / rw /dir4 rwp
[client.4]
  key = AQBmK71j0FcKERAAJqwhXOHoucR+iY0nzGV9BQ==
# umount /mnt
# mount -t ceph ceph-node01.example.com,ceph-node02.example.com:/ /mnt -o
name=4,secret="AQBmK71j0FcKERAAJqwhXOHoucR+iY0nzGV9BQ=="
# touch /mnt/dir4/file1
# setfattr -n ceph.file.layout.stripe_count -v 2 /mnt/dir4/file1
# getfattr -n ceph.file.layout /mnt/dir4/file1
# file: mnt/dir4/file1
ceph.file.layout="stripe_unit=4194304 stripe_count=2 object_size=4194304
pool=cephfs.fs_name.data"
```

3.4.8 IBM Storage Ceph File System snapshots

The CephFS provides an asynchronous snapshot capability. The snapshots are accessible through a virtual directory that is named `.snap`.

Snapshots can be created at any level in the directory tree structure, including the root level of a file system.

Snapshots capabilities for specific users can be granted at the individual client level by using the 's' flag.

Snapshot capabilities can also be enabled or disabled as a whole feature for an entire file system by running the following command:

```
# ceph fs set {filesystem_name} allow_new_snaps true|false
```

To create a snapshot, the user that mounted the CephFS creates a subdirectory within the `.snap` directory with the name of their choice by running the following command:

```
# mkdir /mnt/.snap/mynewsnapshot
```

A user with sufficient privileges can create regular snapshots of a specific directory name by running the `snap-schedule` command (Example 3-14).

Example 3-14 The snap-schedule command

```
# ceph fs snap-schedule add / 1h
Schedule set for path /
# ceph fs snap-schedule list /
/ 1h
# ceph fs snap-schedule status / | jq .
{
  "fs": "fs_name",
  "subvol": null,
  "path": "/",
  "rel_path": "/",
  "schedule": "1h",
  "retention": {},
}
```

```
"start": "2023-01-11T00:00:00",
"created": "2023-01-11T09:38:07",
"first": null,
"last": null,
"last_pruned": null,
"created_count": 0,
"pruned_count": 0,
"active": true
}
```

Tip: As a best practice, keep each snapshot at least 1 hour apart.

To set the retention of snapshots, run the **snap-schedule** command with a retention argument:

```
# ceph fs snap-schedule retention add / h 24
Retention added to path /
```

3.4.9 IBM Storage Ceph File System asynchronous replication

CephFS asynchronous replication between two Ceph clusters was added to the set of Ceph capabilities to satisfy geo-replication needs for DR purposes.

This feature requires both clusters to use an identical version for support reasons. Also, you must be running 5.3 of IBM Storage Ceph 5.3 at a minimum.

The feature is based on a CephFS snapshot that is taken at regular intervals. The first snapshot requires a full transfer of the data, and later snapshots require transferring only the data that was updated since the last snapshot was applied on the remote cluster.

CephFS mirroring is disabled by default, and must be enabled separately to make the following changes to the Ceph clusters:

- ▶ Enable the MGR mirroring module.
- ▶ Deploy a `cephfs-mirror` component by using `cephadm`.
- ▶ Authorize the mirroring daemons in both clusters (source and target).
- ▶ Set up peering among the source and the target clusters.
- ▶ Configure the path to the mirror.

The sequence, which is shown in Example 3-15, highlights the sequence of changes required.

Example 3-15 Sequence of changes that are required

```
# ceph mgr module enable mirroring
# ceph orch apply cephfs-mirror [node-name]
# ceph fs authorize fs-name client_ / rwps
# ceph fs snapshot mirror enable fs-name
# ceph fs snapshot mirror peer_bootstrap create fs-name peer-name site-name
# ceph fs snapshot mirror peer_bootstrap import fs-name bootstrap-token
# ceph fs snapshot mirror add fs-name path
```



Sizing IBM Storage Ceph

An IBM Storage Ceph cluster can serve different types of capacity and workload requirements. There is no *one size fits all* Ceph system, but each cluster must be carefully designed. This chapter provides guidance about designing and sizing an IBM Storage Ceph cluster.

This chapter has the following sections:

- ▶ Workload considerations
- ▶ Performance domains and storage pools
- ▶ Network considerations
- ▶ Colocation versus non-colocation
- ▶ Minimum hardware requirements for daemons
- ▶ OSD node CPU and memory requirements
- ▶ Scaling RGWs
- ▶ Recovery calculator
- ▶ IBM Storage Ready Nodes for Ceph
- ▶ Performance guidelines
- ▶ Sizing examples

Note: For more information about sizing an IBM Storage Ceph environment, see the [Planning section of the IBM Storage Ceph documentation](#).

4.1 Workload considerations

One of the key benefits of a Ceph storage cluster is its ability to support different types of workloads within the same storage cluster by using performance domains. Different hardware configurations can be associated with each performance domain. For example, these performance domains coexist in the same IBM Storage Ceph cluster:

- ▶ Input/output per second (IOPS)-intensive workloads, such as MySQL and MariaDB, often use solid-state drives (SSDs).
- ▶ Throughput-sensitive workloads typically use HDDs with Ceph metadata on SSDs.
- ▶ Hard disk drives (HDDs) are typically appropriate for cost and capacity-focused workloads.

Figure 4-1 shows an example of performance domains.

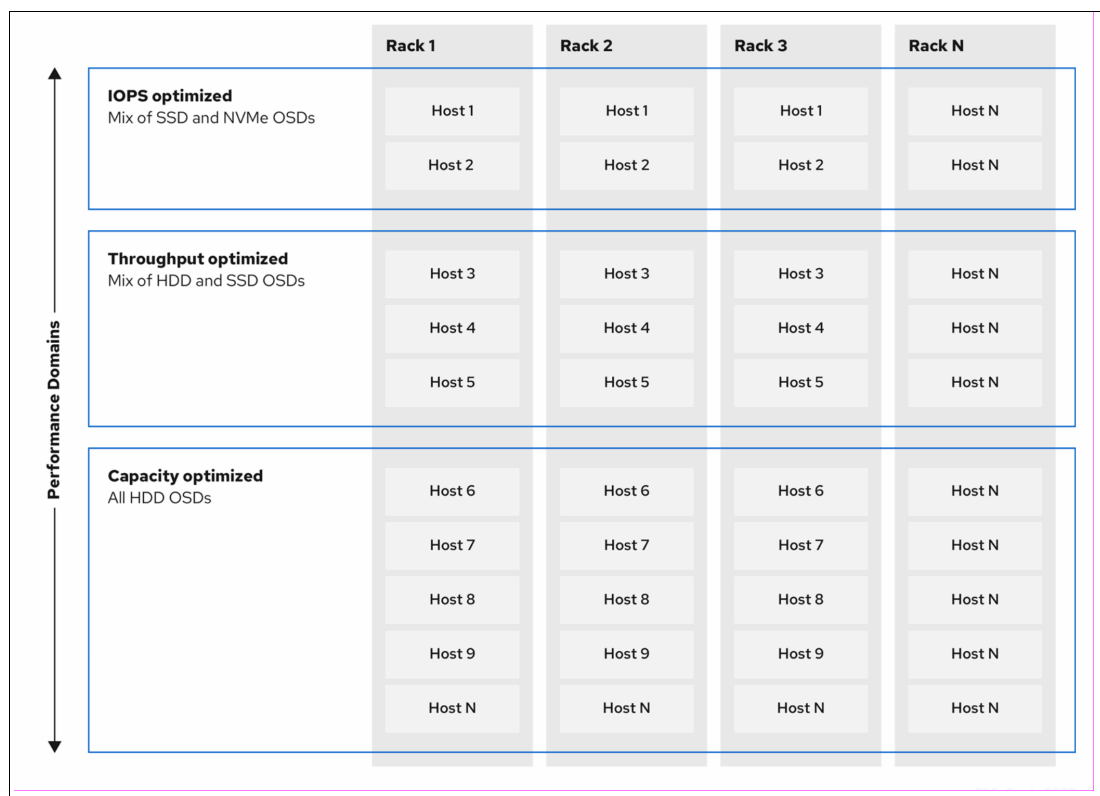


Figure 4-1 A cluster with multiple performance domains

4.1.1 IOPS-optimized

IOPS optimization deployments are suitable for cloud computing operations, such as running MySQL or MariaDB instances as virtual machines (VMs) on OpenStack or as containers on Red Hat OpenShift. IOPS-optimized deployments require higher performance storage, such as Flash Storage to improve IOPS and total throughput.

An IOPS-optimized storage cluster has the following properties:

- ▶ Lowest cost per IOPS
- ▶ Highest IOPS per GB
- ▶ 99th percentile latency consistency

Here are use cases for an IOPS-optimized storage cluster:

- ▶ Typically block storage
- ▶ 2x replication or 3x replication by using SSDs
- ▶ MySQL on OpenStack clouds

4.1.2 Throughput-optimized

Throughput-optimized deployments are ideal for serving large amounts of data, such as graphic, audio, and video content. They require high-bandwidth networking hardware, controllers, and HDDs with fast sequential read/write performance. If fast data access is required, use a throughput-optimized storage strategy. If fast write performance is required, consider using SSDs for metadata. A throughput-optimized storage cluster has the following properties:

- ▶ Lowest cost per MBps (throughput)
- ▶ Highest MBps per TB
- ▶ 97th percentile latency consistency

Here are use cases for a throughput-optimized storage cluster:

- ▶ Block or object storage
- ▶ 3x replication for block data or erasure coding (EC) for object data
- ▶ Storage for backups
- ▶ Active performance storage for video, audio, and images

4.1.3 Capacity-optimized

Capacity-optimized deployments are ideal for storing large amounts of data at the lowest possible cost. They typically trade performance for a more attractive price point. For example, capacity-optimized deployments often use slower and less expensive large capacity SATA or NL-SAS drives, and can use many object storage daemon (OSD) drives per server. A cost and capacity-optimized storage cluster has the lowest cost per TB.

A cost and capacity-optimized storage cluster has the following properties:

- ▶ Typically object storage
- ▶ EC for maximizing usable capacity
- ▶ Object archive
- ▶ Video, audio, and image object repositories

4.2 Performance domains and storage pools

Different performance domains are implemented by creating multiple storage pools. Ceph clients store data in pools. When you create pools, you are creating an I/O interface for clients to store data.

There are two types of pools:

- ▶ Replicated
- ▶ Erasure coded

By default, Ceph uses replicated pools, which means that each object is copied from a primary OSD node to one or more secondary OSDs. Erasure-coded pools reduce the disk space that is required to ensure data durability, but are computationally more expensive than replication.

EC is a method of durably storing an object in the Ceph storage cluster by breaking it into data chunks (k) and coding chunks (m). These chunks are stored in different OSDs. In an OSD failure, Ceph retrieves the remaining data (k) and coding (m) chunks from the other OSDs and uses the erasure code algorithm to restore the object from those chunks.

EC uses storage capacity more efficiently than replication. The n-replication approach maintains n copies of an object (3x by default in Ceph), but EC maintains only k + m chunks. For example, three data and two coding chunks use 1.5x the storage space of the original object.

Figure 4-2 shows the comparison between replication and EC.

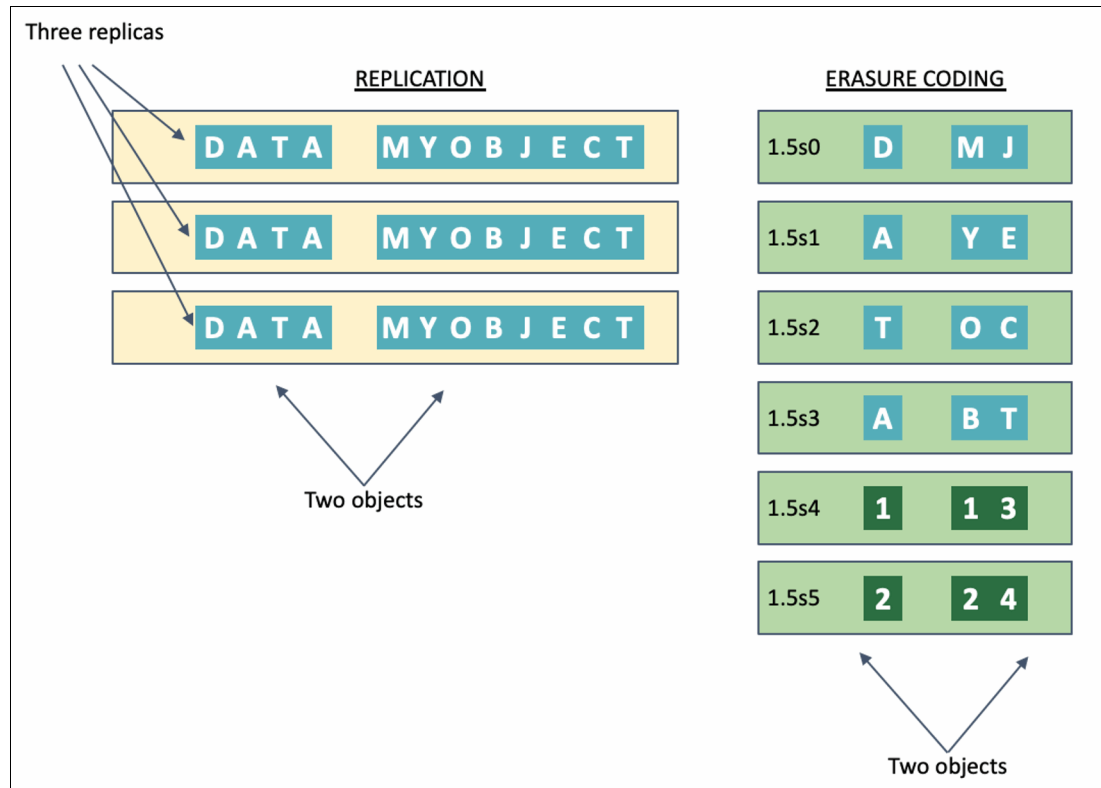


Figure 4-2 Comparison between replication and erasure coding

Although EC uses less storage overhead than replication, it requires more memory and CPU than replication to access or recover objects. EC is advantageous when data storage must be durable and fault-tolerant, but does not require fast read performance (for example, cold storage, historical records, and others).

4.3 Network considerations

Cloud storage solutions are susceptible to IOPS exhaustion due to network latency, bandwidth constraints, and other factors, long before the storage clusters reach their capacity limits. Therefore, network hardware configurations must be chosen carefully to support the intended workloads and meet price/performance requirements.

Ceph supports two networks: a public network and a storage cluster network. The public network handles client traffic and communication with Ceph Monitors (MONs). The storage cluster network handles Ceph OSD heartbeats, replication, backfilling, and recovery traffic. For production clusters, it is a best practice to use at least two 10 Gbps networks for each network type.

Link Aggregation Control Protocol (LACP) mode 4 (`xmit_hash_policy 3+4`) can be used to bond network interfaces. Use jumbo frames with a maximum transmission unit (MTU) of 9000, especially on the back-end or cluster network.

4.4 Colocation versus non-colocation

Every Ceph cluster consists of MON daemons (`ceph-mon`), Manager (MGR) daemons (`ceph-mgr`), and Object Storage Daemons (`ceph-osd`).

Clusters that are used as object storage also deploy Reliable Autonomic Object Store (RADOS) Gateway (RGW) daemons (`radosgw`), and if shared file services are required, additional Ceph Metadata Servers (MDSs) (`ceph-mds`) will be configured.

Colocating multiple services to a single cluster node has the following benefits:

- ▶ Significant improvement in total cost of ownership (TCO) in smaller clusters
- ▶ Reduction from six hosts to four for the minimum configuration
- ▶ Simpler upgrade
- ▶ Better resource isolation

Modern x86 servers have 16 or more CPU cores and large amounts of memory, which justifies the colocation of services. Running each service type in dedicated cluster nodes that are separated from other types (non-collocated) would require many, smaller servers that might not even be available on the market.

There are rules to be considered that restrict deploying every type of service on a single node.

For any host that has `ceph-mon/ceph-mgr` and OSD, only one of the following items can be added to the same host:

- ▶ RGW
- ▶ Ceph MDSs
- ▶ Grafana

RGW and Ceph Metadata services are always deployed on different nodes.

Grafana is typically deployed on a node, which does not host MON or MGR services, as shown in Figure 4-3.

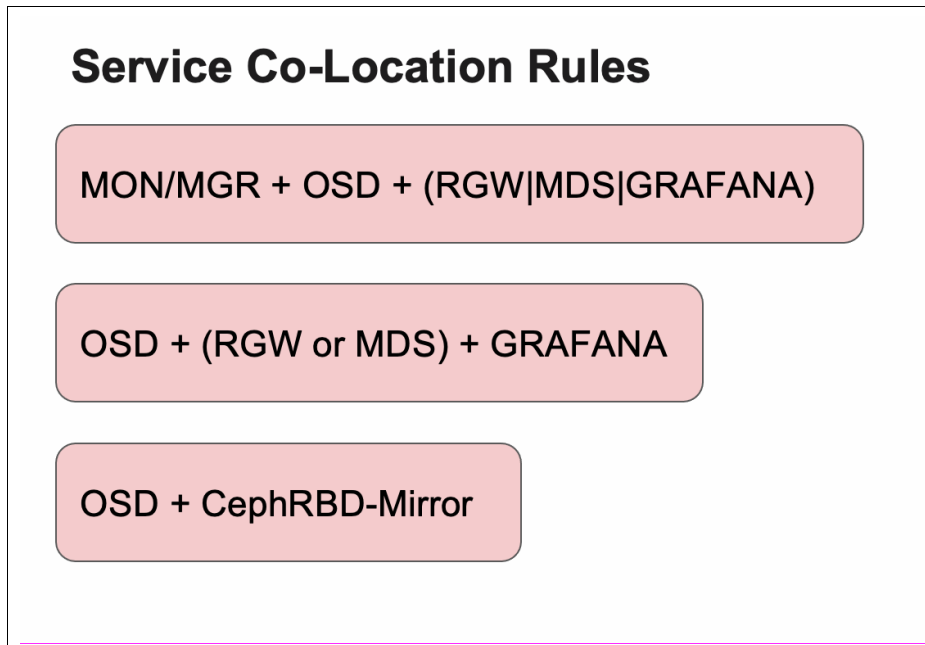


Figure 4-3 Grafana service colocation rules

The smallest supported cluster size for IBM Storage Ceph is four nodes. An example of service collocation for a four-node cluster is shown in Figure 4-4.



Figure 4-4 Example of service collocation for a four-node cluster

4.5 Minimum hardware requirements for daemons

Each service daemon requires CPU and memory resources, and some daemons need disk capacity too. The best practice minimums for each daemon are shown in Figure 4-5.

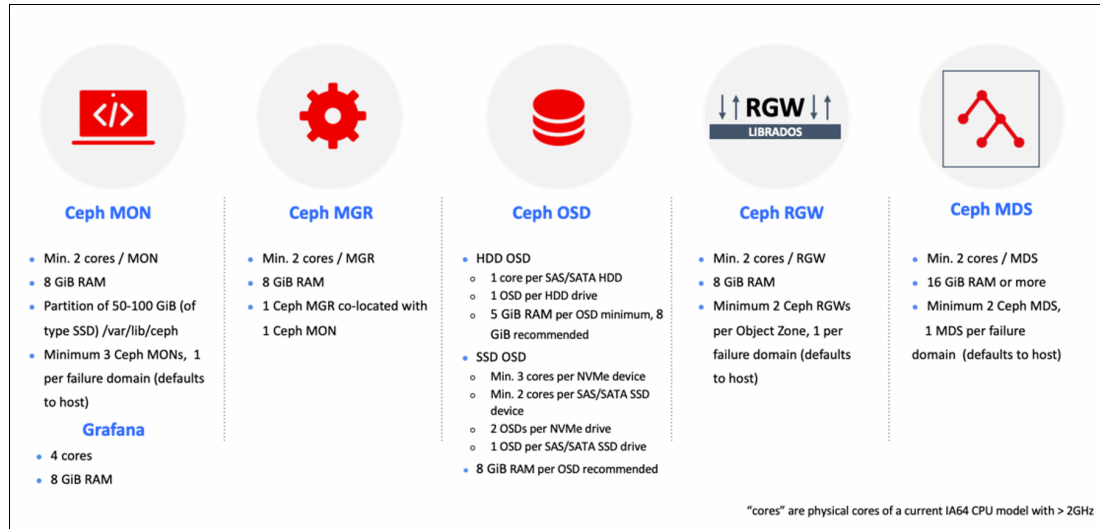


Figure 4-5 Best practice minimums for each daemon

Daemon resource requirements might change between releases. Check the latest (or the release that you want) requirements from [IBM Documentation](#).

Supported configurations: For more information about supported configurations, see [Supported configurations](#) (you must have an IBMid to access this link).

4.6 OSD node CPU and memory requirements

Adding up individual daemon CPU and memory requirements for each server can be time-consuming. Alternatively, you can use Figure 4-6 on page 91 as a guideline to server sizing. This table calculates enough CPU and memory per server to deploy common services, such as ceph-mon, ceph-mgr, radosgw, and Grafana, in addition to OSD requirements.

Figure 4-6 on page 91 shows the aggregate server CPU and memory resources that are required for an OSD node with an x number of HDD drives, SSD devices, or NVMe devices.

Number of OSD data devices per server based on server HW resources

	24 cores, 192GB RAM	32 cores, 256GB RAM	48 cores, 384GB RAM	64 cores, 512GB RAM	96 cores, 768GB RAM	128 cores, 1024GB RAM
Max. HDD OSDs	12	16	32	40	60	80
Max. SSD OSDs	6	8	16	20	30	40
Max. NVMe OSDs	3	4	8	10	16	24

4% of total HDD capacity is needed for metadata that must be on SSD or NVMe devices

Use recovery calculator to verify that MTTR of host failure is <8 hours.
<https://access.redhat.com/labs/rhsrc/>

Figure 4-6 Aggregate server CPU and memory resources that are required for an OSD node

It is a best practice to add SSD or NVMe devices that equal 4% of the HDD capacity per server as RGW metadata storage so that Ceph can perform better compared to not having that capacity.

4.7 Scaling RGWs

To reach high throughput for object data, multiple RGWs are required. Consider these general principles:

- ▶ RGW daemons can provide 1 - 2GBps throughput each with large object sizes.
- ▶ One to eight RGW daemons can be placed on a single node.
- ▶ The minimum configuration is 2 RGW daemons that are deployed on separate nodes.
- ▶ Up to 80 RGW daemons in a single cluster have been tested.
- ▶ For optimal performance, allocate four CPU cores and 16 - 32 GB memory per RGW daemon.
- ▶ One RGW daemon per node in a 7-node cluster performs better than seven RGW daemons on a single node. Spread RGW daemons wide.
- ▶ Multi-located RGWs on OSD hosts can improve read performance for read-intensive workloads, enabling near-zero-latency reads.
- ▶ Although not optimal for performance, running RGW daemons on stand-alone VMs might be necessary for networking or security reasons.

Figure 4-7 shows performance scaling by using large objects as more RGW instances are deployed in a 7-node cluster.

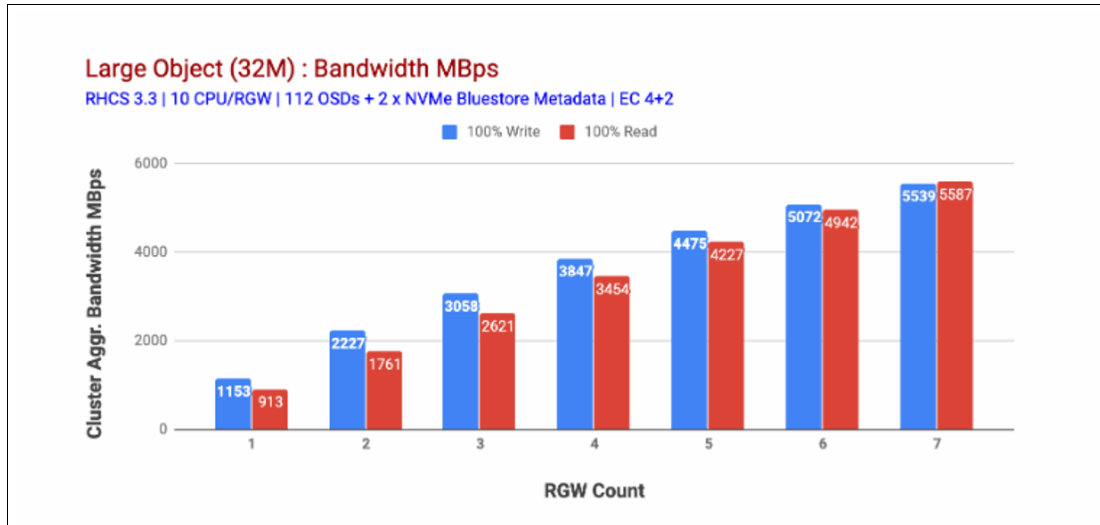


Figure 4-7 Performance scaling by using large objects as more RGW instances are deployed

Scaling from to 1 to 7 RGW daemons in a 7-node cluster by spreading daemons across all nodes improves performance 5 - 6x. Adding RGW daemons to nodes that already have an RGW daemon does not scale performance as much.

Figure 4-8 shows the performance impact of adding a second RGW daemon to each of the seven cluster nodes.

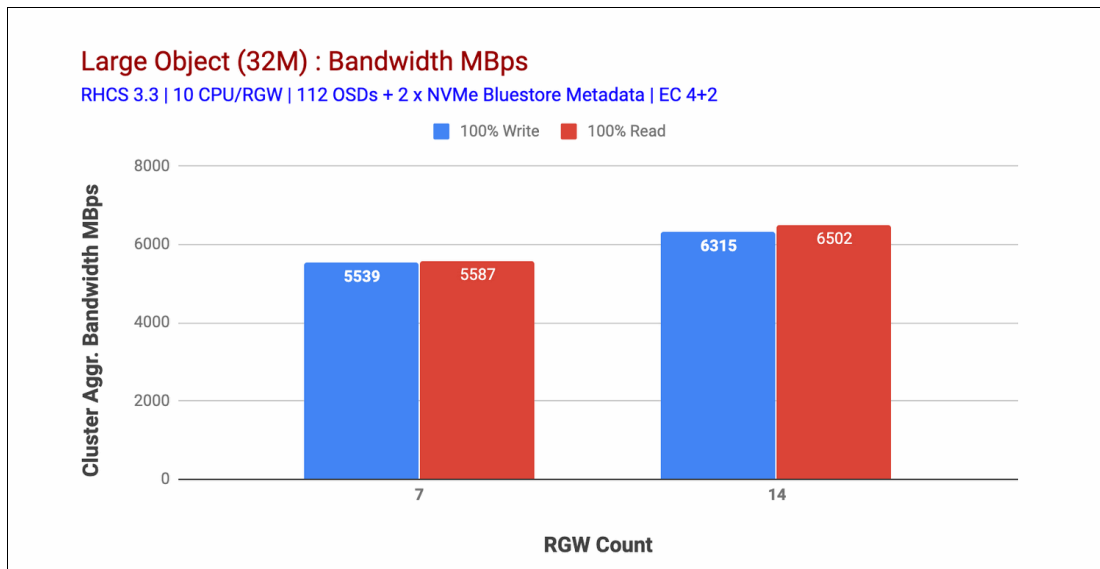


Figure 4-8 Performance effect of adding a second RGW daemon in each of the seven cluster nodes

Small objects also scale well in RGW, and performance is typically measured in operations per second (OPS). Figure 4-9 on page 93 shows the small object performance of the same cluster.

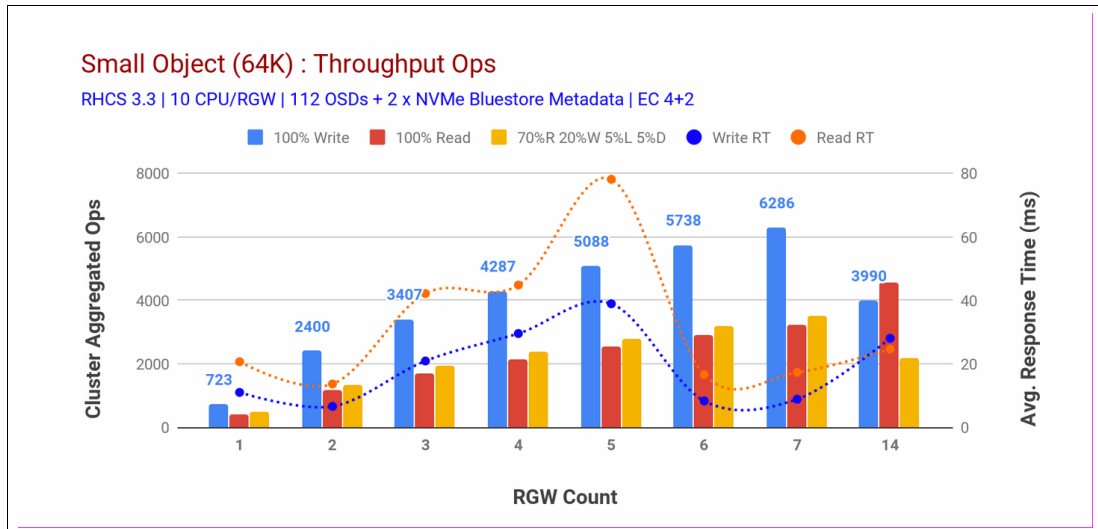


Figure 4-9 Small object performance of the same cluster

IBM Storage Ceph includes an ingress service for RGW that deploys haproxy and keepalived daemons on hosts running RGW for simple creation of a single virtual IP address for the service.

4.8 Recovery calculator

IBM Storage Ceph does not restrict the OSD drive sizes that are used or the number of OSD drives per node. However, the cluster must be able to recover from a node failure in less than 8 hours.

The official recovery calculator tool to determine the node recovery time can be found at [Red Hat Storage Recovery Calculator](#).

You must be registered as a Red Hat customer to be able to log in to the tool. Go to this [site](#) to create a Red Hat login.

Select **Host** as the OSD Failure Domain. The number to observe is MTTR in Hours (Host Failure), which must be less than 8 hours.

Figure 4-10 shows the recovery calculator user interface.

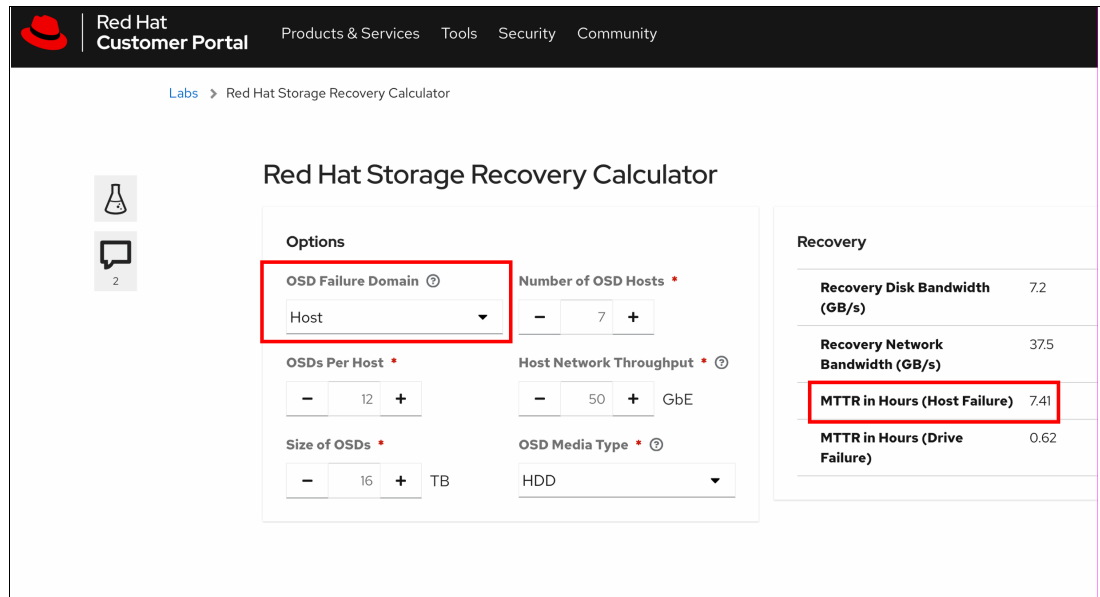


Figure 4-10 Ceph Recovery Calculator GUI

The usage of the recovery calculator is important for small clusters where recovery times with large drives are often more than 8 hours.

4.9 IBM Storage Ready Nodes for Ceph

IBM recently introduced IBM Storage Ready Nodes for Ceph, which are pre-configured and pre-tested servers that can be used with IBM Storage Ceph software.

By using IBM Storage Ready Nodes for Ceph, customers get both hardware maintenance and software support from IBM.

At the time of writing, there is one server model available with various drive configurations, as shown in Figure 4-11 on page 95.

Storage Ceph with Storage Ready Node Specifications

	Storage Ceph Node
Processor	Intel Xeon Silver 4314
# of Processors	2
RAM	256GB
OS Disks	2x240GB SSD
Data Acceleration Disks	2x3.84TB SSD
Rack Height	2U
Width	482 mm (18.97 in.)
Depth	772.11 mm (30.39 in.)
Height	86.8 mm (3.41 in.)
Weight	35.3kg (77.82 lb) max
# of Capacity Disks	12
HDD Disk Sizes	8TB, 12TB, 16TB, 20TB
Network	
2x1GbE	X
2x10GbE	X



Storage Ceph Node

Figure 4-11 IBM Storage Ceph with Storage Ready Node specifications

Each node comes with two 3.84 TB SSD acceleration drives, which are used as metadata drives. Available data drives are 8 TB, 12 TB, 16 TB, and 20 TB SATA drives. Every node must be fully populated with 12 drives of the same size.

Possible capacity examples for IBM Storage Ready Nodes for Ceph are shown in Figure 4-12.

	R / EC	# of hosts	Drives per host	Drive size	Raw	Usable	SSD/NVMe capacity per host
<500TB	R3	4	12	8TB	384TB	128TB	7.68TB
<500TB	R3	6	12	12TB	864TB	288TB	7.68TB
<500TB	EC 4+2	7	12	8TB	672TB	448TB	7.68TB
500TB-1PB	EC 4+2	7	12	12TB	1008TB	672TB	7.68TB
500TB-1PB	EC 4+2	7	12	16TB	1344TB	896TB	7.68TB
>1PB	EC 4+2	8	12	20TB	1920TB	1280TB	7.68TB
>1PB	EC 8+3	12	12	16TB	2304TB	1675TB	7.68TB
>1PB	EC 8+3	12	12	20TB	2880TB	2094TB	7.68TB

Figure 4-12 Capacity examples for IBM Storage Ready Nodes for Ceph

IBM Storage Ready Nodes for Ceph are well suited for throughput-optimized workloads, such as backup storage.

Examples of an 8-node IBM Storage Ceph cluster's performance by using Ready Nodes are shown in Figure 4-13.

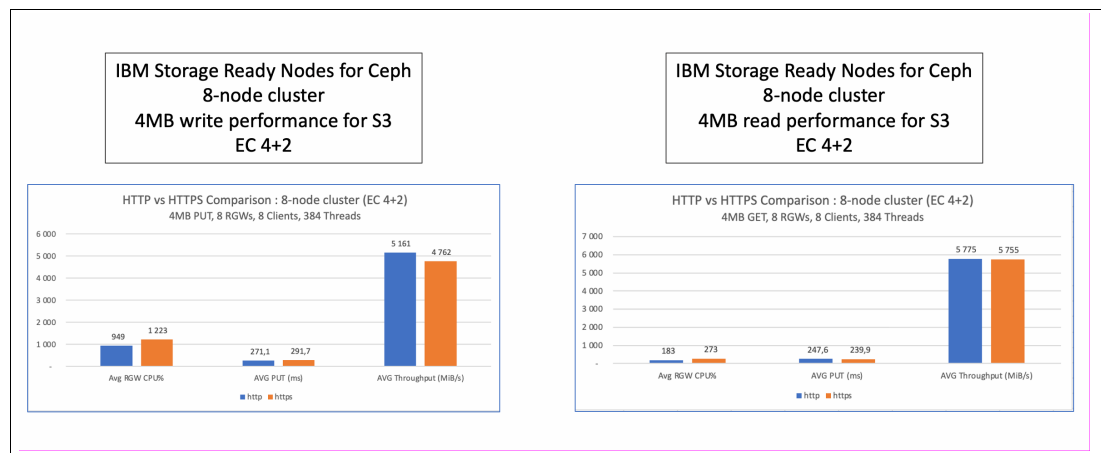


Figure 4-13 Examples of an 8-node IBM Storage Ceph cluster's performance by using Ready Nodes

4.10 Performance guidelines

Daemon deployment per each cluster node must be considered, and best practices should be followed to ensure that there are servers with enough CPU and memory resources to support the daemons.

When the servers are correctly sized, then we can make estimates of cluster performance.

4.10.1 IOPS-optimized

IOPS-optimized Ceph clusters use SSD or NVMe drives for the data. The main objective of the cluster is to provide many OPS for RADOS Block Device (RBD) block devices or Ceph File System (CephFS). The workload is typically a database application that requires high IOPS with a small block size.

Example server models and estimated IOPS per host by using NVMe drives are shown in Figure 4-14.

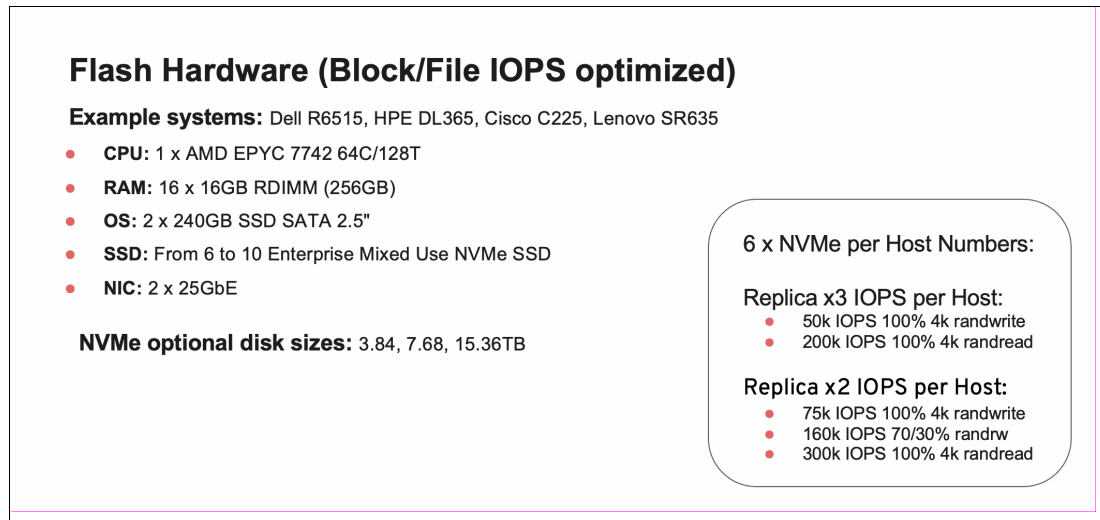


Figure 4-14 Example server models and estimated IOPS per host by using NVMe drives

It is a best practice to have at least 10 Gbps of network bandwidth for every 12 HDDs in an OSD node for both cluster network and client network. This approach ensures that the network does not become a bottleneck.

4.10.2 Throughput-optimized

A throughput-optimized Ceph cluster can be all flash or hybrid by using both SSDs and HDDs. The main objective of the cluster is to achieve a required throughput performance. The workload is typically large files, and the most common use case is backup storage where Ceph capacity is used through RGW object access.

Example server models and estimated MBps per OSD drive that use HDDs as data drives are shown in Figure 4-15.

Hybrid Hardware (Object Storage only)

Example systems: IBM Storage Ready Nodes for Ceph, Dell R750, HPE DL380, Cisco C240, Lenovo SR650

- **CPU:** 2 x Intel Xeon Silver 4314 2.4G
- **RAM:** 16 x 16GB RDIMM (256GB)
- **OS:** 2 x 240GB SSD SATA 2.5"
- **HDD:** 12 x HDD SATA 3.5"
- **SSD:** 2x 3.84 Enterprise SATA Mixed Use Drive
- **NIC:** 2 x 25GbE

HDD optional disk sizes: 8, 12, 16, 20 TB

Large Objects. HDD. Erasure Coding.
Throughput per OSD:

- 50MB/s 100% Write
- 90MB/s 100% Read
- 70MB/s 80/20 Read/Write

Figure 4-15 Example server models and estimated MBps per OSD drive by HDDs as data drives

4.10.3 Capacity-optimized

Capacity-optimized Ceph clusters use large-capacity HDDs, and are often designed to be narrower (fewer servers) but deeper (more HDDs per server) than throughput-optimized clusters. The primary objective is to achieve the lowest cost per GB.

Capacity-optimized Ceph clusters are typically used for archive storage of large files, with RGW object access as the most common use case. Although it is possible to colocate metadata on the same HDDs as data, it is still a best practice to separate metadata and place it on SSDs, especially when using EC protection for the data. This approach can provide a performance benefit.

Many of the typical server models connect to an external Just a Bunch of Disks (JBOD) drive enclosure where data disks are. External JBODs can range from a 12-drive group to more than a 100 drive models.

Example server models for capacity-optimized clusters are shown in Figure 4-16.

<p>Enclosures</p> <ul style="list-style-type: none"> • Dell MD484 • Lenovo D3284 • Seagate Exos E 5U84 <p>Minimum quantities</p> <ul style="list-style-type: none"> • 4x with 8TB drives • 6x with 12TB drives • 7x with 16TB drives • 8x with 20TB drives 	<p>Recommended Server BOM</p> <ul style="list-style-type: none"> • 2x Intel Xeon 6438N • 512GB memory • 2x Broadcom 9500-8e or similar HBA • 2x 100GbE • 2x 240GB SSD (OS) • 84x SATA HDD (data) • 8x 7.68TB SSD (metadata)
---	---

Figure 4-16 Example server models to build a capacity-optimized Ceph cluster

Clusters that are too narrow cannot be used with the largest drives because the calculated recovery time would be greater than 8 hours. For the cold archive type of use case, it is possible to have less than one CPU core per OSD drive.

4.11 Sizing examples

This section covers some scenarios for IBM Storage Ceph sizing.

4.11.1 IOPS-optimized scenario

An example IOPS-optimized use case scenario is described in Figure 4-17.

Customer requirements:

- databases and other IO intensive applications running on Linux
- 4KB block size
- random read/write
- block storage required
- peak writes 400K
- peak reads 1.8M
- capacity requirement 50TB

Figure 4-17 Scenario: IOPS-optimized

The IOPS requirement is high for a small capacity requirement. Therefore, plan to use NVMe drives, which provide the highest IOPS per drive. Refer to the performance chart in Figure 4-14 on page 97.

Performance planning

Figure 4-14 on page 97 shows that a single server with six NVMe drives can do 50 K write IOPS and 200 K read IOPS with a 4 KB block size.

Here are the customer requirements:

- ▶ 400 K writes
- ▶ $400\text{ K} / 50\text{ K}$ (single-server performance) = 8 servers required
- ▶ 1.8 M reads
- ▶ $1.8\text{ M} / 200\text{ K}$ (single-server performance) = 9 servers required

Plan for 10 servers to have a little more capacity than needed and be prepared for a server failure.

Capacity planning

Here are considerations for capacity planning:

- ▶ Use 3-way replication with block data.
- ▶ The total raw storage requirement is $3 \times 50\text{ TB} = 150\text{ TB}$.
- ▶ The performance calculation is based on having six NVMe drives per server.

- ▶ Ten servers in the cluster means 60 OSD drives.
- ▶ The capacity requirement per NVMe drive is 150 TB (total raw capacity) / 60 (OSD drives) = 2.5 TB.
- ▶ The closest larger capacity NVMe is 3.84 TB.

CPU, memory, and networking requirements

It is critical to have enough CPU, memory, and networking bandwidth when using fast NVMe drives as data drives.

CPU requirement

A best practice is to have 4 - 10 CPU cores per NVMe drive. Our solution has six NVMe drives per server, so the CPU requirement for the OSD daemons is 24 - 60 CPU cores.

Memory requirement

A best practice is to have 12 - 15 GB of memory per NVMe drive. Our solution has six NVMe drives per server, so the memory requirement for the OSD daemons is 72 - 90 GB.

Networking requirement

We know that six NVMe drives in one host is about 200 K read IOPS (the write IOPS is less). The block size is 4 KB. The bandwidth that is required per server is 200000* 4 KBps = 800 MBps = 6.4 Gbps for both client and cluster networks.

Figure 4-18 shows our possible solution for an IOPS-optimized Ceph cluster.

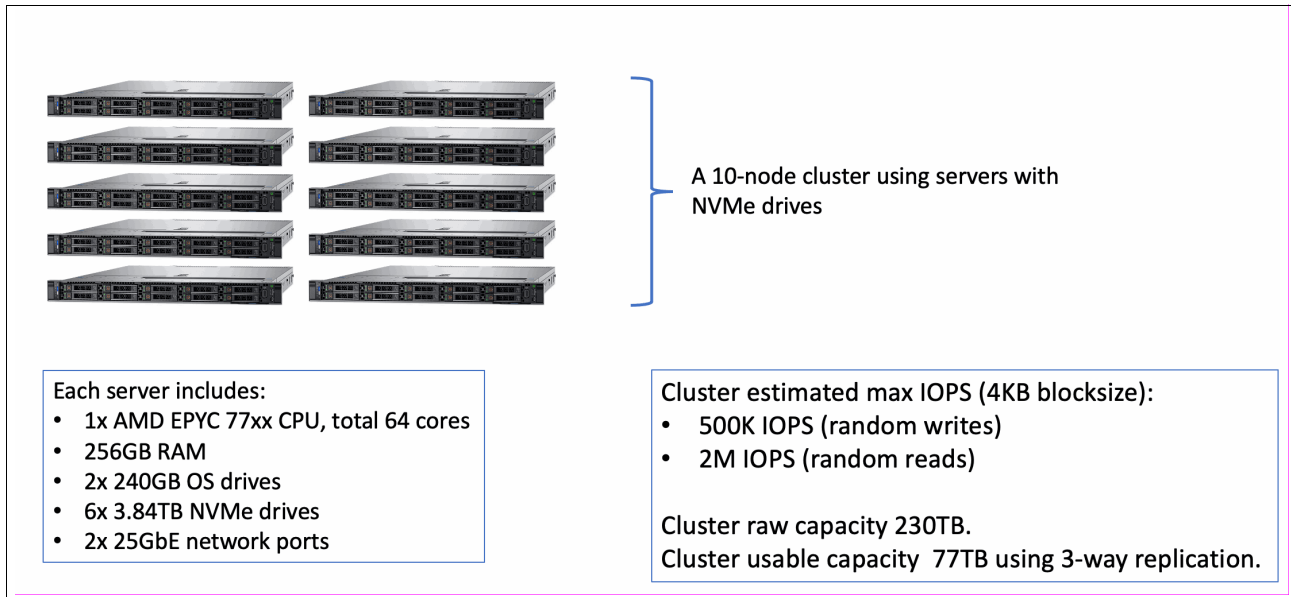


Figure 4-18 A possible solution for an IOPS-optimized Ceph cluster

4.11.2 Throughput-optimized scenario

A customer is looking for 1 PB of usable S3 capacity for their long-term backups. In this scenario, the backup application is IBM Storage Defender Data Protect.

Sizing example

Throughput-optimized systems often combine low-cost drives for data and high-performance drives for RGW metadata. IBM Storage Ready Nodes for Ceph offer this combination of drives.

The Ceph cluster must be designed in a way that allows data to be rebuilt on the remaining nodes if one of the servers fails. This situation must be considered as extra capacity to the requested 1 PB.

Also, the Ceph cluster goes into read-only mode when it reaches 95% capacity utilization.

Ceph S3 backup targets typically use EC to protect data. For a 1 PB usable capacity, EC 4+2 is a better choice than EC 8+3 or EC 8+4.

The minimum number of nodes to support EC 4+2 is 7. Investigate whether a good match for this customer capacity requirement can be found that has seven nodes or if more are needed.

The largest available drive size in IBM Storage Ready Nodes for Ceph is 20 TB (7 nodes * 12 drives per node * 20 TB drives = 1680 TB raw).

This configuration seems to be a low-cost alternative for 1 PB of usable space. But, can we use 20 TB drives in a 7-node cluster, as shown in Figure 4-19? What does the recovery calculator show?

The screenshot shows the Red Hat Storage Recovery Calculator interface. The 'Options' section on the left includes several input fields: 'OSD Failure Domain' set to 'Host', 'Number of OSD Hosts' set to 7, 'OSDs Per Host' set to 12, 'Host Network Throughput' set to 50 GbE, 'Size of OSDs' set to 20 TB, and 'OSD Media Type' set to HDD. The 'Recovery' section on the right displays three metrics: 'Recovery Disk Bandwidth (GB/s)' at 7.2, 'Recovery Network Bandwidth (GB/s)' at 37.5, and 'MTTR in Hours (Host Failure)' at 9.26. Red boxes highlight the 'Number of OSD Hosts' and 'Size of OSDs' fields in the options section, and the 'MTTR in Hours (Host Failure)' value in the recovery section.

Options	
OSD Failure Domain	Host
Number of OSD Hosts	7
OSDs Per Host	12
Host Network Throughput	50 GbE
Size of OSDs	20 TB
OSD Media Type	HDD

Recovery	
Recovery Disk Bandwidth (GB/s)	7.2
Recovery Network Bandwidth (GB/s)	37.5
MTTR in Hours (Host Failure)	9.26
MTTR in Hours (Drive Failure)	0.77

Figure 4-19 Seven-node 20 TB drives

Because the calculated recovery time for host failure is longer than 8 hours, this cluster would not be supported. So, increase the number of hosts in the recovery calculator from 7 to 8 (Figure 4-20).

Figure 4-20 Eight-node 20 TB drives

Recovery time is just under 8 hours.

The capacity math for an 8-node cluster with 20 TB drives is shown in the following list:

1. Eight nodes, each with 12 pcs of 20 TB drives = $8 \times 12 \times 20$ TB = 1920 TB raw capacity.
2. EC 4+2 has four data chunks and two EC chunks. Each chunk is the same size.
3. One chunk of 1920 TB is 1920 TB / 6 = 320 TB.
4. There are four data chunks in EC 4+2, so the usable capacity is 4×320 TB = 1280 TB.
5. This scenario would satisfy the customer's 1 PB capacity requirement, and the cluster has enough capacity to rebuild data if one node fails and still stay below 95% capacity utilization.
 - a. Each server has 12×20 TB = 240 TB raw capacity.
 - b. Total cluster raw capacity is 1920 TB.
 - c. The cluster raw capacity if one node breaks is 1920 TB - 240 TB = 1680 TB.
 - d. A raw 1680 TB equals 1120 TB usable.
 - e. A customer has 1 PB (1000 TB) of data.
 - f. The capacity utilization if one host is broken is 1000 TB / 1120 TB = 0.89 = 89%.
6. The conclusion is that an 8-node cluster with 20 TB drives has enough capacity to stay below 95% capacity utilization even if one the servers breaks and its data is rebuilt on the remaining servers.
7. Now that the raw capacity in each OSD node is calculated, add the SSD drives for metadata that equal 4% of the raw capacity on the host.
 - 4% of 240 TB is 9.6 TB.
 - A best practice is to have one metadata SSD for every four or six HDDs. Therefore, add two or three 3.84 TB SSDs in each host.

- Two 3.84 TB SSDs (non-RAID) amounts to 7.68 TB, which is 3.2% of raw capacity in the host.
 - Three 3.84 TB SSDs (non-RAID) amounts to 11.52 TB, which is 4.8% of raw capacity in the host.
8. Because the customer performance requirement (2 GBps for ingest) is not high compared to what an 8-node cluster can achieve (over 4 GBps), you can settle for the lower SSD metadata capacity.

CPU, memory, and networking requirements

This section lists the CPU, memory, and networking requirements.

CPU requirement

A best practice is to have one CPU core per HDD. This solution has 12 HDDs per server, so the CPU requirement for the OSD daemons is 12 CPU cores.

Memory requirement

A best practice is to have 10 GB of memory per HDD for a throughput-optimized use case. Our solution has 12 HDDs per server, so the memory requirement for the OSD daemons is 120 GB.

Networking requirement

One HDD has a 90 MBps read performance. Our solution has 12 HDDs per server, so the network bandwidth requirement per network is $12 * 90 \text{ MBps} = 1080 \text{ MBps} = 8.64 \text{ Gbps}$.

Figure 4-21 shows possible solution for a 1 PB throughput-optimized Ceph cluster.

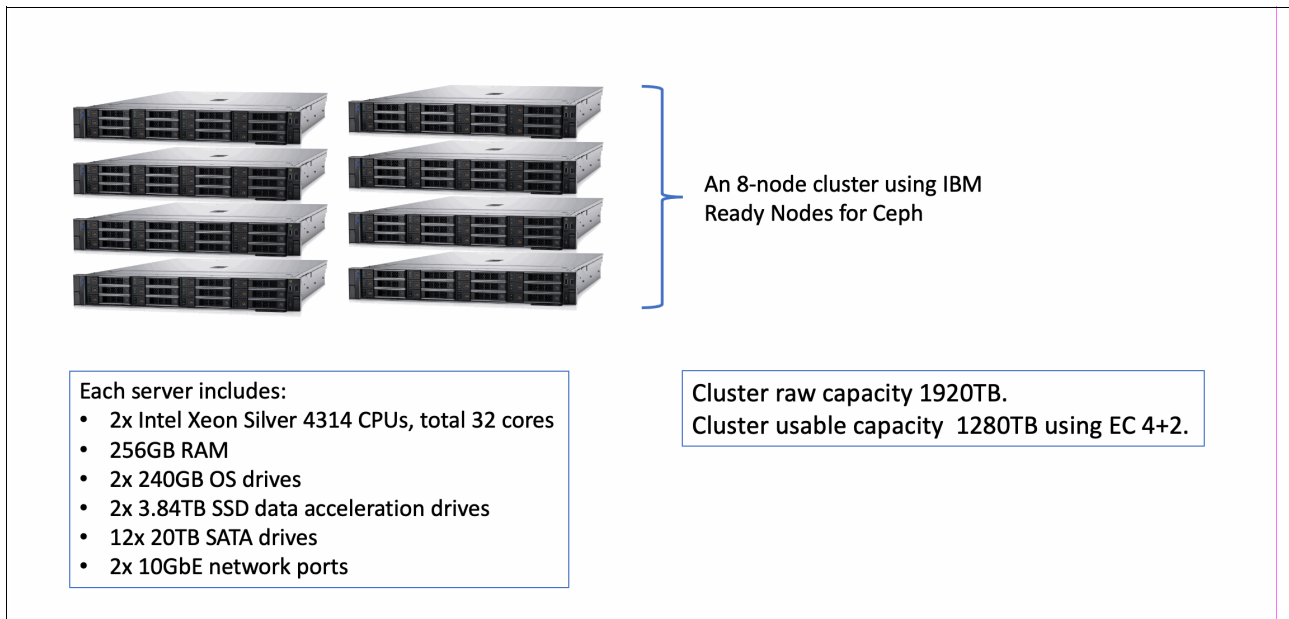


Figure 4-21 A possible solution for a 1 PB throughput-optimized Ceph cluster

4.11.3 Capacity-optimized scenario

Here are the requirements for a capacity-optimized scenario:

- ▶ Low-cost storage for the cold data archive
- ▶ S3 compatibility
- ▶ A 12 PB usable capacity

A possible solution

An object storage archive for cold data is a type of use case where you can design a cluster that is narrow (few servers) and deep (many OSD drives per host). The result is a low-cost but not high-performing cluster. Large servers benefit greatly from using SSDs for metadata, and it is a best practice to include them even for a cold archive use case.

Because the capacity requirement is high, consider using EC 8+3, which has the lowest overhead (raw capacity versus usable capacity). An IBM Storage Ceph cluster that uses EC 8+3 requires a minimum of 12 nodes.

First, check whether a 12-node cluster with large drives and large JBODs can recover from host failure in less than 8 hours.

Log in to the Recover Calculator tool and enter the parameters of the cluster that you want to check:

- ▶ Twelve OSD hosts
- ▶ Eighty-four pcs of 20 TB OSD drives per host
- ▶ Two 25 GbE network ports

Figure 4-22 shows that the calculate recovery time for such a cluster is less than 8 hours, which means that this scenario is a supported design.

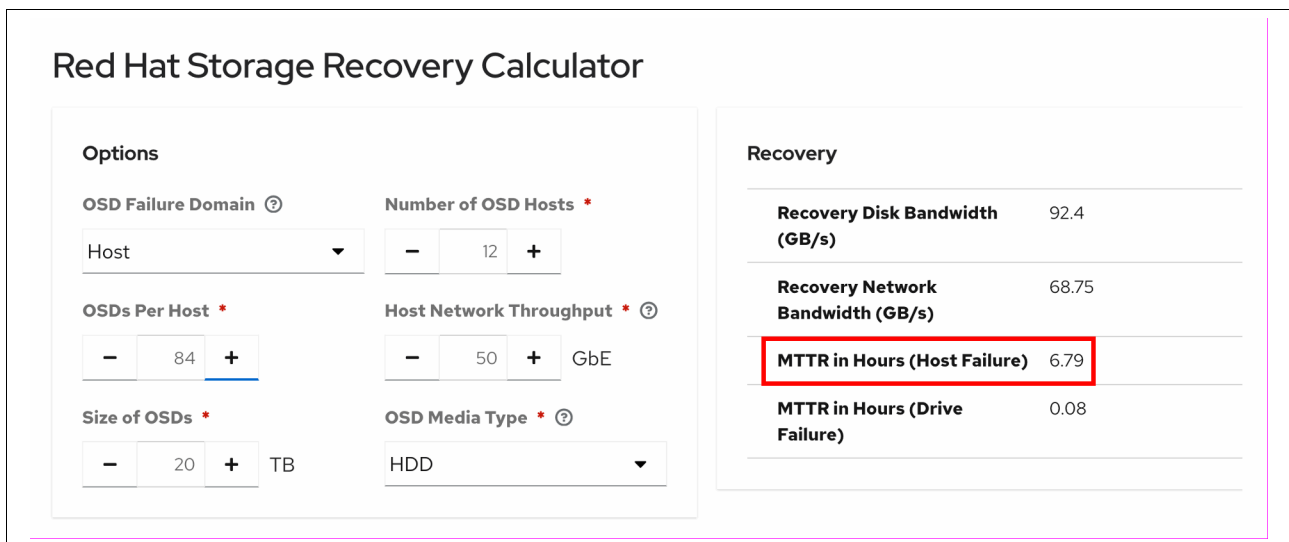


Figure 4-22 Checking the calculated recovery time of a 12-node cluster

Calculate the capacity:

1. There are 12 nodes, each with 84 pcs of 20 TB drives = $12 \times 84 \times 20$ TB = 20160 TB raw capacity.
2. EC 8+3 has eight data chunks and three EC chunks. Each chunk is the same size.
3. One chunk of 20160 TB is 20160 TB / 11 = 1832 TB.

4. There are eight data chunks in EC 8+3, so the usable capacity is $8 \times 1832 \text{ TB} = 14656 \text{ TB}$.
5. This capacity would satisfy the customer's 12 PB capacity requirement, and the cluster has enough capacity to rebuild data if one node fails and still stay below 95% capacity utilization.
 - Each server has $84 \times 20 \text{ TB} = 1680 \text{ TB}$ raw capacity.
 - The total cluster raw capacity is 20160 TB.
 - The cluster raw capacity if one node breaks is $20160 \text{ TB} - 1680 \text{ TB} = 18480 \text{ TB}$.
 - Raw 18480 TB equals 13440 TB usable.
 - The customer has 12 PB (12000 TB) of data.
 - The capacity utilization if one host is broken = $12000 \text{ TB} / 13440 \text{ TB} = 0.89 = 89\%$.
6. The conclusion is that a 12-node cluster with 20 TB drives has enough capacity to stay below 95% capacity utilization even if one the servers breaks and its data is rebuilt on the remaining servers.

Even for a cold archive, it is a best practice to have SSD metadata devices totaling 4% of the HDD capacity per server, which results in 4% of $84 \times 20 \text{ TB} = 67 \text{ TB}$. 8 or 10 large SSDs (7.68 TB) would be required for metadata, and more if they will be protected with server RAID.

CPU, memory, and networking requirements

The following lists the CPU, memory, and networking requirements.

CPU requirement

For a cold archive use case, you can use 0.5 CPU cores per HDD. Our solution has 84 HDDs per server, so the CPU requirement for the OSD daemons is 42 CPU cores.

Memory requirement

A best practice is to have 5 GB of memory per HDD for capacity-optimized use case. Our solution has 84 HDDs per server, so the memory requirement for OSD daemons is 420 GB.

Networking requirement

One HDD has 90 MBps read performance. Our solution has 84 HDDs per server, so the network bandwidth requirement per network is $84 \times 90 \text{ MBps} = 7560 \text{ MBps} \sim 60 \text{ Gbps}$.

Figure 4-23 shows a possible solution for a 12 PB capacity-optimized Ceph cluster.

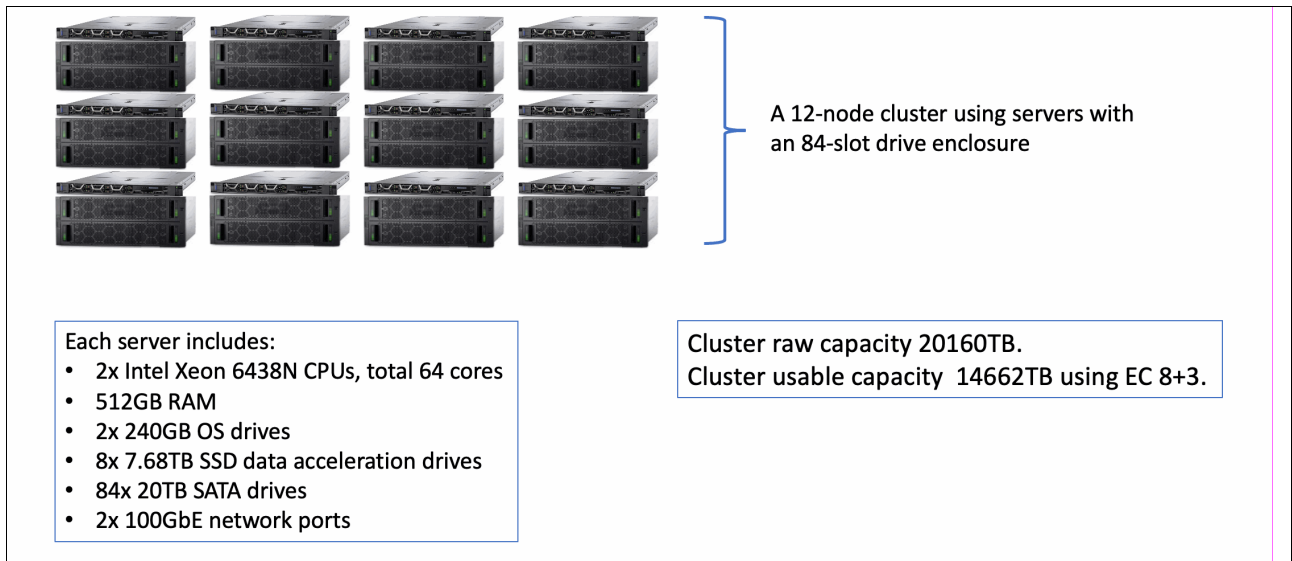


Figure 4-23 A possible solution for a 12 PB capacity optimized Ceph cluster



Monitoring your IBM Storage Ceph environment

The supporting hardware of an IBM Storage Ceph cluster is subject to failure over time. The Ceph administrator is responsible for monitoring and, if necessary, troubleshooting the cluster to keep it in a healthy state. This chapter provides an overview of the Ceph services, metrics, and tools that are in scope for end-to-end monitoring of cluster health and performance.

This chapter has the following sections:

- ▶ Monitoring overview
- ▶ IBM Storage Ceph monitoring examples
- ▶ Conclusion
- ▶ References on the World Wide Web

5.1 Monitoring overview

Managing and monitoring a Ceph storage network demands a diverse range of technical skills. Organizations devise various strategies for allocating administrative responsibilities in accordance with their unique requirements. In large Ceph deployments, organizations often assign technical specialists to specific technical domains. Conversely, organizations with smaller Ceph clusters typically employ IT generalists who oversee multiple disciplines.

Here are the three technical skills that are needed to manage and monitor a Ceph cluster:

- ▶ **Operating system:** The ability to install, configure, and operate the operating system that hosts the Ceph nodes (Red Hat Enterprise Linux).
- ▶ **Networking:** The ability to configure TCP/IP networking in support of Ceph cluster operations for both client access (public network) and Ceph node-to-node communications (cluster network).
- ▶ **Storage:** The ability to design and implement a Ceph storage design to provide the performance, data availability, and data durability that aligns with the requirements of the client applications and the value of the data.

These administrators must perform their roles in managing a Ceph cluster by using the correct tool at the correct time. This chapter provides an overview of Ceph cluster monitoring and the tools that are available to perform monitoring tasks.

5.1.1 IBM Storage Ceph monitoring components

This section describes the Ceph monitoring components.

Ceph Monitor

Ceph Monitors (MONs) are the daemons that are responsible for maintaining the cluster map, which is a collection of five maps that provide comprehensive information about the cluster's state and configuration. Ceph proactively handles each cluster event, updates the relevant map, and replicates the updated map to all MON daemons. A typical Ceph cluster is composed of three MON instances, each running on a separate host. To ensure data integrity and consistency, MONs adopt a consensus mechanism, requiring a voting majority of the configured MONs to be available and agree on the map update before it is applied. This mechanism is why a Ceph cluster must be configured with an odd number of MONs (for example, three or five) to establish a quorum and prevent potential conflicts.

Ceph Manager

The Ceph Manager (MGR) is a critical component of the Ceph cluster that is responsible for collecting and aggregating cluster-wide statistics. The first MGR daemon that is started in a cluster becomes the active MGR and all other MGRs are on standby. If the active MGR does not send a beacon within the configured time interval, a standby MGR takes over. Client I/O operations continue normally while MGR nodes are down, but queries for cluster statistics fail. A best practice is to deploy at least two MGRs in the Ceph cluster to provide high availability (HA). Ceph MGRs are typically run on the same hosts as the MON daemons, but this configuration is not required.

The existence of the first Ceph MGR and the first Ceph MON defines the existence of a Ceph cluster. When `cephadm` bootstraps the first node, a MON and an MGR start on that node, and the Ceph cluster is considered operational. In the Ceph single-node experience, that first node also has one or several object storage daemons (OSDs) further extending the concept of an operational and fully functioning Ceph cluster that can store data.

Ceph daemons

Each daemon in the Ceph cluster maintains a log of events, and the Ceph cluster itself maintains a cluster log that records high-level events about the entire Ceph cluster. These events are logged to disk on MON servers (in the default location `/var/log/ceph/ceph.log`), and they can be monitored through the CLI.

5.1.2 IBM Storage Ceph monitoring categories

This section describes the Ceph monitoring categories.

Monitoring services

The Ceph cluster is a collection of daemons and services that perform their respective roles in the operation of a Ceph cluster. The first step in Ceph monitoring or troubleshooting is to inspect these Ceph components and discover whether they are running on the nodes they were designated to run, and are they reporting a healthy state. For example, if the cluster design specifies two Ceph Object Gateway (RADOS Gateway (RGW)) instances for handling S3 API client requests from distinct nodes, a single `cephadm` command or a glance at the Ceph Dashboard provides insights into the operating status of the RGW daemons and their respective nodes.

Monitoring resources

Ceph resources encompass the cluster entities and constructs that define its characteristics. These resources include networking infrastructure, storage devices (for example, SSDs, hard disk drives (HDDs)), storage pools and their capacity, and data protection mechanisms. As with monitoring other resources, understanding the health of Ceph storage resources is crucial for effective cluster management. At the core, administrators must ensure sufficient capacity with adequate expansion capabilities to provide the appropriate data protection for the applications that they support.

Monitoring performance

Ensuring that both physical and software-defined resources operate within their defined performance service levels is the responsibility of the Ceph administrator. System alerts and notifications serve as valuable tools, alerting the administrator to anomalies without requiring constant monitoring. Key resources and constructs for monitoring Ceph performance include node utilization (CPU, memory, and disk), network utilization (interfaces, bandwidth, latency, and routing), storage device performance, and daemon workload.

5.1.3 IBM Storage Ceph monitoring tools

This section describes the Ceph monitoring tools.

Ceph Dashboard

The Ceph Dashboard UI exposes an HTTP web browser interface that is accessible on port 8443. The various Dashboard navigation menus provide real-time health and basic statistics, which are context-sensitive, for the cluster resources. For example, the Dashboard can display the number of OSD read bytes, write bytes, read operations, and write operations. If you bootstrap your cluster with the `cephadm bootstrap` command, then the Dashboard is enabled by default.

The Dashboard plug-in provides context-sensitive metrics for the following services:

- ▶ Hosts
- ▶ OSDs
- ▶ Pools
- ▶ Block devices
- ▶ File systems
- ▶ Object storage gateways

The Dashboard also provides a convenient access point to observe the state and the health of resources and services in the Ceph cluster. The following Dashboard UI navigation provides at-a-glance views into the health of the cluster.

- ▶ **Cluster** → **Services** (View Ceph services and daemon node placement and instances.)
- ▶ **Cluster** → **Logs** (View and search within the Cluster logs, Audit logs, and Daemon logs.)
- ▶ **Cluster** → **Monitoring** (Control for active alerts, alert history, and alert silences.)

Prometheus

The Prometheus plug-in to the Dashboard facilitates the collection and visualization of Ceph performance metrics by enabling the export of performance counters directly from `ceph-mgr`. `ceph-mgr` gathers `MMgrReport` messages from all `MgrClient` processes, including `MONs` and `OSDs`, containing performance counter schema and data. These messages are stored in a circular buffer, maintaining a record of the last N samples for analysis.

This plug-in establishes an HTTP endpoint, akin to other Prometheus exporters, and retrieves the most recent sample of each counter on polling, or *scraping* in Prometheus parlance. The HTTP path and query parameters are disregarded, and all available counters for all reporting entities are returned in the Prometheus text exposition format (for more information, see the [Prometheus documentation](#)). By default, the module accepts HTTP requests on TCP port 9283 on all IPv4 and IPv6 addresses on the host.

The Prometheus metrics can be viewed in Grafana from an HTTP web browser on TCP port 3000 (for example, `https://ceph-mgr-node:3000`).

Ceph CLI tool

The Ceph CLI tool `ceph` offers the deepest levels of inspection and granularity to monitor all areas of the cluster. In addition to viewing performance metrics, it offers the ability to control daemons and adjust tuning parameters to optimize Ceph performance for the client workload.

5.2 IBM Storage Ceph monitoring examples

The following section offers specific examples of Ceph monitoring tools for the most common operational tasks.

5.2.1 Ceph Dashboard health

The Dashboard offers a convenient at-a-glance view into the configuration and the health of the cluster. In addition to the Dashboard home page, deeper inspection is available by going to the relevant Cluster subcategories (for example, **Cluster** → **Monitoring**).

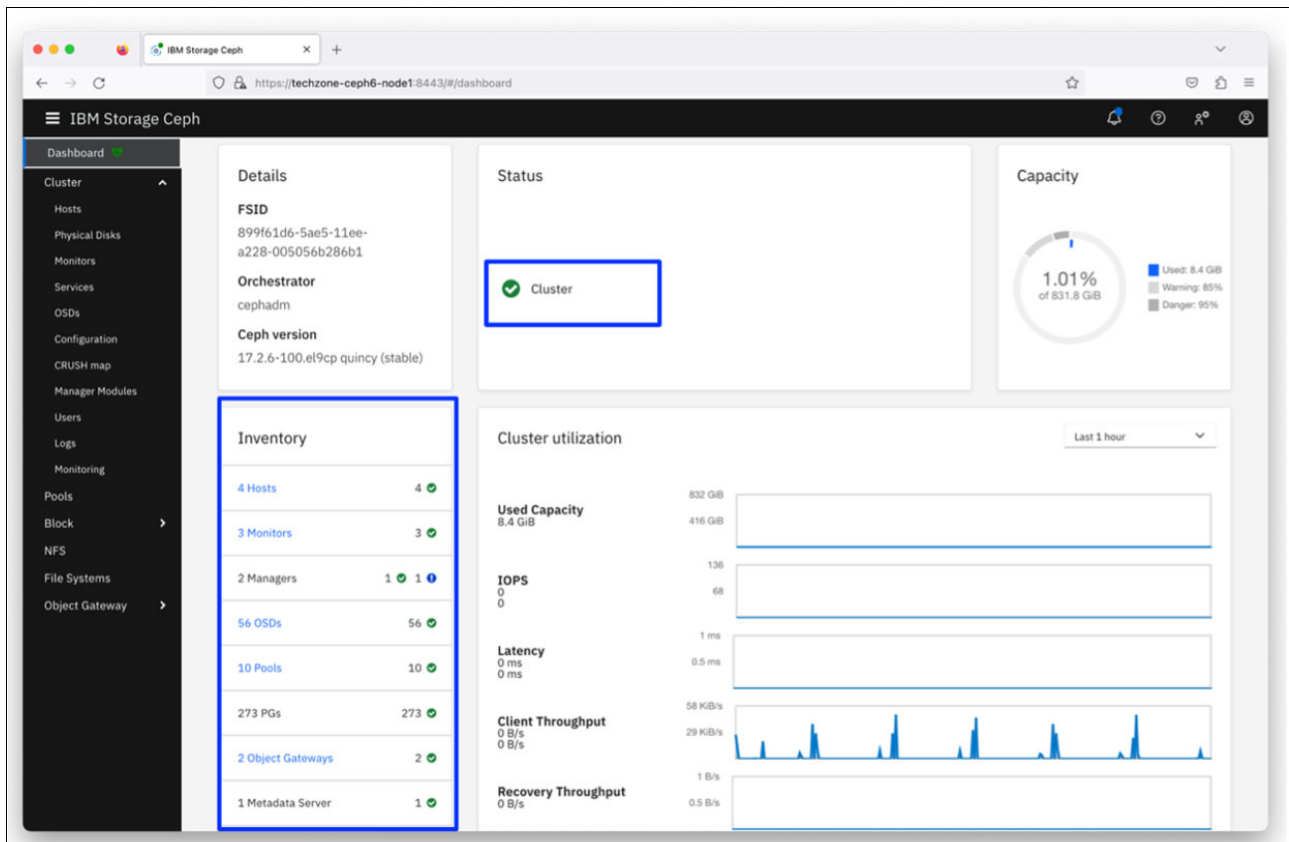


Figure 5-1 Ceph Dashboard home page and health condition

5.2.2 Ceph CLI health check

Although the Ceph Dashboard provides a convenient, at-a-glance overview of the cluster's configuration and health, the Ceph CLI (**cephadm**) empowers administrators to delve into the intricate details of all Ceph services and resources.

The **ceph status** and **ceph health** commands report the health of the cluster. If the cluster health status is HEALTH_WARN or HEALTH_ERR, the operator can use the **ceph health detail** command to view the health check message to begin troubleshooting the issue (Example 5-1).

Example 5-1 Ceph command-line health and status examples

```
[root@node1 ~]# cephadm shell
[ceph: root@node1 /]# ceph health
HEALTH_OK

[ceph: root@node1 /]# ceph health detail
HEALTH_WARN failed to probe daemons or devices; 1/3 mons down
. . . output omitted . . .

[ceph: root@node1 /]# ceph status

cluster:
  id:      899f61d6-5ae5-11ee-a228-005056b286b1
  health: HEALTH_OK

services:
  mon: 3 daemons, quorum
techzone-ceph6-node1,techzone-ceph6-node2,techzone-ceph6-node3 (age 16h)
  mgr: techzone-ceph6-node1.jqdquv(active, since 2w), standbys:
techzone-ceph6-node2.akqefd
  mds: 1/1 daemons up
  osd: 56 osds: 56 up (since 2w), 56 in (since 4w)
  rgw: 2 daemons active (2 hosts, 1 zone)

data:
  volumes: 1/1 healthy
  pools:   10 pools, 273 pgs
  objects: 283 objects, 1.7 MiB
  usage:   8.4 GiB used, 823 GiB / 832 GiB avail
  pgs:    273 active+clean
```

5.2.3 Ceph Dashboard alerts and logs

The Dashboard also offers views into the cluster alerts and logs for a “point and click” inspection into the active alerts, alerts history, and alert silences. (For example, **Cluster** → **Monitoring** → **Alerts and Cluster** → **Logs** → **Audit Logs**).

Figure 5-2 shows the Ceph Dashboard alerts history.

Cluster > Monitoring > Alerts

Active Alerts Alerts Silences

10

Name	Severity	Group	Duration	Summary
> CephadmDaemonFailed	critical	cephadm	30 seconds	A ceph daemon managed by cephadm is down
> CephadmPaused	warning	cephadm	1 minute	Orchestration tasks via cephadm are PAUSED
> CephadmUpgradeFailed	critical	cephadm	30 seconds	Ceph version upgrade has failed
> CephDaemonCrash	critical	generic	1 minute	One or more Ceph daemons have crashed, and are pending acknowledgement
> CephDaemonSlowOps	warning	healthchecks	30 seconds	{{ \$labels.ceph_daemon }} operations are slow to complete
> CephDeviceFailurePredicted	warning	osd	1 minute	Device(s) predicted to fail soon
> CephDeviceFailurePredictionTooHigh	critical	osd	1 minute	Too many devices are predicted to fail, unable to resolve
> CephDeviceFailureRelocationIncomplete	warning	osd	1 minute	Device failure is predicted, but unable to relocate data
> CephFilesystemDamaged	critical	mds	1 minute	CephFS filesystem is damaged.
> CephFilesystemDegraded	critical	mds	1 minute	CephFS filesystem is degraded

0 selected / 58 total

1 of 6

Figure 5-2 Ceph Dashboard alerts history

Figure 5-3 shows the Ceph Dashboard audit logs.

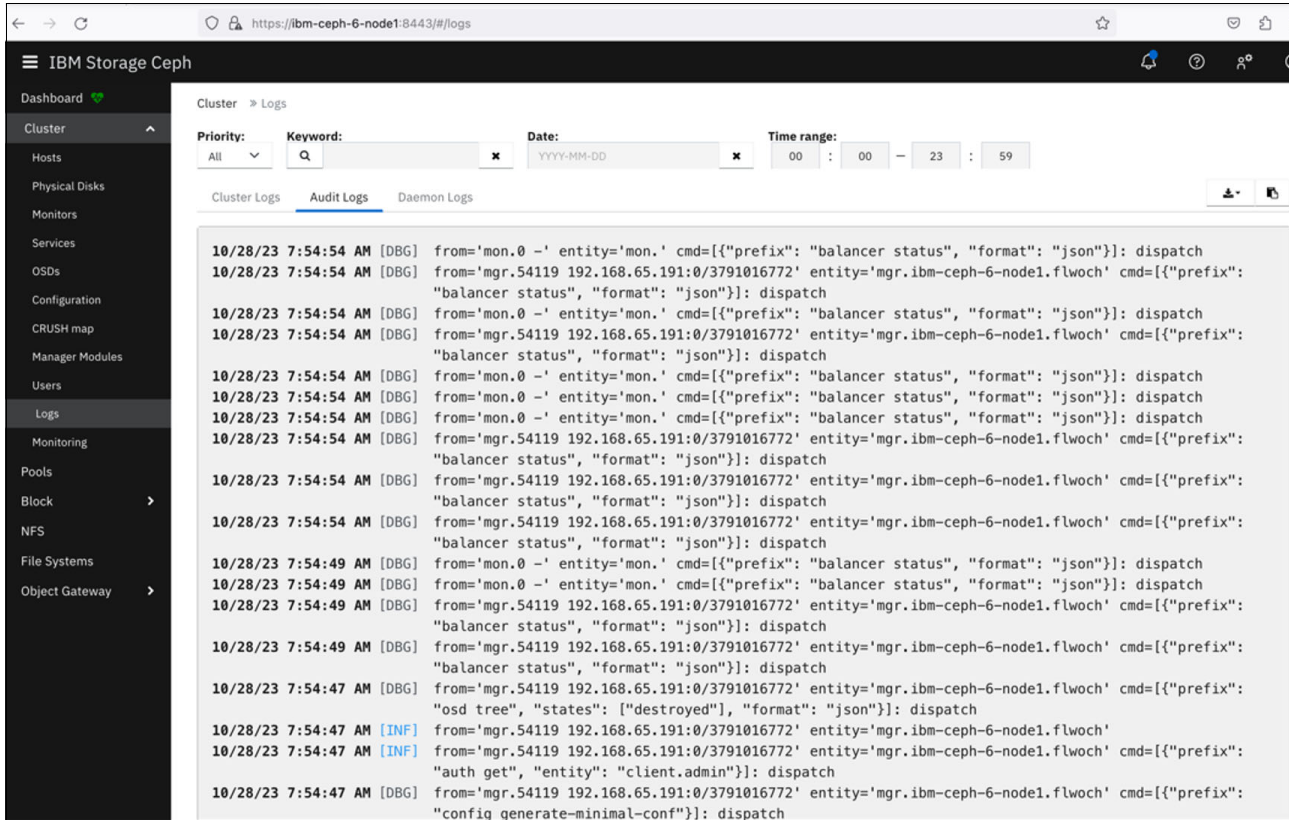


Figure 5-3 Ceph Dashboard audit logs

5.2.4 Ceph Dashboard plug-in

The Dashboard offers a convenient at-a-glance view into context-sensitive performance metrics. If a Grafana view is available for a property page, the Dashboard displays an **Overall Performance** tab on that selected page. Clicking this tab displays a context-sensitive view into the current performance for the chosen service or resource (Figure 5-4 on page 115).

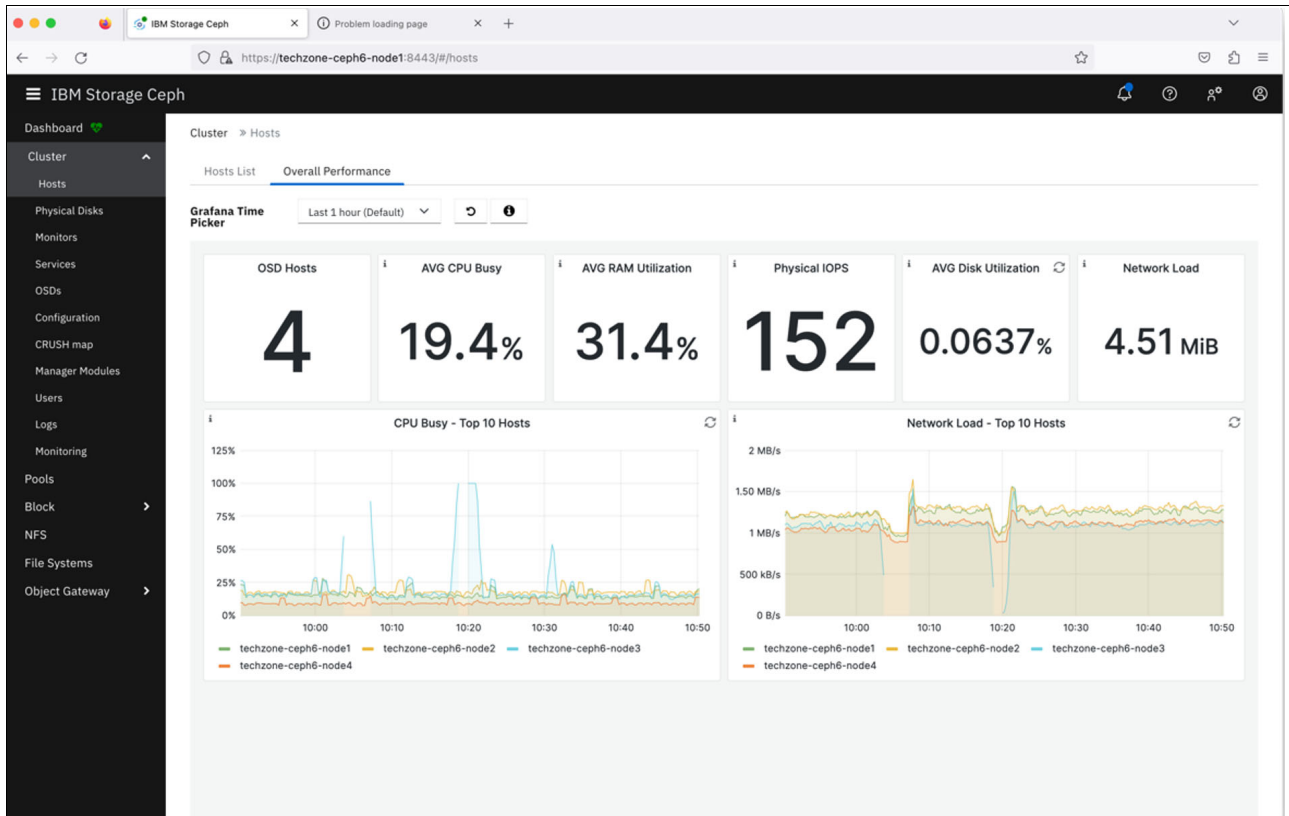


Figure 5-4 Ceph Dashboard plug-in for Grafana context-sensitive performance charts

5.2.5 Grafana stand-alone dashboard

The Grafana stand-alone Dashboard offers a more in-depth view into Ceph cluster performance metrics. The stand-alone Grafana browser offers more than a dozen pre-defined dashboards that can be viewed in a dedicated, full-screen experience.

The Grafana stand-alone Dashboard can be accessed from a web browser that addresses TCP port 3000 on the Ceph MGR node (for example, `https://ceph-node1:3000`) (Figure 5-5).

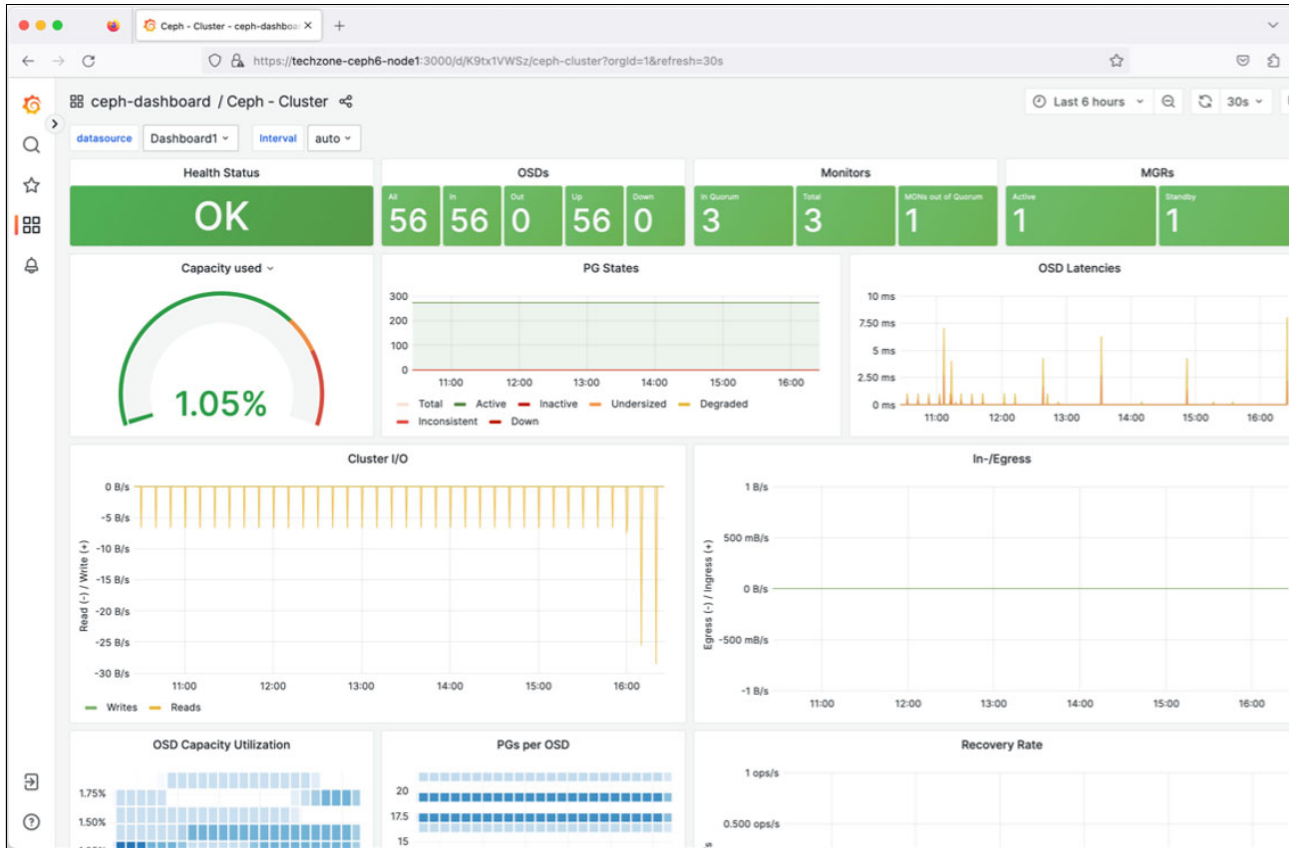


Figure 5-5 The Grafana stand-alone Dashboard cluster view

5.2.6 Ceph CLI deeper dive

The following examples illustrate some of the most frequently used `cephadm` commands for monitoring or querying the configuration and health of Ceph cluster constructs and resources.

Ceph service status

This command displays the services that are running in the Ceph cluster at a summary level. To view details about a particular service, use the command `ceph orch [service] ls`. Selected examples of `cephadm` commands follow.

Example 5-2 shows the `cephadm shell` command.

Example 5-2 Ceph service status

```
[root@node1 ~]# cephadm shell
[ceph: root@node1 /]#
NAME          PORTS      RUNNING REFRESHED AGE PLACEMENT
alertmanager  ?:9093,9094 1/1 8m ago 4w count:1
ceph-exporter          4/4 8m ago 4w *
crash              4/4 8m ago 4w *
grafana           ?:3000     1/1 8m ago 4w count:1
mds.mycephfs                1/1 6m ago 2w
techzone-ceph6-node3;count:1
```

```

mgr                2/2 8m ago  4w  count:2
mon                3/3 8m ago  3w
techzone-ceph6-node1;techzone-ceph6-node2;techzone-ceph6-node3
node-exporter     ?:9100      4/4 8m ago  4w  *
osd                1 8m ago  -  <unmanaged>
osd.all-available-devices  55 8m ago  4w  *
prometheus       ?:9095      1/1 8m ago  4w  count:1
rgw.s3service     ?:80        2/2 7m ago  2w
techzone-ceph6-node2;techzone-ceph6-node3;count:2

```

Ceph host status

This command displays all OSD devices in the system along with their organization within the OSD nodes and their status (Example 5-3).

Example 5-3 Ceph host status

```

[ceph: root@node1 /]# ceph orch host ls
HOST          ADDR          LABELS  STATUS
techzone-ceph6-node1  192.168.65.161  _admin
techzone-ceph6-node2  192.168.65.162
techzone-ceph6-node3  192.168.65.163
techzone-ceph6-node4  192.168.65.164
4 hosts in cluster

```

Ceph device status

This command lists all OSD devices on each host in the system, along with their size and availability status. In Example 5-4, the available status of the devices is "No," which indicates that these devices are normal ones that have already been integrated into the cluster.

Example 5-4 Ceph device status

```

[ceph: root@node1 /]# ceph orch device ls
HOST          PATH          TYPE  DEVICE ID  SIZE  AVAILABLE  REFRESHED
REJECT REASONS
techzone-ceph6-node1  /dev/sdb  hdd          8589M  No      29m ago
Insufficient space (<10 extents) on vgs, LVM detected, locked
techzone-ceph6-node1  /dev/sdc  hdd          8589M  No      29m ago
Insufficient space (<10 extents) on vgs, LVM detected, locked
locked

. . . output omitted . . .

techzone-ceph6-node4  /dev/sdn  hdd          17.1G  No      104s ago
Insufficient space (<10 extents) on vgs, LVM detected, locked
techzone-ceph6-node4  /dev/sdo  hdd          17.1G  No      104s ago
Insufficient space (<10 extents) on vgs, LVM detected, locked

```

Ceph OSD status

This command displays all OSD devices in the system with their organization in the cluster OSD nodes and the device status (Example 5-5).

Example 5-5 Ceph OSD tree listing

```
[ceph: root@node1 /]# ceph osd tree
ID CLASS WEIGHT  TYPE NAME                STATUS REWEIGHT PRI-AFF
-1                0.81091  root default
-3                0.20273  host techzone-ceph6-node1
 9  hdd  0.01559  osd.9                  up    1.00000  1.00000
14  hdd  0.01559  osd.14                 up    1.00000  1.00000
20  hdd  0.01559  osd.20                 up    1.00000  1.00000
25  hdd  0.01559  osd.25                 up    1.00000  1.00000

. . . output omitted . . .

-9                0.20273  host techzone-ceph6-node2
 1  ssd  0.00780  osd.1                  up    1.00000  1.00000
 5  ssd  0.00780  osd.5                  up    1.00000  1.00000
 2  ssd  0.00780  osd.2                  up    1.00000  1.00000
 7  ssd  0.00780  osd.7                  up    1.00000  1.00000
```

5.2.7 Ceph monitoring Day 2 operations

This section describes a few more commands that can be useful when you learn about Ceph Day 2 operations.

Ceph versions and status

Earlier versions of Ceph clients might not benefit from the features that are provided by the installed version of the Ceph cluster. When upgrading a Ceph cluster, it is a best practice to also update the clients. The Reliable Autonomic Object Store (RADOS) Gateway (RGW), the File System in Userspace (FUSE) client for Ceph File System (CephFS), the `librbd`, and the CLI tools are examples of Ceph clients.

Check the version of the Ceph client on a Ceph client machine (Example 5-6).

Example 5-6 Ceph client version report

```
[ceph: root@node1 /]# ceph -v
ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343) quincy
(stable)

[ceph: root@node1 /]# ceph version
ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343) quincy
(stable)
```

Check the software versions on each of the Ceph cluster nodes (Example 5-7).

Example 5-7 Ceph cluster versions report

```
[ceph: root@node1 /]# ceph versions
{
  "mon": {
    "ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343)
quincy (stable)": 3
  },
  "mgr": {
    "ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343)
quincy (stable)": 2
  },
  "osd": {
    "ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343)
quincy (stable)": 56
  },
  "mds": {
    "ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343)
quincy (stable)": 1
  },
  "overall": {
    "ceph version 17.2.6-100.e19cp (ea4e3ef8df2cf26540aae06479df031dcfc80343)
quincy (stable)": 64
  }
}
```

Ceph cluster safety check

Check the current OSD capacity ratio for your cluster (Example 5-8).

Example 5-8 Checking the current OSD capacity ratio for your cluster

```
[ceph: root@ceph-node1 /]# ceph osd dump | grep ratio
full_ratio 0.95
backfillfull_ratio 0.9
nearfull_ratio 0.85
```

Change one of the ratios that are set for your cluster (Example 5-9).

Example 5-9 Changing one of the ratios that are set for your cluster

```
[ceph: root@ceph-node1 /]# ceph osd set-full-ratio 0.9
osd set-full-ratio 0.9

[ceph: root@ceph-node1 /]# ceph osd dump | grep ratio
full_ratio 0.9
backfillfull_ratio 0.9
nearfull_ratio 0.85

[ceph: root@ceph-node1 /]# ceph osd set-full-ratio 0.95
osd set-full-ratio 0.9

[ceph: root@ceph-node1 /]# ceph osd dump | grep ratio
full_ratio 0.95
backfillfull_ratio 0.9
nearfull_ratio 0.85
```

Check the current cluster space usage (Example 5-10).

Example 5-10 Checking the current cluster space usage

```
[ceph: root@ceph-node1 /]# ceph df
--- RAW STORAGE ---
CLASS      SIZE      AVAIL     USED    RAW USED  %RAW USED
hdd        384 GiB   384 GiB   15 MiB   15 MiB     0
TOTAL      384 GiB   384 GiB   15 MiB   15 MiB     0

--- POOLS ---
POOL                                ID PGS STORED OBJECTS USED %USED MAX AVAIL
device_health_metrics              1   1     0 B         0  0 B     0   173 GiB
```

Check each OSD usage (Example 5-11).

Example 5-11 Checking each OSD usage

```
[ceph: root@ceph01 /]# ceph osd df
ID CLASS WEIGHT REWEIGHT SIZE      RAW USE DATA      OMAP META      AVAIL
%USE VAR  PGS STATUS
  0  hdd  0.12500  1.00000  128 GiB  5.1 MiB  184 KiB  0 B  4.9 MiB  128 GiB
0.00 1.00  1      up
  1  hdd  0.12500  1.00000  128 GiB  5.1 MiB  184 KiB  0 B  4.9 MiB  128 GiB
0.00 1.00  1      up
  2  hdd  0.12500  1.00000  128 GiB   5 MiB  184 KiB  0 B  4.8 MiB  128 GiB
0.00 0.99  0      up
                                TOTAL 384 GiB  15 MiB  552 KiB  0 B  15 MiB  384 GiB
0.00
MIN/MAX VAR: 0.99/1.00  STDDEV: 0
```

Tip: When a CephOSD reaches the full ratio, it indicates that the device is nearly full and can no longer accommodate additional data. This condition can have several negative consequences for the Ceph cluster:

- ▶ **Reduced performance:** As an OSD fills up, its performance degrades. This situation can lead to slower read/write speeds, increased latency, and longer response times for client applications.
- ▶ **Increased risk of data loss:** When an OSD is full, it becomes more susceptible to data loss. If the OSD fails, it can cause data corruption or loss of access to stored data.
- ▶ **Cluster rebalancing challenges:** When an OSD reaches the full ratio, it can make it more difficult to rebalance the cluster. Rebalancing is the process of evenly distributing data across all OSDs to optimize performance and improve fault tolerance.
- ▶ **Cluster outage:** If a full OSD fails, it can cause the entire cluster to become unavailable. This situation can lead to downtime for critical applications and data loss.

To avoid these consequences, monitor OSD usage and take proactive measures to prevent OSDs from reaching the full ratio. This task might involve adding OSDs to the cluster, increasing the capacity of existing OSDs, or deleting old or unused data.

5.3 Conclusion

The Ceph cluster maintains centralized cluster logging, capturing high-level events pertaining to the entire cluster. These events are stored on disk on MON servers and can be accessed and monitored through various administrative tools.

The many optional Ceph MGR modules such as Zabbix, Influx, Insights, Telegraph, Alerts, Disk Prediction, and `iostat` can help you integrate the monitoring of your IBM Storage Ceph cluster in your existing monitoring and alerting solution while refining the granularity of your monitoring. Also, you can use the SNMP Gateway service to further enhance monitoring capabilities.

Administrators can leverage the Ceph Dashboard for a straightforward and intuitive view into the health of the Ceph cluster. The built-in Grafana dashboard enables them to examine detailed information, context-sensitive performance counters, and performance data for specific resources and services.

Administrators can further use `cephadm`, the stand-alone Grafana dashboard, and other supporting third-party tools to visualize and record detailed metrics on cluster utilization and performance.

In conclusion, the overall performance of a software-defined storage solution like IBM Storage Ceph is heavily influenced by the network. Therefore, it is crucial to integrate the monitoring of your IBM Storage Ceph cluster with the existing network monitoring infrastructure. This task includes tracking packet drops and other network errors alongside the health of network interfaces. The SNMP subsystem that is included in Red Hat Enterprise Linux is a built-in tool that can facilitate this comprehensive monitoring.

5.4 References on the World Wide Web

You are invited to explore the wealth of Ceph documentation and resources that can be found on the World Wide Web. A concise selection of recommended reading is provided here:

- ▶ IBM Storage Ceph Documentation:
<https://www.ibm.com/docs/en/storage-ceph/6?topic=dashboard-monitoring-cluster>
- ▶ Community Ceph Documentation
<https://docs.ceph.com/en/latest/monitoring/>



Day 1 and Day 2 operations

This chapter describes the Day 1 and Day 2 operations of an IBM Storage Ceph environment.

This chapter has the following sections:

- ▶ Day 1 operations
- ▶ Day 2 operations

6.1 Day 1 operations

The initial operations, also known as Day 1 operations, include the following tasks:

- ▶ Check the deployment prerequisites.
- ▶ Bootstrap the IBM Storage Ceph cluster.
- ▶ Deploy the IBM Storage Ceph cluster services.
- ▶ Configure the cluster (pools, placement groups (PGs), parameters, and other settings).

6.1.1 Prerequisites

This section describes the IBM Ceph prerequisites.

Server node requirements

Although basic proof-of-concept architectures can be implemented by using a single node or virtual machine (VM), production environments require a more robust setup. For production deployments that use **cephadm**, IBM Storage Ceph mandates a minimum architecture of the following components:

- ▶ At least three distinct hosts running Monitor (MON).
- ▶ At least three object storage daemon (OSD) hosts that use directly attached storage (SAN not supported).

In addition, you should configure the following components:

- ▶ At least two distinct Manager (MGR) nodes.
- ▶ At least as many OSDs as the number of replicas that are configured.
- ▶ At least two distinct, identically configured Metadata Server (MDS) nodes, if you are using Ceph File System (CephFS).
- ▶ At least two distinct Reliable Autonomic Object Store (RADOS) Gateway nodes, if you are using Ceph Object Gateway.

For more information about the server sizing and configuration, see Chapter 4, “Sizing IBM Storage Ceph” on page 83.

The servers must be configured with the following tools:

- ▶ Python 3
- ▶ Systemd
- ▶ Podman
- ▶ Time synchronization (Chronyd or NTP)
- ▶ Supported operating system

The **cephadm** requires password-less SSH capabilities. The DNS resolution must be configured for all nodes. The OSD nodes must have all the tools in the preceding list plus LVM2.

Firewall requirements

Table 6-1 on page 125 lists the various TCP ports that IBM Storage Ceph uses.

Table 6-1 TCP ports that IBM Storage Ceph uses

Service	Ports	Description
MON	6789/TCP and 3300/TCP	N/A
MGR	8443/TCP SSL 8080/TCP SSL Disabled 8003/TCP 9283/TCP	Default Dashboard port Default RESTful port Default Prometheus port
OSD/MDS	6800 - 7300/TCP	OSD ports
RADOS Gateway (RGW)	7480/TCP Civetweb 80/TCP Beast	Default RGW ports

Miscellaneous requirements

If you configure SSL for your Dashboard access and your object storage endpoint (RGW), ensure that you obtain the correct certificate files from your security team and deploy them where needed.

Ensure that your server network cards and configuration are adequate for the workload that is served by your IBM Storage Cluster:

- ▶ Size your server's network cards for the throughput that you must deliver. Evaluate the network bandwidth that is generated by the data protection because it must be carried by the network for all write operations.
- ▶ Ensure that your network configuration does not present any single points of failure.
- ▶ If your cluster spans multiple subnets, ensure that each server can communicate with the other servers.

6.1.2 Deployment

The IBM Storage Ceph documentation describes how to use **cephadm** to deploy your Ceph cluster. A **cephadm** based deployment has the following steps:

- ▶ For beginners:
 - a. Bootstrap your Ceph cluster (create one initial MON and MGR).
 - b. Add services to your cluster (OSDs, MDSs, RGWs, and other services).
- ▶ For advanced users: Bootstrap your cluster with a complete service file to deploy everything.

Cephadm

The only supported tool for IBM Storage Ceph, **cephadm** has been available since Ceph upstream Octopus, and it is the default deployment tool since Pacific.

Service files

An entire cluster can be deployed by using a single service file. The service file follows the syntax in Example 6-1.

Example 6-1 Service file format

```
service_type: {type_value}
service_name: {name_value}
addr: {address_value}
hostname: {hostname}
{options}
```

The **service_type** accepts the following values:

- ▶ host to declare hosts.
- ▶ crash to place the Ceph crash collection daemon.
- ▶ grafana to place the Grafana component.
- ▶ node-exporter to place the exporter component.
- ▶ prometheus to place the Prometheus component.
- ▶ mgr to place the MGR daemon.
- ▶ mon to place the MON daemons.
- ▶ osd to place the Object Storage daemons.
- ▶ rgw to place the RGW daemons.
- ▶ mds to place the MDS daemons.
- ▶ ingress to place the ingress load balancer (haproxy).

You can assign labels to hosts by using the `labels:` field of a host service file (Example 6-2).

Example 6-2 Service file with label

```
service_type: host
addr: {host_address}
hostname: {host_name}
labels:
- xxx
- yyy
...
```

You can assign a specific placement for any service by using the `placement:` field in a service file. For more information, see “Placement” on page 128.

Example 6-3 Service file with placement

```
service_type: {service_type}
service_name: {service_name}
placement:
  host_pattern: '*'
```

The OSD service file offers many specific options to specify how the OSDs should be deployed on the nodes:

- ▶ `block_db_size` to specify the RocksDB size on separate devices.
- ▶ `block_wal_size` to specify the RocksDB size on separate devices.
- ▶ `data_devices` to specify which devices receive the data.
- ▶ `db_devices` to specify which devices receive the RocksDB DB portion.
- ▶ `wal_devices` to specify which devices receive the RocksDB write-ahead log (WAL) portion.

- ▶ `db_slots` to specify how many RocksDB DB partitions per `db_device`.
- ▶ `wal_slots` to specify how many RocksDB WAL partitions per `wal_device`.
- ▶ `data_directories` to specify a list of device paths to use.
- ▶ `filter_logic` to specify OR or AND between filters. The default is AND.
- ▶ `objectstore` to specify the OSD back-end type (`bluestore` or `filestore`).
- ▶ `crush_device_class` to specify the Controlled Replication Under Scalable Hashing (CRUSH) device class.
- ▶ `data_allocate_fraction` to specify a portion of a drive for data devices.
- ▶ `osds_per_device` to specify how many OSDs to deploy per device (default is 1).
- ▶ `osd_id_claims` to specify how OSD IDs should be preserved per node (`true` or `false`).

The `data_devices`, `db_devices`, and `wal_devices` parameters accept the following arguments:

- ▶ `all` to specify all devices to be consumed (`true` or `false`).
- ▶ `limit` to specify how many OSD to deploy per node.
- ▶ `rotational` to specify the type of devices to select (0 or 1).
- ▶ `size` to specify the size of the devices to select:
 - `xTB` to select a specific device size.
 - `xTB:yTB` to select devices between the two capacities.
 - `:xTB` to select any device up to this size.
 - `xTB:` to select any device at least this size.
 - `path` to specify the device path to use.
- ▶ `model` to specify the disk model name.
- ▶ `vendor` to specify the vendor model name.
- ▶ `encrypted` to specify whether the data will be encrypted at rest (`data_devices` only).

The RGW service file accepts the following specific arguments:

- ▶ `networks` to specify which CIDR the gateway binds to.
- ▶ `spec:`
 - `rgw_frontend_port` to specify which TCP port the gateway binds.
 - `rgw_realm` to specify the realm for this gateway.
 - `rgw_zone` to specify the zone for this gateway.
 - `ssl` to specify whether this gateway uses SSL (`true` or `false`).
 - `rgw_frontend_ssl_certificate` to specify the certificate to use.
 - `rgw_frontend_ssl_key` to specify the key to use.
 - `rgw_frontend_type` to specify the front end to use (the default is `beast`).
- ▶ `placement.count_per_host` to specify how many RGWs per node.

Container parameters

You can customize the parameters that are used by the Ceph containers by using a special section of your service file that is known as `extra_container_args`. To add extra parameters, use the template that is shown in Example 6-4 in the appropriate service files.

Example 6-4 Passing container extra parameters

```

service_type: {service_type}
service_name: {service_name}
placement:
  host_pattern: '*'
extra_container_args:
  - "--cpus=2"

```

Placement

Placement can be a simple count to indicate the number of daemons to deploy. In such a configuration, **cephadm** chooses where to deploy the daemons.

Placement can use explicit naming: `--placement="host1 host2 ..."`. In such a configuration, the daemons are deployed on the nodes that are listed.

Placement can use labels: `--placement="label:mylabel"`. In such a configuration, the daemons are deployed on the nodes that match the provided label.

Placement can use expressions: `--placement="host[1-5]"`. In such a configuration, the daemons are deployed on the nodes that match the provided expression.

Using a service file, you encode the count as shown in Example 6-5.

Example 6-5 Service file with placement count

```
service_type: rgw
placement:
  count: 3
```

Using a service file, you encode the label as shown in Example 6-6.

Example 6-6 Service file with placement label

```
service_type: rgw
placement:
  label: "mylabel"
```

Using a service file, you encode the host list as shown in Example 6-7.

Example 6-7 Service file with placement host list

```
service_type: rgw
placement:
  hosts:
    - host1
    - host2
```

Using a service file, you encode the pattern as shown in Example 6-8.

Example 6-8 Service file with placement pattern

```
service_type: rgw
placement:
  host_pattern: "ceph-server-[0-5]"
```

Minimal cluster (bootstrapping)

The initial **cephadm** deployment always starts with what is known as a *cluster bootstrapping*. To use cluster bootstrapping, install the **cephadm** binary file on a node and run the following command:

```
$ cephadm bootstrap --mon-ip {monitor_ip_address}
```

This command performs the following actions:

- ▶ Creates an initial MON daemon.
- ▶ Creates an initial MGR daemon.
- ▶ Generates a **cephadm** SSH key.
- ▶ Adds the **cephadm** SSH key to `~/.ssh/authorized_keys`.
- ▶ Writes a copy of the public key to `/etc/ceph`.
- ▶ Generates a minimal `/etc/ceph/ceph.conf` file.
- ▶ Creates the `/etc/ceph/ceph.client.admin.keyring` file.

You can pass an initial Ceph configuration file to the **bootstrap** command by using the **--config {path_to_config_file}** option.

You can override the SSH user that is used by **cephadm** by using the **--ssh-user {user_name}** option.

You can pass a specific set of registry parameters through a valid registry JSON file by using the **--registry-json {path_to_registry_json}** option.

You can choose the Ceph container image that you want to deploy by using the **--image {registry}[:{port}]/{imagename}:{imagetag}** option.

You can specify the network configuration that the cluster uses. A Ceph cluster uses two networks:

- ▶ Public network,
 - Used by clients0 (including RGWs) to connect to all Ceph daemons.
 - Used by MONs to converse with other daemons.
 - Used by MGRs and MDSs to communicate with other daemons.
- ▶ Cluster network: Used by OSDs to perform OSD operations, such as replication and recovery.

Figure 6-1 shows the Ceph network layout.

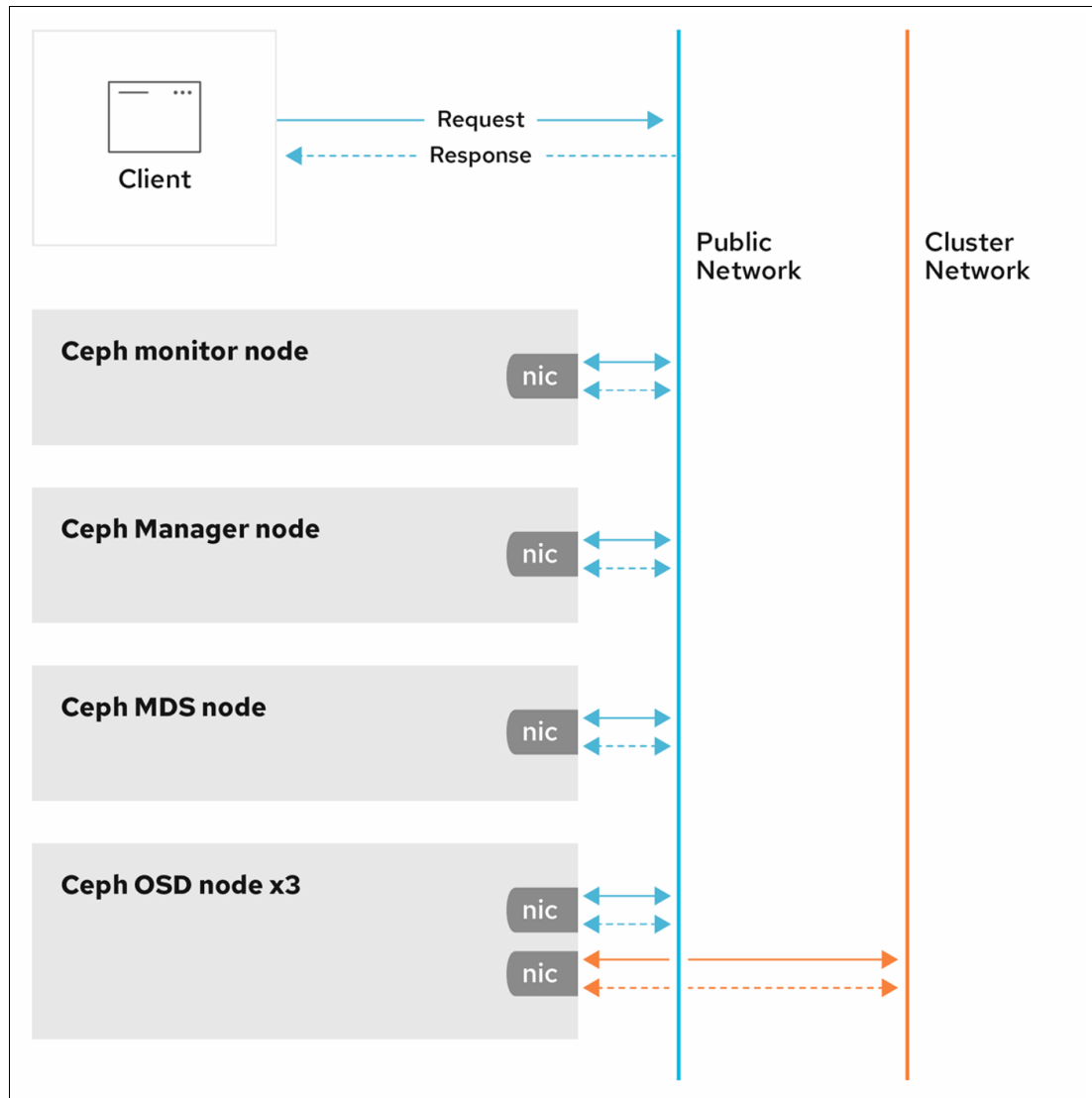


Figure 6-1 Ceph network layout

The public network is extrapolated from the `--mon-ip` parameter that is provided by the `bootstrap` command. The cluster network can be provided during the bootstrap operation by using the `--cluster-network` parameter. If the `--cluster-network` parameter is not specified, it is set to the same value as the public network value.

Tip: Add the `--single-host-defaults` argument to your `bootstrap` command to bootstrap a test cluster that uses a single node.

To connect to your initial cluster, run the following command:

```
$ cephadm shell
```

To connect to the GUI of your initial cluster, look for the following lines in the `cephadm` bootstrap output and point your HTTP browser to the URL that is displayed (Example 6-9 on page 131).

Example 6-9 Lines in the cephadm bootstrap output

```
Ceph Dashboard is now available at:  
    URL: https://{initial_node_name}:8443/  
    User: admin  
    Password: {generated_password}
```

This document is not designed to provide extensive details about the deployment and configuration of your cluster. For more information, see [IBM Storage Ceph documentation](#).

IBM Storage Ceph Solutions Guide, REDP-5715 provides GUI-based deployment methods for users who want to use a GUI instead of the CLI.

When the cluster is bootstrapped, you can deploy the appropriate service of your clusters. A production cluster requires the following elements to be deployed in appropriate numbers for a reliable cluster that does not present any single point of failure:

- ▶ MONs
- ▶ MGRs
- ▶ OSDs

Adding nodes

When the cluster is bootstrapped, the Ceph administrator must add all the nodes where the services will be deployed. Copy the cluster public SSH key to each node that will be part of the cluster. When the nodes are prepared, add them to the cluster (Example 6-10).

Example 6-10 Adding nodes

```
# ssh-copy-id -f -I /etc/ceph/ceph.pub root@ceph02  
# ssh-copy-id -f -I /etc/ceph/ceph.pub root@ceph03  
# ceph orch host add ceph02 10.10.0.102  
# ceph orch host add ceph02 10.10.0.103 --labels=label1,label2
```

Tip: To add multiple hosts, use a service file that describes all your nodes.

Removing nodes

If you must remove a node that was added by mistake, run the commands in Example 6-11. If the node does not have OSD already deployed, skip the second command of the example.

Example 6-11 Removing nodes

```
# ceph orch host drain {hostname}  
# ceph orch osd rm status  
# ceph orch ps {hostname}  
# ceph orch rm {hostname}  
# ssh root@{hostname} rm -R /etc/ceph
```

Tip: You can also clean up the SSH keys that are copied to the host.

Assigning labels

You can assign labels to hosts after they are added to the cluster (Example 6-12).

Example 6-12 Assigning a label after a node addition

```
# ceph orch host label add {hostname} {label}
```

Adding services

When the cluster is bootstrapped, the Ceph administrator must add the required services for the cluster to become fully operational.

After bootstrapping your cluster, you have only a single MON, a single MGR, no OSDs, no MDSs, and no RGWs. The services are deployed in the following order:

1. Deploy another two MONs at least.
2. Deploy at least two more MGRs.
3. Deploy the OSDs.
4. If needed, deploy your CephFS.
5. If needed, deploy your RGWs.

Monitors

To deploy a total of three MONs, deploy two more MONs (Example 6-13).

Example 6-13 Deploying a full Monitor quorum

```
# ceph orch daemon add mon --placement="{ceph02},{ceph03}"
```

Tip: This task can also be achieved by using a service file and running the following command:

```
ceph orch apply -i {path_to_mon_service_file}
```

Tip: If you want your MON to bind to a specific IP address or subnet, use {hostname}:{ip_addr} or {hostname}:{cidr} to specify the host.

Managers

To deploy a total of two MGRs, deploy one more MGR (Example 6-14).

Example 6-14 Deploying highly available Managers

```
# ceph orch daemon add mgr --placement="{ceph02}"
```

Object storage daemons

The only requirement for a fully operational cluster is to deploy OSDs on at least three separate nodes. At least three nodes that you add to the cluster must have at least one available local device that can be used to deploy OSDs.

List the devices that are available on all nodes by using the command in Example 6-15 after you add all the nodes to your cluster.

Example 6-15 Listing devices

```
# ceph orch device ls
```

cephadm scans all nodes for the available devices (free of partitions, free of formatting, and free of LVM configuration) (Example 6-16).

Example 6-16 Deploying as many OSDs as there are available devices

```
# ceph orch apply osd --all-available-devices
```

Tip: For a production cluster with specific configuration and strict deployment scenarios, run the following command:

```
service ceph orch apply -i {path_to_osd_service_file}
```

To visualize what devices will be consumed by this command, run the following command:

```
ceph orch apply osd --all-available-devices --dry-run
```

An OSD service file, using the information that is provided in 6.1.2, “Deployment” on page 125, can be tailored to each node’s needs. As such, an OSD service file can contain multiple specifications (Example 6-17).

Example 6-17 Multiple specification OSD service file

```
service_type: osd
service_id: osd_spec_hdd
placement:
  host_pattern: '*'
spec:
  data_devices:
    rotational: 1
  db_devices:
    model: MC-55-44-XZ # This model is identified as a flash device
    limit: 2
---
service_type: osd
  service_id: osd_spec_ssd
placement:
  host_pattern: '*'
spec:
  data_devices:
    model: MC-55-44-XZ # This model is identified as a flash device
```

You can also add an OSD that uses a specific device (Example 6-18).

Example 6-18 Deploying an OSD by using a specific device

```
# ceph orch daemon add osd {hostname}:data_devices={dev1}
```

Tip: You can pass many parameters through the CLI, including **data_devices**, **db_devices**, and **wal_devices**. For example:

```
{hostname}:data_devices={dev1},{dev2},db_devices={db1}
```

Sometimes, it might be necessary to initialize or clean a local device so that it can be consumed by the OSD (Example 6-19).

Example 6-19 Initializing disk devices

```
# ceph orch device zap {hostname} {device_path}
```

6.1.3 Initial cluster configuration

This section describes the initial cluster configuration.

Ceph RADOS Gateway

The deployment of an RGW service to support the Swift and S3 protocols that use the Ceph cluster follows the same model as for other components due to the **cephadm** standardized processes (Example 6-20).

Example 6-20 Deploying the RADOS Gateway service

```
# ceph orch apply rgw {service_name}
```

Arguments can be passed through the CLI arguments or provided by a service file with a detailed configuration.

Tip: You can pass many parameters through the CLI, including `--realm={realm_name}`, `--zone={zone_name}` `--placement={placement_specs}`, `--rgw_frontend_port={port}`, or `count-per-host:{n}`.

Ingress service

If your cluster has an RGW service that is deployed, you likely need a load balancer in front of the RGW service to ensure the distribution of the traffic between multiple RGWs and provide a highly available (HA) object service with no single point of failure.

The ingress service provides the following parameters:

- ▶ **backend_service** to specify the RGW service name to the front end.
- ▶ **virtual_ip** to specify the CIDR that the ingress service binds to.
- ▶ **frontend_port** to specify the port that the ingress service binds to.
- ▶ **monitor_port** to specify the port where the LB status is maintained.
- ▶ **virtual_interface_networks** to specify a list of CIDRs.
- ▶ **ssl_cert** to specify the SSL certificate and key.

These parameters can be used in an ingress service file (Example 6-21).

Example 6-21 Creating an ingress service file for RGW

```
service_type: ingress
service_id: rgw.default
placement:
  hosts:
    - ceph01
    - ceph02
    - ceph03
spec:
  backend_service: rgw.default
  virtual_ip: 10.0.1.0/24
  frontend_port: 8080
  monitor_port: 1900
  ssl_cert: |
    -----BEGIN CERTIFICATE-----
    ...
    -----END CERTIFICATE-----
    -----BEGIN PRIVATE KEY-----
    ...
    -----END PRIVATE KEY-----
```

Tip: For a production cluster with a specific configuration and strict deployment scenarios, run the following command:

```
service ceph orch apply -i {path_to_mds_service_file}
```

When the MDSs are active, manually create the file system by running the following command:

```
ceph fs new {fs_name} {meta_pool} {data_pool}
```

When your cluster is fully deployed, a best practice is to export the cluster configuration and back up the configuration. Use `git` to manage the cluster configuration (Example 6-22).

Example 6-22 Exporting the cluster configuration

```
# ceph orch ls --export
service_type: alertmanager
service_name: alertmanager
placement:
  count: 1
---
service_type: crash
service_name: crash
placement:
  host_pattern: '*'
---
service_type: grafana
service_name: grafana
placement:
  count: 1
---
service_type: mds
service_id: myfs
service_name: mds.myfs
placement:
  count: 1
  hosts:
  - ceph01
---
service_type: mgr
service_name: mgr
placement:
  count: 2
---
service_type: mon
service_name: mon
placement:
  count: 5
---
service_type: node-exporter
service_name: node-exporter
placement:
  host_pattern: '*'
---
service_type: osd
service_id: all-available-devices
```

```

service_name: osd.all-available-devices
placement:
  host_pattern: '*'
spec:
  data_devices:
    all: true
  filter_logic: AND
  objectstore: bluestore
---
service_type: prometheus
service_name: prometheus
placement:
  count: 1
---
service_type: rgw
service_id: myrgw
service_name: rgw.myrgw
placement:
  count: 1
  hosts:
    - ceph01

```

Tip: Redirect the command output to a file to create a full cluster deployment service file.

Pools and placement groups

When the cluster is deployed, you might need to create more pools or customize the pools that were created automatically by some of the services that were deployed by using **cephadm**.

In a production cluster, it is best for each OSD to serve 100 - 200 PGs.

A best practice is never to have more than 300 PGs that are managed by an OSD.

The Placement Group Auto-Scaler module automatically resizes the PGs that are assigned to each pool based on the **target size ratio** that is assigned to each pool.

Controlled Replication Under Scalable Hashing

After the cluster is deployed, you might need to customize the CRUSH configuration to align it with your physical infrastructure. By default, the failure domain is the host, but you might prefer to set it to the rack.

6.2 Day 2 operations

After the deployment and configuration of your cluster, some operations are required. They are known as *Day 2 operations*, and include the following elements:

- ▶ Configuring logging to file.
- ▶ Upgrading your cluster.
- ▶ Expanding your cluster for more performance or capacity.
- ▶ Replacing a failed node.
- ▶ Replacing a failed disk.
- ▶ Redeploying a failed daemon.
- ▶ Monitoring the cluster.
- ▶ Monitoring the network.

This section provides insights about each topic, and highlights some of the best practices and necessary steps where applicable.

6.2.1 General considerations

Ceph is designed to automatically protect the data that is stored in the cluster so that a node or device failure is processed according to the data protection that is applied, replicated, or erasure coded (EC).

Nonetheless, the failure of a node or the failure of multiple devices can endanger the resiliency of the data and expose it to a double failure scenario that can alter the availability of the data.

Therefore, Ceph clusters must be monitored and action taken swiftly to replace failed nodes and failed devices when exposure to double failure scenarios gets closer.

As the data is rebalanced or recovered in a Ceph cluster, it might impact the performance of the client traffic entering the cluster. As Ceph matured, the default recovery and backfill parameters were adapted to minimize this negative impact.

6.2.2 Maintenance mode

`cephadm` can stop all daemons on a node. This feature is used for node maintenance, such as an operating system upgrade (Example 6-23).

Example 6-23 Node Maintenance mode

```
# ceph orch host maintenance enter {hostname}
# ceph orch host maintenance exit {hostname}
```

General Ceph commands

This section provides some basic Ceph commands that might prove helpful for Day 2 operations. Table 6-2 shows the general Ceph commands.

Table 6-2 General Ceph commands

Command	Description
<code>ceph status -s</code>	Displays cluster status.
<code>ceph health [detail]</code>	Displays cluster health information.
<code>ceph df</code>	Displays cluster usage information.
<code>ceph osd df</code>	Displays OSD usage information.
<code>ceph osd tree</code>	Displays the CRUSH topology.
<code>ceph osd pool ls [detail]</code>	Displays Ceph pool information
<code>ceph mon dump</code>	Dumps the Monitor Map (MONMap).
<code>ceph mgr dump</code>	Dumps the MGRMap.
<code>ceph osd dump</code>	Dumps the OSDMap.
<code>ceph fs dump</code>	Dumps the MDSMap.

Command	Description
<code>ceph osd pool set {pool} {parm} {value}</code>	Changes a pool attribute.
<code>ceph osd pool get {pool} {parm}</code>	Displays a pool attribute.
<code>ceph mgr module ls</code>	Displays MGR module information.
<code>ceph mgr module enable {module}</code>	Enables an MGR module.
<code>ceph mgr module disable {module}</code>	Disables an MGR module.
<code>ceph version -v</code>	Displays the Ceph binary version that is used.
<code>ceph versions</code>	Displays the daemon versions across the cluster.
<code>ceph auth list</code>	Dumps CephX entries.
<code>ceph auth get-or-create</code>	Creates a CephX entry.
<code>ceph auth get {username}</code>	Displays a specific CephX entry.
<code>ceph auth del {username}</code>	Deletes a specific CephX entry.
<code>rados -p {poolname} ls</code>	Lists objects in a pool.
<code>rados list-inconsistent-pg {poolname}</code>	Lists inconsistent PGs for a pool.
<code>rados list-inconsistent-obj {pgid}</code>	Lists inconsistent objects for a PG.
<code>ceph pg dump_stuck {pgstate}</code>	Lists PGs that are stuck in stale, inactive, or unclean states.

6.2.3 Configuring logging

This section describes the configuration of logging.

Ceph cluster logging

Ceph daemons log to `journald` by default, and Ceph logs are captured by the container runtime environment. They are accessible by running `journalctl`.

For example, to view the daemon `mon.foo` logs for a cluster with ID `5c5a50ae-272a-455d-99e9-32c6a013e694`, run the command that is shown in Example 6-24.

Example 6-24 Checking the Ceph cluster logs

```
# journalctl -u ceph-5c5a50ae-272a-455d-99e9-32c6a013e694@mon.1
```

Ceph logging to file

You can also configure Ceph daemons to log to files instead of to `journald` if you prefer logs to appear in files. When Ceph logs to files, the logs appear in `/var/log/ceph/<cluster-fsid>` (Example 6-25 on page 139).

Example 6-25 Configuring logging to files

```
# ceph config set global log_to_file true
# ceph config set global mon_cluster_log_to_file true
```

Tip: You can set a single daemon to log to a file by using `osd.0` instead of `global`.

By default, **cephadm** sets up a log rotation on each host. You can configure the logging retention schedule by modifying `/etc/logrotate.d/ceph.<CLUSTER_FSID>`.

All cluster logs are stored in `/var/log/ceph/CLUSTER_FSID`.

Because a few Ceph daemons (notably, the MONs and Prometheus) store a large amount of data in `/var/lib/ceph`, move this directory to its own disk, partition, or logical volume so that it does not fill up the root file system.

For more information, see [Ceph daemon logs](#) in IBM Documentation.

Disabling logging to journald

If you choose to log to files, disable logging to `journald` or everything will be logged twice. To disable logging to `stderr`, run the commands in Example 6-26.

Example 6-26 Disabling logging to stderr

```
# ceph config set global log_to_stderr false
# ceph config set global mon_cluster_log_to_stderr false
# ceph config set global log_to_journald false
# ceph config set global mon_cluster_log_to_syslog false
```

Cephadm logs

cephadm writes logs to the **cephadm** cluster log channel. You can monitor the Ceph activity in real time by reading the logs as they fill up. To see the logs in real time, run the command in Example 6-27.

Example 6-27 The cephadm watch logs

```
# ceph -W cephadm
```

By default, this command shows info-level events and above. To see debug-level messages and info-level events, run the commands in Example 6-28.

Example 6-28 Enabling the debug logs on cephadm

```
# ceph config set mgr mgr/cephadm/log_to_cluster_level debug
# ceph -W cephadm --watch-debug
```

You can see recent events by running the command in Example 6-29.

Example 6-29 Listing recent cephadm events

```
# ceph log last cephadm
```

If your Ceph cluster is configured to log events to files, there is a **cephadm** log file that is called `ceph.cephadm.log` on all MON hosts (for more information, see the [cephadm utility](#)).

Cephadm per-service event logs

To simplify the debugging of failed daemon deployments, **cephadm** stores events on a per-service and per-daemon basis. To view the list of events for a specific service, run the command that is shown in Example 6-30.

Example 6-30 The cephadm per-service logs

```
# ceph orch ls --service_name=alertmanager --format yaml
service_type: alertmanager
service_name: alertmanager
placement:
  hosts:
    - unknown_host
[...]
events:
  - 2022-02-01T12:09:25.264584 service:alertmanager [ERROR] "Failed to apply: \
    Cannot place <AlertManagerSpec for service_name=alertmanager> on \
    unknown_host: Unknown hosts"
```

For more information, see [Monitor cephadm log messages](#) in IBM Documentation.

Ceph subsystem logs

Each subsystem has a logging level for its output logs and its logs in-memory. You may set different values for each subsystem by setting a log file and a memory level for debug logging. Ceph logging levels operate on a scale of 1 - 20, where 1 is terse and 20 is verbose. The memory logs are generally not sent to the output log unless a unrecoverable signal is raised or an assertion in the source code is triggered on request.

A debug logging setting can take a single value for the log and memory levels, which sets them as the same value. For example, if you specify **debug ms = 5**, Ceph treats it as a log and memory level of 5. You may also specify them separately. The first setting is the log level, and the second is the memory level. Separate them with a forward slash (/). For example, if you want to set the ms subsystem's debug logging level to 1 and its memory level to 5, you specify it as **debug ms = 1/5**. For example, you can increase log verbosity during run time in different ways.

Example 6-31 shows how to configure the logging level for a specific subsystem.

Example 6-31 Configuring the logging level for a specific subsystem

```
# ceph tell osd.0 config set debug_osd 20
```

Example 6-32 shows how to use the admin socket from inside the affected service container.

Example 6-32 Configuring the logging level by using the admin socket

```
# ceph --admin-daemon /var/run/ceph/ceph-client.rgw.<name>.asok config set
debug_rgw 20
```

Example 6-33 shows how to make the verbose/debug change permanent so that it persists after a restart.

Example 6-33 Making the change log persistent

```
# ceph config set client.rgw debug_rgw 20
```

For more information, see [Ceph subsystems](#) in IBM Documentation.

Getting logs from the container startup

You might need to investigate why a `cephadm` command failed or why a certain service no longer runs properly.

To do so, use the `cephadm` logs to get logs from the containers running ceph services (Example 6-34).

Example 6-34 Checking the startup logs from a Ceph service container

```
# cephadm ls | grep mgr
    "name": "mgr.ceph-mon01.ndicbs",
    "systemd_unit":
"ceph-3c6182ba-9b1d-11ed-87b3-2cc260754989@mgr.ceph-mon01.ndicbs",
    "service_name": "mgr",
# cephadm logs --name mgr.ceph-mon01.ndicbs
Inferring fsid 3c6182ba-9b1d-11ed-87b3-2cc260754989
-- Logs begin at Tue 2023-01-24 04:05:12 EST, end at Tue 2023-01-24 05:34:07 EST.
--
Jan 24 04:05:21 ceph-mon01 systemd[1]: Starting Ceph mgr.ceph-mon01.ndicbs for
3c6182ba-9b1d-11ed-87b3-2cc260754989...
Jan 24 04:05:25 ceph-mon01 podman[1637]:
Jan 24 04:05:26 ceph-mon01 bash[1637]:
36f6ae35866d0001688643b6332ba0c986645c7fba90d60062e6a4abcd6c8123
Jan 24 04:05:26 ceph-mon01 systemd[1]: Started Ceph mgr.ceph-mon01.ndicbs for
3c6182ba-9b1d-11ed-87b3-2cc260754989.
Jan 24 04:05:27 ceph-mon01
ceph-3c6182ba-9b1d-11ed-87b3-2cc260754989-mgr-ceph-mon01-ndicbs[1686]: debug
2023-01-24T09:05:27.272+0000 7fe90710d>
Jan 24 04:05:27 ceph-mon01
ceph-3c6182ba-9b1d-11ed-87b3-2cc260754989-mgr-ceph-mon01-ndicbs[1686]: debug
2023-01-24T09:05:27.272+0000 7fe90710d>
```

6.2.4 Cluster upgrade

As part of the lifecycle of an IBM Storage Ceph cluster, you must do periodic updates to keep the cluster up to date so that you can leverage the new features and security fixes.

There are two types of upgrades: minor and major upgrades.

Major upgrade releases include more disruptive changes, such as Dashboard or MGR API deprecation, than minor releases. Major IBM Storage Ceph releases typically use a new major upstream is represented as moving from 5.X to 6.X or from 6.X to 7.X on the IBM Storage Ceph side. Major upgrades might also require upgrading the operating system. To see the matrix of OS-supported versions depending on the IBM Storage Ceph release, see [What are the Red Hat and IBM Storage Ceph releases and corresponding Ceph package Versions?](#)

Minor upgrades generally use the same upstream release as the major release that it belongs to and try to avoid disruptive changes. In IBM Storage Ceph, minor releases would be IBM Storage Ceph 7.1, 7.2, and so forth.

Inside a minor upgrade, there are periodic maintenance releases. Maintenance releases bring security and bug fixes. New features are rarely introduced in maintenance releases. Maintenance releases are represented as 6.1z1, 6.1z2, and so on.

Ceph upgrade orchestration tools

For all versions of IBM Storage Ceph 5 and later, the only supported orchestration tool that takes care of the updates is **cephadm**.

The first version of IBM Storage Ceph was 5.X, so **cephadm** is the only orchestrator tool that you would need to work with. If you are upgrading from Red Hat Ceph Storage Cluster to IBM Storage Ceph, and the Red Hat Ceph Storage Cluster cluster is at versions 3.X or 4.X, the upgrade from 3.X to 4.X to 5.X is done with `ceph-ansible`. Before **cephadm**, the `ceph-ansible` [repo](#) was used for upgrading minor and major versions of Red Hat Ceph Storage.

Upgrading Ceph with cephadm: Prerequisites

For IBM Storage Ceph, you must use the **cephadm** orchestrator for minor and major upgrades. An example of an IBM Storage Ceph major upgrade is upgrading from Version 5.3 to 6.1. **cephadm** fully automates the process, making Ceph upgrades straightforward and safe for the storage administrators. The automated upgrade process follows all the Ceph upgrade best practices. For example:

- ▶ The upgrade order starts with Ceph MGRs, Ceph MONs, and then other daemons.
- ▶ Each daemon is restarted only after Ceph indicates that the cluster will remain available.

Before starting the actual Ceph upgrade, there are some prerequisites that you must double-check:

1. Read the release notes of the version that you are upgrading to. The upgrade might have a known issue, for example, the depreciation of an API that you are using.
2. Open a proactive case with the IBM Support team. You can open a support ticket by informing the IBM Ceph support team.
3. Upgrade to the latest maintenance release of the latest minor version before doing a major upgrade. For example, before upgrading from 5.3 to 6.1, ensure that you are running the latest 5.3 maintenance release, which in this case is 5.3z5.
4. Label a second node as the admin in the cluster to manage the cluster when the admin node is down during the OS upgrade.
5. Check your podman version. The podman and IBM Storage Ceph have different end-of-life strategies that might make it challenging to find compatible versions. There is a matrix of supported podman versions for each release at [Compatibility considerations between Ceph and podman versions](#).
6. Check whether the current RHEL version is supported by the IBM Storage Ceph version that you are upgrading to. If the current version of RHEL is not supported on the new IBM Storage Ceph release, upgrade the OS before you upgrade to the new IBM Storage Ceph version. There are two ways to upgrade the OS:
 - RHEL Leapp upgrade. You can find the instructions at [Upgrading from RHEL 8 to RHEL 9](#). The Leapp upgrade is an in-place upgrade of the OS. All your OSD data will be available after the upgrade of the OS finishes, so the recovery time for the OSDs on these nodes will be shorter than a full reinstall.
 - RHEL full OS reinstall. With this approach, you do a clean OS installation with the new version. The data on the OSDs will be lost, so when you add the updated OS node to the Ceph cluster, it will need to recover all the data in the OSDs fully.

Both approaches are valid, and have pros and cons depending on the use case and infrastructure resources.

Upgrading Ceph with cephadm: Upgrade strategy

After you check and fulfill the prerequisites that are listed in “Upgrading Ceph with cephadm: Prerequisites” on page 142, you can start the Ceph upgrade with the help of **cephadm**.

There are two possible ways of updating Ceph with **cephadm**:

- ▶ The full update of all components is done at once so that **cephadm** upgrades all services individually. For more information, see [IBM Storage Ceph](#).
- ▶ Staggered upgrade: This approach upgrades IBM Storage Ceph components in phases, rather than all at once. The Ceph Orch **upgrade** command enables you to specify options to limit which daemons are upgraded by a single **upgrade** command. This option offers fine-grained control of what is updated because you can limit per service, daemon, or host. **cephadm** strictly enforces an order for upgrading daemons, even in staggered upgrade scenarios.

The current upgrade order is **Manager (mgr)** → **Monitors (mons)** → **Crash daemons** → **OSDs** → **MDSs** → **RGWs** → **RBD mirrors** → **CephFS mirrors** → **NFS**. If you specify parameters that upgrade daemons out of this order, the **upgrade** command will block this action, and notify you which daemons will be missed if you proceed.

Upgrades can also be done in disconnected environments with limited internet connectivity. For a step-by-step guide for performing disconnected upgrades, see [Disconnected installation](#).

Data rebalancing during the upgrade

During an upgrade, you must restart the OSD services running on your Ceph nodes. The time that it takes to restart the OSD or OSD node determines when the cluster declares the OSDs out of the cluster and starts a recovery process to fulfill the replica schema that is selected for the pool/PGs on the missing OSDs. For example, if you have a replica count of 3 and lose one replica, the cluster declares the OSD out of the cluster after 10 minutes and starts a recovery process to find a new available OSD to create a copy of the data, bringing the replica count back to 3.

There are two main approaches:

- ▶ The most common one is setting the parameters that are shown in Example 6-35 to avoid any data movement, even if it takes longer than 10 minutes for an OS upgrade of an OSD node.

Example 6-35 Preventing OSDs from getting marked out during an upgrade and avoiding unnecessary load on the cluster

```
# ceph osd set noout  
# ceph osd set noscrub  
# ceph osd set nodeep-scrub
```

- ▶ The conservative approach is to recover all OSDs when upgrading the OS, especially if you are doing a clean OS installation to upgrade RHEL. This approach can take hours because the running Ceph cluster will be in a degraded state with only two valid copies of the data (assuming replica 3 is used).

To avoid this scenario, you can take a node out of the cluster by enabling maintenance mode in **cephadm**. When the MON OSD timeout expires (the default is 10 minutes), recovery starts. When the recovery finishes, the cluster is in a fully protected state with three replicas. When the Red Hat OS is updated, zap the OSD drives and add the node back to the cluster. This action triggers a data rebalance, which finishes when the cluster is in the HEALTH_OK status. Then, you can upgrade the next node and repeat the process.

For more information, see the [Dashboard](#) section in IBM Documentation.

Cluster upgrade monitoring

After running the **ceph orch upgrade start** command to upgrade the IBM Storage Ceph cluster, you can check the status of or pause, resume, or stop the upgrade process. The cluster's health changes to HEALTH_WARNING during an upgrade.

Example 6-36 shows how to determine whether an upgrade is in process and the version to which the cluster is upgrading.

Example 6-36 Getting the upgrade status

```
# ceph orch upgrade status
```

If you want to get detailed information about all the steps that the upgrade is taking, query the **cephadm** logs (Example 6-37).

Example 6-37 Getting the detailed upgrade logs

```
# ceph -W cephadm
```

You can pause, resume, or stop an upgrade while it is running (Example 6-38).

Example 6-38 Pausing, stopping, or resuming a running upgrade

```
# ceph orch upgrade [pause|resume|stop]
```

Cluster expansion

One of the outstanding features of Ceph is its ability to add or remove Ceph OSD nodes at run time. You can resize the storage cluster capacity without taking it down, so you can add, remove, or replace hardware during regular business hours. However, adding and removing OSD nodes can impact performance.

Before adding Ceph OSD nodes, consider the effects on storage cluster performance. Adding or removing Ceph OSD nodes causes backfilling as the storage cluster rebalances, regardless of whether you are expanding or reducing capacity. During this rebalancing period, Ceph uses more resources, which can impact performance.

Because a Ceph OSD node is part of a CRUSH hierarchy, the performance impact of adding or removing a node typically affects the performance of pools that use the CRUSH ruleset.

Adding a new IBM Storage Ceph node example

Before deploying any Ceph service into the cluster, fulfill the **cephadm** requirements. The following steps show an example of what you must do to add a new host to your cluster:

1. Install the RHEL operating system.
2. Register the node and subscribe to a valid pool (Example 6-39 on page 145).

Example 6-39 Registering the RHEL node to the Red Hat CDN

```
$ subscription-manager register
$ subscription-manager subscribe --pool=8a8XXXXXXXX9ff
```

3. Ensure that the correct RHEL repositories are enabled (Example 6-40).

Example 6-40 Enabling the RHEL repositories

```
$ subscription-manager repos --disable="*"
--enable="rhel-9-for-x86_64-appstream-rpms"
--enable="rhel-9-for-x86_64-baseos-rpms"
```

4. Add the IBM Storage Ceph repository (Example 6-41).

Example 6-41 Adding the IBM Storage Ceph repository

```
$ curl
https://public.dhe.ibm.com/ibmdl/export/pub/storage/ceph/ibm-storage-ceph-6-rhel-9
.repo | sudo tee /etc/yum.repos.d/ibm-storage-ceph-6-rhel-9.repo
```

5. From the IBM Storage Ceph Cluster bootstrap node, enter the **cephadm** shell (Example 6-42).

Example 6-42 Entering the cephadm shell

```
$ cephadm shell
```

6. Extract the cluster public SSH key to a folder (Example 6-43).

Example 6-43 Extracting the cluster public SSH key

```
$ ceph cephadm get-pub-key > ~/PATH
```

7. Copy the Ceph cluster public SSH keys to the root user's `authorized_keys` file on the new host (Example 6-44).

Example 6-44 Copying the SSH key to a new node that you are adding

```
$ ssh-copy-id -f -i ~/PATH root@HOSTNAME
```

8. Add the new host to the Ansible inventory file. The default location for the file is `/usr/share/cephadm-ansible/hosts`. Example 6-45 shows the structure of a typical inventory file.

Example 6-45 Adding a new node to the Ansible inventory

```
$ cat /usr/share/cephadm-ansible/hosts
host01
host02
host03

[admin]
host00
```

9. Run the preflight playbook with the `--limit` option (Example 6-46).

Example 6-46 Copying the SSH key to the new node that you are adding

```
$ ansible-playbook -i INVENTORY_FILE cephadm-preflight.yml --extra-vars  
"ceph_origin=ibm" --limit NEWHOST
```

10. From the Ceph administration node, log in to the `cephadm` shell (Example 6-47).

Example 6-47 Entering the cephadm shell

```
$ cephadm shell
```

11. Use the `cephadm` orchestrator to add hosts to the storage cluster (Example 6-48).

Example 6-48 Adding the new host to the cluster

```
$ ceph orch host add HOST_NAME IP_ADDRESS_OF_HOST
```

When the node is added to the cluster, you should see the node listed in the output of the `ceph orch host ls` command or `ceph orch device list`.

If the disks on the newly added host pass the filter that you configured in your `cephadm` OSD service spec, new OSDs are created by using the drives on the new host. Then, the cluster rebalances the data, moving PGs from other OSDs to the new OSDs to distribute the data evenly across the cluster.

Limiting backfill and recovery

Tuning the storage cluster for the fastest possible recovery time can impact Ceph client I/O performance. To maintain the highest Ceph client I/O performance, limit backfill and recovery operations and allow them to take longer by modifying the following Ceph configuration parameters (Example 6-49).

Example 6-49 Ceph parameters to favor client I/O during backfill

```
osd_max_backfills = 1  
osd_recovery_max_active = 1  
osd_recovery_op_priority = 1
```

Increasing the number of placement groups

If you are expanding the size of your storage cluster, you might need to increase the number of PGs. As a best practice, make incremental increases because making large increases in the number of PGs can cause a noticeable degradation in performance.

6.2.5 Node replacement

Eventually, a cluster experiences a whole node failure. Handling a node failure is similar to handling a disk failure, but instead of recovering PGs for only one disk, Ceph must recover all PGs on the disks within that node. Ceph automatically detects that the OSDs are down and starts the recovery process, which is known as self-healing.

All the best practices that were described in “Cluster expansion” on page 144 also apply to this section, so read them carefully before starting a node replacement.

Node replacement strategies

There are three node failure scenarios. Here is the high-level workflow for each scenario when replacing a node:

- ▶ Replacing the node by using the failed node's root and Ceph OSD disks:
 - a. Disable backfilling.
 - b. Replace the node, taking the disks from the old node and adding them to the new node.
 - c. Enable backfilling.
- ▶ Replacing the node, reinstalling the operating system, and using the Ceph OSD disks from the failed node:
 - a. Disable backfilling.
 - b. Create a backup of the Ceph configuration.
 - c. Replace the node and add the Ceph OSD disks from the failed node.
 - d. Configuring disks as Just a Bunch of Disks (JBOD).
 - e. Install the operating system.
 - f. Restore the Ceph configuration.
- ▶ Add the new node to the storage cluster commands. Ceph daemons are placed automatically on the respective node.
 - a. Enable backfilling.
 - b. Replacing the node, reinstalling the operating system, and using all new Ceph OSDs disks.
 - c. Disable backfilling.
 - d. Remove all OSDs on the failed node from the storage cluster.
 - e. Create a backup of the Ceph configuration.
 - f. Replace the node and add the Ceph OSD disks from the failed node.
 - g. Configuring disks as JBOD.
 - h. Install the operating system.
 - i. Add the new node to the storage cluster commands. Ceph daemons are placed automatically on the respective node.
 - j. Enable backfilling.

Node replacement steps

For more information about removing nodes, see [Removing a Ceph OSD node](#). For more information about adding nodes, see [Adding a Ceph OSD node](#).

6.2.6 Disk replacement

In disk failures, you can replace the faulty storage device and reuse the same OSD ID so that you do not need to reconfigure the CRUSH map. You can remove the faulty OSD from the cluster by preserving the OSD ID with the `ceph orch rm` command. The OSD is not permanently removed from the CRUSH hierarchy, but it is assigned a **destroyed** flag. This flag is used to determine which OSD IDs can be reused in the next OSD deployment. By using the **destroyed** flag, you can easily identify which OSD ID can be assigned to the next OSD deployment. If you use OSD specification for deployment, your newly added disk receives the OSD ID of the replaced disk.

For more information about disk replacement, see [Replacing the OSDs](#).

All the best practices in this section on cluster expansion also apply to disk replacement, so read them carefully before starting a disk replacement. These best practices are used at a smaller scale because, in this case, it is a single OSD, not a full node.

6.2.7 Cluster monitoring

There are three complementary tools to monitor an IBM Storage Ceph cluster: the Dashboard RESTful API, the Ceph CLI commands, and the IBM Storage Ceph Dashboard Observability Stack. Each tool provides different insights into cluster health.

The IBM Storage Ceph Dashboard Observability Stack provides management and monitoring capabilities to administer and configure the cluster and visualize related information and performance statistics. The Dashboard uses a web server that is hosted by the `ceph-mgr` daemon.

Dashboard Observability Stack components

Multiple components provide the Dashboard's functions:

- ▶ The `cephadm` application for deployment.
- ▶ The embedded Dashboard `ceph-mgr` module.
- ▶ The embedded Prometheus `ceph-mgr` module.
- ▶ The Prometheus time-series database.
- ▶ The Prometheus node-exporter daemon runs on each storage cluster host.
- ▶ The Grafana platform to provide monitoring user interface and alerting.
- ▶ The Alert MGR daemon for alerting.

Figure 6-2 shows the Dashboard Observability Stack architecture.

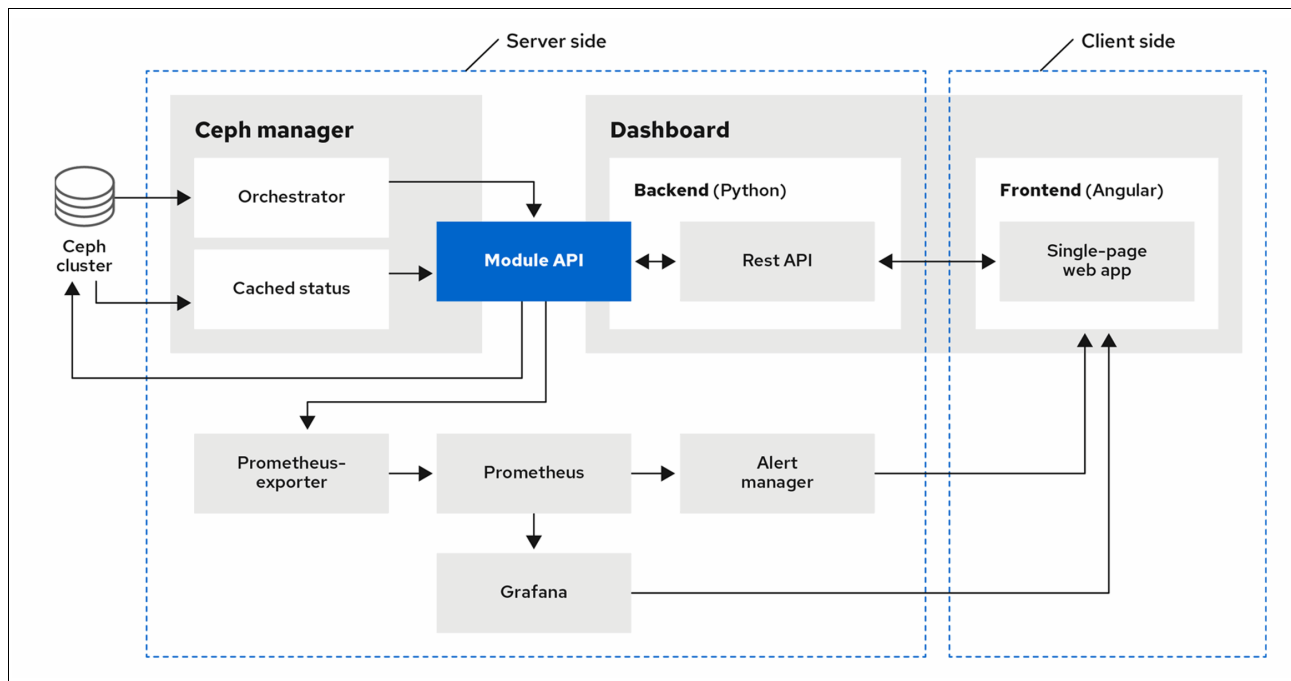


Figure 6-2 Dashboard Observability Stack architecture

Dashboard Observability Stack features

The Ceph Dashboard provides the following features:

- ▶ **Multi-user and role management:** The Dashboard supports multiple user accounts with different permissions and roles. User accounts and roles can be managed by using both the CLI and the web user interface. The Dashboard supports various methods to enhance password security. Password complexity rules may be configured, requiring users to change their password after the first login or after a configurable period.
- ▶ **Single Sign-On (SSO):** The Dashboard supports authentication with an external identity provider (IDP) by using the SAML 2.0 protocol.
- ▶ **Auditing:** The Dashboard back end can be configured to log all **PUT**, **POST**, and **DELETE** API requests in the Ceph MGR log.

Management features

The Dashboard has the following management features:

- ▶ **View the cluster hierarchy:** You can view, for example, the CRUSH map to determine which host a specific OSD ID is running on. This feature is helpful if there is an issue with an OSD.
- ▶ **Configure MGR modules:** You can view and change parameters for Ceph MGR modules.
- ▶ **Embedded Grafana Dashboards:** Ceph Dashboard Grafana Dashboards might be embedded in external applications and web pages to surface information and performance metrics that are gathered by the Prometheus module.
- ▶ **View and filter logs:** You can view event and audit cluster logs and filter them based on priority, keyword, date, or time range.
- ▶ **Toggle Dashboard components:** You can enable and disable Dashboard components so only the features that you need are available.
- ▶ **Manage OSD settings:** You can set cluster-wide OSD flags by using the Dashboard. You can also mark OSDs up, down, or out; purge and reweight OSDs; perform scrub operations; modify various scrub-related configuration options; and select profiles to adjust the level of backfilling activity. You can set and change the device class of an OSD, and display and sort OSDs by device class. You can deploy OSDs on new drives and hosts.
- ▶ **Viewing Alerts:** The alerts page shows details of the current alerts.
- ▶ **Quality of service for images:** You can set performance limits on images, for example, limiting input/output per second (IOPS) or read BPS burst rates.

Monitoring features

The Dashboard has the following monitoring features:

- ▶ **Username and password protection:** You can access the Dashboard only by providing a configurable username and password.
- ▶ **Overall cluster health:** Displays performance and capacity metrics. Also displays the overall cluster status, and storage utilization, for example, number of objects, raw capacity, usage per pool, a list of pools and their status and usage statistics.
- ▶ **Hosts:** Provides a list of all hosts that are associated with the cluster along with the running services and the installed Ceph version.
- ▶ **Performance counters:** Displays detailed statistics for each running service.
- ▶ **Monitors:** Lists all MONs, their quorum status, and open sessions.
- ▶ **Configuration editor:** Displays all the available configuration options, their descriptions, types, defaults, and currently set values. These values are editable.

- ▶ Cluster logs: Displays and filters the latest updates to the cluster's event and audit log files by priority, date, or keyword.
- ▶ Device management: Lists all hosts that are known by the Orchestrator. Lists all drives that are attached to a host and their properties. Displays drive health predictions, SMART data, and flash enclosure LEDs.
- ▶ View storage cluster capacity: You can view the raw storage capacity of the IBM Storage Ceph cluster in the Capacity windows of the Ceph Dashboard.
- ▶ Pools: Lists and manages all Ceph pools and their details. For example, applications, PGs, replication size, EC profile, quotas, CRUSH ruleset, and others.
- ▶ OSDs: Lists and manages all OSDs, their status and usage statistics, and detailed information like attributes, like OSD map, metadata, and performance counters for read/write operations. Lists all drives that are associated with an OSD.
- ▶ Images: Lists all RADOS Block Device (RBD) images and their properties, such as size, objects, and features. Creates, copies, modifies, and deletes RBD images. Creates, deletes, and rolls back snapshots of selected images, and protects or unprotects these snapshots against modification. Copies or clones snapshots, and flattens cloned images.
- ▶ RBD Mirroring: Enables and configures RBD mirroring to a remote Ceph server. Lists all active sync daemons and their status, pools, and RBD images, including their synchronization state.
- ▶ CephFSs: Lists all active CephFS clients and associated pools, including their usage statistics. Evicts active CephFS clients, manages CephFS quotas and snapshots, and browses a CephFS directory structure.
- ▶ Object Gateway (RGW): Lists all active Object Gateways and their performance counters. Displays and manages (including adding, editing, and deleting) Object Gateway users and their details. For example, quotas, and the users' buckets and their details (for example, owner or quotas).

Security features: SSL and TLS support

All HTTP communication between the web browser and the Dashboard is secured by SSL. A self-signed certificate can be created with a built-in command, but it is also possible to import custom certificates that are signed and issued by a certificate authority (CA).

Dashboard access

You can access the Dashboard with the credentials that are provided on bootstrapping the cluster.

Cephadm installs the Dashboard by default. Example 6-50 is an example of the Dashboard URL.

Example 6-50 Dashboard credentials example during a bootstrap of the Ceph cluster

```
URL: https://ceph-mon01:8443/
User: admin
Password: XXXXXXXXX
```

To find the Ceph Dashboard credentials, search the `var/log/ceph/cephadm.log` file for the string "Ceph Dashboard is now available at".

Change the password the first time that you log in to the Dashboard with the credentials that are provided by bootstrapping only if the `--dashboard-password-noupdate` option is not used while bootstrapping.

6.2.8 Network monitoring

Network configuration and health are critical for building a high-performance IBM Storage Ceph cluster. As a software-defined storage solution, Ceph is sensitive to network fluctuations, flapping, and other health issues. Because OSDs replicate client writes to other OSDs in the cluster over the network, any increase in network latency can hinder performance. Therefore, it is critical to have a network monitoring stack that takes immediate action when an issue is identified.

IBM Storage Ceph has built-in network warnings at the CLI level and in the observability stack in Alertmanager.

Ceph OSDs send heartbeat ping messages to each other to monitor daemon availability and network performance. If a single delayed response is detected, it might indicate nothing more than a busy OSD. But, if multiple delays between distinct pairs of OSDs are detected, it might indicate a failed network switch, a NIC failure, or a layer 1 failure.

In the output of the **ceph health detail** command, you can see which OSDs are experiencing delays and how long the delays are. The output of **ceph health detail** is limited to ten lines. Example 6-51 shows an example of the output that you can expect from the **ceph health detail** command.

Example 6-51 Output example of the ceph health detail command

```
[WRN] OSD_SLOW_PING_TIME_BACK: Slow OSD heartbeats on back (longest 1118.001ms)
Slow OSD heartbeats on back from osd.0 [rack2,host1] to osd.1 [rack2,host2]
1118.001 msec possibly improving
Slow OSD heartbeats on back from osd.0 [rack2,host1] to osd.2 [rack2,host3]
1030.123 msec
```

To see more details and collect a complete dump of network performance information, use the **dump_osd_network** command.

From the Alertmanager that is part of the Observability stack, there are different preconfigured alarms that are related to networking issues. Example 6-52 shows an example.

Example 6-52 Alertmanager pre-configured network alarm example

```
- alert: "CephNodeNetworkPacketDrops"
  annotations:
    description: "Node {{ $labels.instance }} experiences packet drop > 0.5%
or > 10 packets/s on interface {{ $labels.device }}."
    summary: "One or more NICs reports packet drops"
  expr: |
    (
      rate(node_network_receive_drop_total{device!="lo"}[1m]) +
      rate(node_network_transmit_drop_total{device!="lo"}[1m])
    ) / (
      rate(node_network_receive_packets_total{device!="lo"}[1m]) +
      rate(node_network_transmit_packets_total{device!="lo"}[1m])
    ) >= 0.005000000000000001 and (
      rate(node_network_receive_drop_total{device!="lo"}[1m]) +
      rate(node_network_transmit_drop_total{device!="lo"}[1m])
    ) >= 10
  labels:
    oid: "1.3.6.1.4.1.50495.1.2.1.8.2"
    severity: "warning"
```

```

    type: "ceph_default"
- alert: "CephNodeNetworkPacketErrors"
  annotations:
    description: "Node {{ $labels.instance }} experiences packet errors >
0.01% or > 10 packets/s on interface {{ $labels.device }}."
    summary: "One or more NICs reports packet errors"
  expr: |
    (
      rate(node_network_receive_errs_total{device!="lo"}[1m]) +
      rate(node_network_transmit_errs_total{device!="lo"}[1m])
    ) / (
      rate(node_network_receive_packets_total{device!="lo"}[1m]) +
      rate(node_network_transmit_packets_total{device!="lo"}[1m])
    ) >= 0.0001 or (
      rate(node_network_receive_errs_total{device!="lo"}[1m]) +
      rate(node_network_transmit_errs_total{device!="lo"}[1m])
    ) >= 10
  labels:
    oid: "1.3.6.1.4.1.50495.1.2.1.8.3"
    severity: "warning"
    type: "ceph_default"

```

For more information about the preconfigured alarms, see this [GitHub repository](#).

Abbreviations and acronyms

ABAC	attribute-based access control	OSD	object storage daemon
AWS	Amazon Web Services	PACS	picture archiving and communication system
CA	certificate authority	PG	placement group
CephFS	Ceph File System	PMP	Project Management Professional
COW	copy-on-write	PVC	persistent volume claim
CRUSH	Controlled Replication Under Scalable Hashing	QEMU	Quick Emulator
CSV	comma-separated values	RADOS	Reliable Autonomic Object Store
D3N	Datacenter-Data-Delivery Network	RBAC	role-based access control
DAS	direct-attach storage	RBD-NBD	RBD Network Block Device
DR	disaster recovery	RBD	RADOS Block Device
EC	erasure coding	RGW	RADOS Gateway
FINRA	Financial Industry Regulatory Authority	RWO	Read Write Once
FSAL	File System Abstraction Layer	SaaS	Storage as a Service
FUSE	File System in Userspace	SAN	storage area network
GA	general availability	SEC	Securities and Exchange Commission
HA	high availability or highly available	SSDs	solid-state drives
HDD	hard disk drive	SSO	Single Sign-On
HIPAA	Health Insurance Portability and Accountability Act	STS	Secure Token Service
IBM	International Business Machines Corporation	STS	Security Token Service
IDP	identity provider	TCO	total cost of ownership
IOPS	input/output per second	VFS	virtual file system
ISV	independent software vendor	VM	virtual machine
ITIL	IT Infrastructure Library	WAL	write-ahead log
JBOD	Just a Bunch of Disks	WORM	Write Once, Read Many
KRBD	Kernel RBD		
LACP	Link Aggregation Control Protocol		
LRU	Least Recently Used		
LUKS	Linux Unified Key Setup		
MDS	Metadata Server		
MFA	Multi-Factor Authentication		
MGR	Manager		
MON	Monitor		
MONMap	Monitor Map		
MTU	maximum transmission unit		
NVMe-oF	NVMe over Fabrics		
OIDC	OpenID Connect		
OPS	operations per second		

Related publications

The publications that are listed in this section are considered suitable for a more detailed description of the topics that are covered in this paper.

IBM Redbooks

The following IBM Redbooks publications provide more information about the topics in this document. Some publications that are referenced in this list might be available in softcopy only.

- ▶ *IBM Storage Ceph Solutions Guide*, REDP-5715
- ▶ *Unlocking Data Insights and AI: IBM Storage Ceph as a Data Lakehouse Platform for IBM watsonx.data and Beyond*, SG24-8563 (in draft at the time of editing)

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Online resources

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- ▶ IBM Storage Ceph Documentation:
<https://www.ibm.com/docs/en/storage-ceph/6?topic=dashboard-monitoring-cluster>
- ▶ IP load balancer documentation:
https://github.ibm.com/dparkes/ceph-top-gun-enablement/blob/main/training/modules/ROOT/pages/radosgw_ha.adoc

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